

# Student Convention Guidelines

Where else can one week last a lifetime?

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# A.C.E. SCHOOL OF TOMORROW® STUDENT CONVENTION GUIDELINES

# TABLE OF CONTENTS

I	NTRODUCTION	Page
	Purpose, Awards, and Preparation	vi
	How to Prepare	vii
I	. CONVENTION GUIDELINES AND REGISTRATION	
	Qualifications	I-1
	Number of Entries Per School	I-2
	Participant Eligibility	I-2
	Number of Individual Events	I-3
	Entries	I-4
	Events of the Heart	I-6
	Elimination Events	I-7
	Open Competition	I-7
	Game Zone Events	I-8
	Appearance	I-8
	Culottes Suppliers	I-10
	Guidelines for Appropriate Platform and Music Dress	I-11
	Female Dress Checklist	I-12
	Male Dress Checklist	I-13
	General Guidelines for Conduct	I-14
	Rally Attendance	I-14
	Conduct	I-14
	Sponsors	I-14
	Spectators and Guests	I-15
	Other Guidelines	I-15
	Checklist of Personal Things to Bring	I-15
	Medical	I-16
	Judging	I-16
	Deference	I-16
	Registration and Procedures	I-17
	Regional Registration	I-17
	International Registration.	I-18
	Early Entry Submission	I-19
	Student Convention Screening Form	I-19
	Sponsor Registration Form	I-19
	Permission for Participation	I-20
	Parent/Guardian Consent to Emergency Health Care for Minor/Indemnification	I-20
	Fees	I-20

# II. ACADEMIC DIVISION

Communication and Potential Leadership (C.A.P.)	II_1
Communication and I otential Leadership (C.71.1.)	11-1
Bible Memory	II-2
Checkers	II-4
Chess	II-5
Spelling	II-6
PACE Bowl	II-17
Bible Bowl	II-18
Science	II-19
Social Studies	II-22
Creative Composition	II-24
Essay Writing	II-24
Poetry Writing	II-27
Short Story Writing	II-29
Soulwinning Award	II-3
Christian Soldier Award	II-3
Christian Worker Award	II-31
Golden Apple Award	II-3
Golden Lamb Award	II-3
Golden Harp Award	II-3
Consecutive Word Count	II-32
Scribe's Award	II-32
Website Design	II-33
PowerPoint® Presentation	II-36
III. ART DIVISION	
General Guidelines	III-1
Brush and Pen	III-2
Scrapbooking	III-3
	III-4
•	III-4
Woodworking	III-5
Marquetry	III-6
Pennant Design	III-8
IV PHOTOGRAPHY DIVISION	
	IV-1
	IV-2
General Guidelines Brush and Pen Scrapbooking Sculpture Metalworking Woodworking Marquetry	III- III- III- III- III- III- III- III

12-1-22

V. NEEDLE AND THREAD DIVISION	
General Guidelines	V-1
Garments	V-2
Needlecraft	V-3
VI. ATHLETIC DIVISION	
General Guidelines for All Athletic Competition	VI-1
Unsportsmanlike Conduct Penalty	VI-1
Track and Field	VI-2
Relays	VI-3
High-Jump	VI-4
Running Long Jump	VI-5
Shot-Put	VI-5
Discus	VI-6
Soccer Kick	VI-6
Physical Fitness	VI-7
Basketball	VI-8
Table Tennis Singles	VI-9
Tennis Singles	VI-11
Volleyball	VI-12
Archery	VI-14
VII. COLOR GUARD/FLAG CORPS	
Color Guard	VII-1
Flag Corps	VII-2
VIII. MUSIC DIVISION	
Music Standards	VIII-1
Appearance	VIII-2
Elements of Music	VIII-2
Text	VIII-2
Performance Techniques	VIII-3
General Performance Guidelines	VIII-4
Vocal	VIII-5
Instrumental	VIII-7
Musical Composition	VIII-1
Music Arranging	VIII-1
Preparing for Convention	VIII-1

# IX. PLATFORM DIVISION

General Guidelines	IX-1
Appearance	IX-1
Oratory	IX-3
Dramatic Monologue	IX-4
Expressive Reading	IX-5
Famous Speech	IX-6
Poetry Recitation	IX-8
Preaching	IX-9
Dramatic Dialogue	IX-10
Clown Act	IX-11
One-Act Play	IX-13
Illustrated Storytelling	IX-15
Puppets	IX-16
Ventriloquism	IX-18
Interpretation for the Deaf	IX-19
Radio Program	IX-2
Scripture Video	IX-23
Group Bible Speaking	IX-24
A.C.E. Character Trait Video	IX-20
X. CONVENTION FORMS	
Convention Forms Index.	X-1
	X-2
Registration Checklist	X-4
	Appearance Oratory

#### Dear Administrator.

A.C.E. fully supports the authority of the local church and does not ask or expect churches or Christian schools to adopt these guidelines as their ministry standard. Furthermore, such standards are not given to imply greater spirituality. It is our privilege to minister to a very diverse group of various denominations, each with particular distinctives. In an effort to show deference to those attending, A.C.E. has set specific standards for our Conventions. We respectfully ask that all sponsors and students maintain good Christian character and graciousness at all times, especially in adhering to and respecting the standards set forth in these guidelines. It's our privilege to serve you and the young people in your educational ministry!

Facing forward, for the children's sake,

J. Duane Howard, CEO A.C.E. School of Tomorrow

#### **PURPOSE**

The purpose of A.C.E. School of Tomorrow Student Conventions is to give Christian young people opportunities to develop leadership skills. God's Word states that Christian youth should not only be different from the world (Romans 12:1, 2) but should also set a standard of excellence!

Your students will grow and your school will benefit from participation in the Student Convention process. Preparation and competition will develop skills and attitudes that will prepare them for life.

#### **AWARDS**

Recognition will be given to the top six places in each category. Awards are for contestants only. Sponsors, coaches, and directors do not receive awards. We will be awarding first-, second-, and third-place trophies to the schools that accumulate the most points for each division of academics, athletics, exhibits, music, and platform. Awards are presented in the evening rallies and the awards ceremony.

Note: Students must be in attendance to receive medals; no medals will be mailed.

#### **PREPARATION**

Participation in Student Conventions should be the highlight of months of planning, drill, and practice. Principals and supervisors have a tremendous opportunity to teach character through careful goal setting and preparation for these Conventions. Awards are exciting, but they are not the main focus of Convention.

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# **HOW TO PREPARE**

NOTE TO SCHOOL STAFF: It is suggested that you copy this page, along with the rules and judging criteria for the particular event, and distribute them to students preparing for Student Convention.

#### 1. Select Your Event

The A.C.E. Student Convention programs include many events in various divisions. Choose those events that will best develop your talents and gifts for Christian service. (Read Contestant Guidelines very carefully for proper selection.) Your parents and supervisors may also suggest new areas where they see potential in your life.

Note: All vocal and written entries must be in the English language. Any Bible quotes must be from the King James Version (not New King James Version).

## 2. Plan and Schedule

Consider using an A.C.E. Goal Card to track your preparation. A wise man said, "Those who fail to plan, plan to fail."

## 3. Get Input

When you have selected your event(s), seek the advice of Godly adults in your family and church who have expertise in your area. Also, consider contacting professionals in this area for input (photographer, music teacher, and so on).

# 4. Practice

It is best to practice in a setting similar to actual competition. Consider asking for permission to practice before a group. Not only will this accustom you to performing before a group, it will help you test the effectiveness of your entry.

#### 5. Pray

As you prepare, pray that your performance will bring glory to the Lord. Also, pray that the Student Conventions will be a blessing to you and the others who attend. Pray that lives will be transformed and that many will commit their lives to service.

# 6. Do Your Best

"Good, better, best, let's never rest, until our good is better, and our better is best." The results will never exceed the investment.

#### 7. Have Confidence

Don't think that you can't do well in competition. What counts is your commitment to practice. Some of the most outstanding winners have come from homeschools or small schools of only a few high school-age students.

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# **SECTION I**

# **Convention Guidelines and Registration**

These Guidelines are the official guidelines for A.C.E. School of Tomorrow Regional and International Student Conventions and are implemented to ensure the uniformity of Conventions and equality in competition for all participants.

ABSENTEE entries will not be accepted. Contestants must attend the entire Convention. Rally attendance is required.

A.C.E. requests that ALL VOCAL AND WRITTEN ENTRIES be presented in the ENGLISH LANGUAGE. We apologize that we are not able to grant any exceptions. All Bible quotes must be from the King James Version (not New King James Version).

Note: Throughout this manual where the words "Regional Convention" appear, they refer to Provincial or Regional Conventions that precede the International Student Convention.

# **QUALIFICATIONS**

Contestants may be enrolled in any of the following types of schools in which A.C.E. School of Tomorrow material and procedures are implemented by students and staff:

Formal day schools with a campus Learning Center such as:

- > Church School
- ➤ Church Homeschool (homeschool students under the direct control of a day school as outlined in item 9 on the following page)
- > Institutional School
- Mission School
- > Private School

(Any or all of the above will be referred to herein as a "day school.")

Parent- or guardian-administered:

Homeschool

All of the above must adhere to the following conditions:

- 1. Compliance with all appearance and dress code standards.
- 2. Compliance with the conduct code.
- 3. Compliance with age limitations.
- 4. Compliance with all event limitations.
- 5. Curriculum is diagnosed and prescribed according to the A.C.E. *Procedures Manual.*
- 6. The student is not enrolled in any other educational program in pursuit of a high school diploma, except for part-time or distance-learning college courses.

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- 7. Each contestant must be currently enrolled and actively studying in a complete course of at least two of the five A.C.E. School of Tomorrow core subjects (math, English, social studies, science, or Word Building).
- 8. Homeschool students from different homeschools may combine for group events, provided they register as a single school, and must adhere to the same event limitations as a day school.
- 9. Church homeschool students may compete with the church school students, provided:
  - a) Church school staff diagnose and prescribe curriculum.
  - b) PACE Tests are completed under supervision of church school staff.
  - c) Church school maintains academic and permanent records.

A day school or homeschool using the A.C.E. School of Tomorrow program qualifies to send a contestant or contestants to an **authorized Regional Student Convention** for entries listed on the EVENTS LIST (CF13).

# NUMBER OF ENTRIES PER SCHOOL

- In events involving more than four students, or in a group elimination event such as PACE Bowl, Basketball, and Volleyball, the limit is one entry per event per school.
- In other elimination events (Checkers, Chess, Table Tennis, and Tennis) a school is allowed three entries per event.
- ➤ In One-Act Play and Bible Bowl, a school is allowed three entries.
- In all other events, a school is allowed six entries per event.
- Each contestant may have only one entry in an event. (For example, your school may have two vocal mixed trios, but no student may be entered in both.)

The Regional Convention may not establish policies contrary to the *Student Convention Guidelines*.

# PARTICIPANT ELIGIBILITY

- 1. Students who attain their thirteenth birthday by December 31, prior to ISC, and who have not attained their twentieth birthday by the same date are eligible to attend the following Student Convention.
- 2. Students who graduate or complete their graduation requirements at any time during the current school year may still compete. International students are eligible to attend the next ISC following their graduation if they graduate in the school year prior to ISC.
- 3. Students who have graduated from high school prior to the present school year are not eligible to compete at the Convention regardless of their age.
- 4. Married students, parents, or expectant parents are not eligible to compete.
- 5. Students may not be recruited from any type school for participation at the Convention.

6. Students not on a Regional Student Convention athletic roster or Events List **WILL NOT BE ELIGIBLE** for any ISC athletic events.

**NOTE:** Students must be enrolled in only one school at the time of Convention to be qualified to compete, except for part-time or distance-learning college courses. If a student qualifies at the Regional Convention but then moves and enrolls in another school, he/she may not compete with his/her former school. The student may compete with the present school at Internationals with special permission from the A.C.E. Student Conventions Director.

First through third places in elimination events (Exception: TOP FOUR TEAMS IN BASKETBALL AND VOLLEYBALL IN EACH REGIONAL CONVENTION will be permitted to compete at ISC) and first through sixth places in nonelimination events from an authorized Regional Convention are eligible to compete at the International Convention. (Elimination events are any event where a participant plays against an opponent.)

**Exceptions and Clarifications:** Several official events do not require a particular placement at the Regional level to qualify for International Student Convention. In these Open Competition Events, no matter what place was earned at the regional level or if a student did not compete in this event at the regional level, he/she may enter at the International Student Convention. For specific Open Competition Events, see the current Events List. **Note:** Even though these are open events, they do count toward the total number of entries submitted/entered for the participant and the school.

# NUMBER OF INDIVIDUAL EVENTS

- 1. A contestant may enter any six **performance** events with exceptions noted below. (Performance events are events that require the participant to compete during the actual Convention; that is, all athletic events, speech and drama, Bible Memory, and so on.)
- 2. A student may enter numerous nonperformance events, as approved by his/her parents. (Nonperformance events are events that only require the participant to submit his/her entry.)
- 3. The total combined number of performance and nonperformance events must not exceed twelve.

# **Exceptions and Clarifications:**

- 1. Each student may enter only two elimination events. (Elimination events are Basketball, Volleyball, Table Tennis, Tennis, Chess, Checkers, and PACE Bowl.) Those who participate in any two of these events may enter only two other performance events that involve four or more contestants.
- 2. Each contestant may enter no more than three athletic events.
- 3. A student may not participate in two identical events (that is, two male duets, and so on).
- 4. Each contestant must be present the entire Convention and must attend all scheduled rallies.

Note: Color Guard and Flag Corps are performance events and count toward the total number of allowed performance events (six).

#### NO ABSENTEE ENTRIES ACCEPTED

## **Regional Student Convention Exceptions:**

- A student may now compete in 8 performance events instead of 6.
- A student may now enter 3 elimination events instead of 2.
- A student may now enter 4 athletic events instead of 3.
- Students who participate in any athletic events must enter at least two nonathletic events.

If a contestant qualifies for the International Student Convention in a performance event involving two or more students (that is, Male Trio, Female Quartet, 400 meter-relay, and so on) and one member of the group does not attend Internationals, a school may substitute a student who **had competed at the Regional Convention** and is qualified to come to the International Student Convention competition, providing he/she does not exceed the total number of events allowed (twelve).

**Exceptions and Clarifications:** In nonperformance events involving two or more participants (Radio Program, Scripture Video, Science Exhibits, and so on), entries will be accepted at the International Student Convention as long as one member of the group is in attendance. Only those group members in attendance will receive recognition for the entry—no absentee awards.

# **ENTRIES**

All contestants **are required** to submit or to perform at the International Convention the same entry with which they won at the Regional Convention. All written entries, outlines, and scripts must be typed (as requirements specify). Please refer to the appropriate section of the Guidelines for specific details. For Regional Conventions, three (3) copies are required. All copies must be in one single clear plastic page protector with the student's name, school name, school customer number, address, and telephone number clearly visible on the front. For International Convention, submit all events as directed in each category.

4-17-24 I - 4

All art, sculpture, needle/thread, and photography entries must have a 3" x 5" card with the entry name, student's name, school name, school customer number, address, and telephone number securely attached to the entry.

# A COLOR PHOTO IS REQUIRED FOR ALL PLATFORM EVENTS, MUSIC EVENTS, AND NEEDLE/THREAD (GARMENTS ONLY) ENTRIES.

A color photo (snapshot or Polaroid) of the contestant(s) simulating his/her performance **MUST BE** provided at the time of competition (that is, student holding puppets, singing, and so on). This is not to be a school picture or portrait. For platform events and music events, this must be a snapshot or Polaroid of the contestant or contestants wearing the outfit or costume in which the event will be performed.

Girls submitting a Needle/Thread entry (garment only) must each include a color photo of the garment being modeled. Please print student's name, school name, school customer number, and complete address on the back of the photo.

# INTERNATIONAL STUDENT CONVENTION:

Written Entries, Website Design, PowerPoint Presentations, Music Composition, Music Arranging, Radio Program, Scripture Video, and A.C.E. Character Trait Video will be submitted electronically prior to Convention. When you register your school for ISC, you will receive an email with instructions on how to submit your early entries.

All art, science, social studies, photography, and needle/thread entries are to be turned in at Convention. For platform and music performance events, scripts, outlines, music, judging forms, and photos are to be presented to the judges at the time of performance by the contestant. BE SURE TO READ EACH DIVISION'S REQUIREMENTS BEFORE SUBMITTING FORMS. POINTS WILL BE SUBTRACTED FOR NOT PROVIDING PROPER CURRENT JUDGE'S FORMS WHERE REQUIRED.

#### **IMPORTANT:**

DO NOT BRING JUDGE'S FORMS TO INTERNATIONAL CONVENTION FOR ART, PHOTOGRAPHY, NEEDLE/THREAD, SOCIAL STUDIES, AND SCIENCE ENTRIES. JUDGE'S FORMS ARE REQUIRED FOR MUSIC AND PLATFORM EVENTS AND CREATIVE COMPOSITIONS.

The Chief Judge will return two copies of outlines, scripts, speeches, and original music after your performance. Written Entries, Musical Compositions, Musical Arrangements, Radio Programs, Scripture Videos, A.C.E. Character Trait Videos, PowerPoint Presentations, and Website Designs WILL NOT BE RETURNED.

# **EVENTS OF THE HEART**

The Events of the Heart category is designed to allow students who are not able to be competitive on their own in any events (due to mental limitations) to compete at Student Convention and be recognized at the Awards Ceremony.

# Qualifications:

- 1. Contestant must meet all International Student Convention qualifications and register at Regional and International Conventions according to convention guidelines.
- 2. The Qualification Affidavit must accompany judge's forms and be properly signed.
- 3. The contestant may participate in all individual events:
  - a. Alone
  - b. With the help of another student (not necessarily a student registered as Events of the Heart)
  - c. With the help of an adult
- 4. Events of the Heart students may not compete in any events requiring more than two contestants.
- 5. During the registration process, the sponsor must complete the **Events of the Heart Registration Form**, listing all events in which the contestant will compete.

#### Awards:

- 1. Events of the Heart contestants will be judged separately in each category.
- 2. In a category where there is only one Events of the Heart contestant, the student will be awarded a first-place ribbon.
- 3. In categories where there are multiple Events of the Heart contestants, the entries will be judged, and first- through sixth-place ribbons will be awarded.
- 4. Ribbons for Events of the Heart will be awarded during an evening rally.

## **ELIMINATION EVENTS**

Elimination events are any event where a participant or team plays an opponent and the winning team plays another winning team until a first-place winner is decided. The ISC elimination events are Basketball, Volleyball, PACE Bowl, Checkers, Chess, Tennis, and Table Tennis. At ISC, these winners will be decided with single-elimination tournaments. The third-and fourth-place winners are decided by taking the losers from the finals (final four teams) and playing a game where the winner is third place and the loser is fourth place. The fifth- and sixth-place winners are decided by taking the losers from the semi-finals (final eight teams) and playing a short, four-team tournament, where the winner is fifth place and the loser is sixth place. Teams and individuals will be seeded based on the previous year's convention, if information is available. Seeding will not be based on a team's current year record.

This same format will be used at Regional Student Conventions, unless there is time to play a double-elimination tournament. Seeding should also occur, if information is available from the previous Regional Student Convention.

# **OPEN COMPETITION**

Please note that no Regional Convention qualification is required for the following "official" events. (Students are encouraged to participate in these events at Regional Student Convention; however, it is not a requirement to qualify for International Student Convention.)

NOTE: These events count toward the total number of school and individual entries submitted/entered. (Total combined number of performance and nonperformance events must not exceed twelve.) Only six entries from each school, except for Soulwinning, Golden Apple, Golden Lamb, Golden Harp, Christian Soldier, Christian Worker, Scribe's Award, and Consecutive Word Count.

- Bible Memory (#201)
- Website Design (#223)
- PowerPoint® Presentation—Linear #224)
- PowerPoint®—Nonlinear (#225)
- Soulwinning (#230)
- Golden Apple (#231)
- Golden Lamb (#232)
- Golden Harp (#233)
- Christian Soldier (#234)
- Christian Worker (#235)
- Consecutive Word Count (#236)
- Scribe's Award (#237)
- Metalworking (#313)
- Scrapbooking (#314)
- Pennant Design (#315)
- Formals (#352)

- Coats/Suits (#353)
- Knitting (#360)
- Afghans (#362)
- Color Guard (#461)
- Flag Corps (#462)
- Music Composition (#550)
- Music Arranging (#551)
- Dramatic Monologue (#603)
- Preaching—ages 13-15 (#609)
- Preaching—ages 16 and up (#610)
- Ventriloquism (#624)
- Interpretation for the Deaf (#626)
- Radio Program (#627)
- Scripture Video (#628)
- Group Bible Speaking (#629)
- A.C.E. Character Trait Video (#630)

# **GAME ZONE EVENTS**

This year's International Student Convention will once again feature a host of "Game Zone" events. These events are open to ALL participants attending International Student Convention and do not require Regional Convention qualification or preregistration. Competitors sign up at the International Student Convention (on site) and compete during "free time." Competition will be divided by age and gender (when applicable). Game Zone events that have occurred in the past are three-on-three basketball, hotshot basketball, sandpit volleyball, soccer, brain teasers, treasure hunt, Scripture detectives, and bowling. The variety of Game Zone events may vary from year to year based upon the facility availability.

# **APPEARANCE**

The manner of appearance and dress of A.C.E. Student Convention participants reflects an image of Christian modesty, refinement, and self-discipline. Students and sponsors are expected to support the A.C.E. Student Convention image, program, and requirements in appearance and dress. Appropriateness and modesty are the basic principles governing all appearance and dress for the A.C.E. Student Conventions. The principle of showing deference should be the lifestyle of Christian leaders. Students and sponsors are to be dressed completely and according to the guidelines upon arrival and while attending Student Convention.

The dress code, as stated in the guidelines, must be observed by everyone officially associated with Student Convention. Participants, contestants, sponsors, guests (staying on campus) and coaches are to dress in conservative, appropriate, modest attire. Fad extremes are inappropriate and will not be allowed. Participants are asked to show deference to the intent of the appearance guidelines. Violators will be asked to change their clothing or to leave the Convention. Dress requirements will be followed throughout the entire Convention, including **ARRIVAL** and **DEPARTURE**. Only those meeting the dress and appearance requirements will be allowed to register and remain on the premises. **It is the responsibility of the sponsor to ensure that all students and parents are informed of the dress and appearance guidelines prior to departing for Convention. THE SPONSOR IS ALSO ACCOUNTABLE FOR ENSURING THAT STUDENTS MEET THE DRESS AND APPEARANCE REQUIREMENTS WHILE AT CONVENTION.** 

## MALE

Male students, sponsors, and coaches must have a neat, trim, conservative haircut. The hair is to be tapered or blocked and is to be off the collar. It is to be above the ears, with sideburns no longer than the middle of the ears. Dying or coloring the tips of the hair is not allowed. No braided or spiked hairstyles. For boys with curly hair or afros, the cut needs to be short, not to exceed one inch in length. No facial hair is permitted on contestants. Male sponsors may wear neatly trimmed mustaches and/or beards.

Those who require a haircut *will not be permitted to register* until they have located a barber and complied with the Student Convention standards.

Button shirts with collars and long conservative trousers are the appropriate attire for Convention. Belts must be worn with trousers that have belt loops. Denim jeans, cargo pants (pockets sewn to the outside), bicycle shorts, swimsuits, or fad extremes are inappropriate and will not be permitted. Button shirts with collars, ties, and dress shoes (no tennis shoes) are to be worn to all rallies and the evening meal. Only the top button may be left unbuttoned, when the shirt is worn without a tie at appropriate events. Clean athletic shoes may be worn during the day. Socks are to be worn. Sandals are not allowed. Closed-toe and closed-heel shoes only.

For participating in music events and platform events where costumes are not worn, each male contestant is to wear a button shirt with collar (shirt tucked in), sports coat, dress pants or suit, dress shoes, and tie, or school uniforms that meet the Convention standards. Clothing should be clean and neatly pressed; shoes should be shined. Exceptions: Mennonites, Amish, Dunkard Brethren, and other groups that wear their traditional distinctive clothing.

Male students and sponsors must be fully clothed in street attire (with shoes) anytime they are in the residence hall lobby or outside the residence hall room visiting on another floor. Modest sleep attire may be worn in the residence halls while en route to or from restrooms or showers.

PLEASE NOTE—MALE SPONSORS, STUDENTS, AND COACHES: NO JEWELRY OTHER THAN WEDDING BANDS, WRISTWATCHES, AND CLASS RINGS. NO BODY PIERCINGS ARE ALLOWED.

#### Male (Athletic Wear)

Male competitors in athletic events must wear loose-fitting, full-length sweatpants, warm-up pants, trousers, or **KNEE-LENGTH** hemmed shorts. (No spandex pants or shorts will be allowed for Male athletic wear.) For Physical Fitness: Track pants must be worn during this event; no shorts allowed. (Exception: A numbered tank top over a T-shirt is acceptable for athletics. T-shirt must match the color of the tank top or be white.) Sleeves must stay draped over the shoulders at all times. Uniformity in dress is mandatory for athletic team events. **Knee-length** hemmed shorts are allowed for **official** athletic competition only. Shoes must be worn to participate in events.

Full-length sweatpants, warm-up pants, or trousers must be worn over athletic shorts while en route to or from competition. Athletic participants may wear athletic attire to meals (as described above) if they are scheduled to compete that day. When competition is over for the day, students must change into appropriate Convention attire. Athletic shorts are NOT allowed at any time in open competition areas or in any other area on campus.

Only students competing in athletics may wear athletic attire. No jewelry is allowed in athletics.

BASKETBALL AND VOLLEYBALL TEAMS: Nonmarking soles are required for all athletic shoes worn on gym floors.

## **FEMALE**

An image of Christian discretion and modesty is to be portrayed. All female sponsors, coaches, and students must wear dresses, skirts (which are no shorter than the bottom of the knee, standing or sitting), or culottes (see requirements for culottes under Female Athletic Wear).

Slits must be no higher than the bottom of the knee. Dresses and blouses must come to the neckline in front (to the clavicle bone) and back (to the bottom of the neck), without see-through material. TIGHT, FORM-FITTING ATTIRE and fad extremes are inappropriate and will not be allowed. Midriffs must be covered at all times in all positions. Denim, cargo, stone-washed clothing, T-shirts, slacks, shorts, swimsuits, bicycle shorts, V-neck, or sleeveless dresses or blouses will not be allowed. Dress shoes must be worn for rallies and evening meals. Sandals are NOT allowed—shoes must have a closed toe and closed heel. Hosiery or socks must be worn (no-show socks are acceptable). Makeup and jewelry should be conservative and minimal—only one earring (smaller than a dime in size) per ear, in the earlobe. No other body piercings are allowed.

Girls and ladies must be fully clothed in street attire (with shoes) anytime they are in the residence hall lobby, visiting on another floor, or outside the residence hall room. Modest robes may be worn in residence halls while en route to or from restrooms or showers.

#### Female (Athletic Wear)

Loose-fitting culottes and tops are to be worn for competition in volleyball, archery, tennis, table tennis, and track. Culottes must be full, loose-fitting, and have the appearance of a skirt all the way around. When in an upright standing position with legs stretched shoulder-length apart, culottes must be **below the knee and no space should be visible between the legs above the knees.** For modesty reasons it is recommended that white athletic clothing, especially culottes, NOT be worn. (A T-shirt must be worn under V-neck athletic shirts.) Sleeves must stay draped over the shoulders at all times. Female athletic wear (shirts and undershirts) must stay tucked in during athletic play and running events.

For sources of approved culottes, please reference additional information on the ISC web page under **Preparation Tips**.

3-11-24 I - 10

# **Guidelines for Appropriate Dress During Platform Events:**

**Gentlemen:** Dress shirts, ties, and jackets should be worn for all platform events with the following exceptions:

- 1. School uniforms or a tuxedo with either a vest or cummerbund without a jacket may be worn to perform.
- 2. Jackets are not required for PACE Bowl or Puppets.
- 3. Jackets and ties are not required in the following categories:
  One-Act Play, Dramatic Dialogue, Illustrated Storytelling, Clown Act, Famous Speech.

<u>Ladies</u>: Nice church outfits should be worn for all platform events with the following exceptions:

- 1. School uniforms may be worn to perform.
- 2. Formal attire that meets the modesty requirements for Student Convention may be worn.
- 3. Formal attire or church outfits are not required in the following categories: One-Act Play, Dramatic Dialogue, Dramatic Monologue, Illustrated Storytelling, Clown Act.

# **Guidelines for Appropriate Dress During Music Events:**

<u>Gentlemen</u>: Dress shirts, ties, and jackets should be worn for all music events with the following exceptions:

- 1. School uniforms may be worn to perform.
- 2. A tuxedo with either a vest or cummerbund without a jacket may be worn.
- 3. Choir robes may be worn over shirt, tie, and pants.

**<u>Ladies:</u>** Nice church outfits should be worn for all music events with the following exceptions:

- 1. School uniforms may be worn to perform.
- 2. Formal attire that meets the modesty requirements for Student Convention may be worn.
- 3. Choir robes may be worn to perform over dresses, skirts, and blouses.

## APPEARANCE CHECK

All athletic competition clothing (male and female) will be checked at the beginning of scheduled competition by the athletic staff. No coach or team member in violation of the dress code will be allowed to participate.

Appearance will be checked at registration, prior to all rallies, and before the evening meals. To avoid embarrassment, please abide by the dress code.

Here are some checklists for the staff to use with the dress code:

# Is your school ready for Check-In Dress Check?

Use this checklist to make sure ALL of your students, sponsors, and guests (staying on campus) are ready for dress check. Convention Appearance Guidelines will be enforced. Consult your Student Convention Guidelines for ISC appearance standards. The following checklist covers areas most frequently addressed.

FEMA	ALES
Appearance is to be conservative, modest, and	I neat.
□ Hair:	
<ul> <li>Hair must be a natural color—no fads.</li> </ul>	
□ Jewelry:	1
Jewelry must be conservative and minim	
• Only one earring per earlobe (smaller tha	in a dime in size) is permitted.
□ Blouses/Tops:	
No form-fitting tops are permitted.	
• Necklines must come to the clavicle in the back.	e front and to the bottom of the neck in the
<ul> <li>Midriffs must be covered at all times and</li> </ul>	in all positions
No see-through tops, denim, or stone-way	1
□ Dress, Skirt, or Culottes:	shed clothing is permitted.
<ul> <li>No form-fitting dresses, skirts, or culotte</li> </ul>	s are permitted.
• Slits may not extend higher than the botto	-
•	oust be no shorter than the bottom of the knee
(when standing or sitting).	
• Skirts with see-through fabrics must be l	ined or worn with slips.
<u> </u>	skirt), denim, or stone-washed clothing are
□ Shoes:	
<ul> <li>Only closed-toe and closed-heel shoes are permitted.</li> </ul>	e to be worn. No sandals or flip-flops are
• Shoelaces are to be neatly tied.	
Please evaluate each of these areas before you en until all students, sponsors, and guests (staying check. I have checked <b>each</b> of my <u>students</u> , <u>spon</u>	on campus) have successfully completed dress
each meet the convention dress guidelines and a	re ready for dress check.
Female Head Sponsor's Signature	School Name

I - 12 12-19-23

# Is your school ready for Check-In Dress Check?

Use this checklist to make sure ALL of your students, sponsors, and guests (staying on campus) are ready for dress check. Convention Appearance Guidelines will be enforced. Consult your Student Convention Guidelines for ISC appearance standards. The following checklist covers areas most frequently addressed.

#### **MALES**

# Appearance is to be conservative, modest, and neat.

#### □ Hair:

- Men must have neat, trimmed, conservative haircuts—no fads.
- The hair is to be tapered or blocked, not touching the ear or collar.
- Sideburns may be no lower than the middle of the ear.
- Neither dying nor coloring the tips of the hair is allowed.
- No braided or spiked (if in doubt, comb it down) hairstyles are permitted.
- Extra curly or afro hair is not to exceed one inch in length.

#### □ Facial Hair:

- No facial hair is permitted on students.
- Male sponsors may wear neatly trimmed mustaches and/or beards.

# □ Acceptable Jewelry:

- One watch and one ring is permitted.
- All other jewelry must be removed.

#### □ Shirts:

- Button-up shirt (polos are acceptable) with a collar and sleeves is appropriate.
- Only top button may be left unbuttoned.
- Shirts with tails are to be tucked into pants.

#### □ Pants:

- Slacks, dress pants, or long, conservative trousers are appropriate.
- Denim jeans, cargo pants (pockets sewn to the outside), bicycle shorts, swimsuits, or fad extremes are inappropriate and are not permitted.
- Pants are to be worn properly (at the waistline).
- Belts must be worn with pants, slacks, or trousers that have belt loops.

#### □ Shoes:

- Dress shoes or sneakers with matching socks are appropriate.
- Only closed-toe and closed-heel shoes are to be worn. No sandals or flip-flops.
- Shoelaces are to be neatly tied.

Please evaluate each of these areas before you enter check-in. Schools may not finish check-in until all students, sponsors, and guests (staying on campus) have successfully completed dress check. I have checked each of my <u>students</u>, <u>sponsors</u>, <u>and guests</u> (<u>staying on campus</u>). They each meet the convention dress guidelines and are ready for dress check.

Male Head Sponsor's Signature	School Name

I - 13

# GENERAL GUIDELINES FOR CONDUCT

#### RALLY ATTENDANCE

Sponsors and students must attend all rallies. All students must sit with their own sponsors during the rally. Sponsors are also expected to PROHIBIT students from booing or using flash attachments at inappropriate times. Students who are too ill to attend scheduled activities are to remain in the care of their sponsors.

# **CONDUCT**

"Abstain from all appearance of evil" must be the guiding principle of all interaction between the young men and the young ladies attending the Convention. Maintaining the highest possible standard of behavior is a God-given responsibility. Sponsors and staff should be constantly alert and should not hesitate to correct any behavior that is "unseemly."

The "six-inch" rule must be followed at all times. Couples should not isolate themselves from the group and should be properly chaperoned at all times. At no time are students allowed in cars, buses, vans, or in dimly lit areas without a sponsor. It is the sponsor's responsibility to ensure that all students comply with Convention curfews. These guidelines are applicable to all Convention attendees. Remember: Contestants need rest to do their best in competition.

## **SPONSORS**

Sponsors are the key to good attitudes among the students and a cooperative spirit at the Convention.

Each student must be directly responsible at all times to a specific sponsor. There must be one male sponsor for every one to eight boys and one female sponsor for every one to eight girls. Sponsors must be at least **twenty-one** years of age at the time of Convention. Parents may serve as the sponsor for their children (father/daughter, mother/son) if staying off campus.

In exceptional cases, a school may assume responsibility for students from another school, provided this does not exceed the one-to-eight ratio. In such cases, both schools must pay the school registration fee. Sponsors must reside with their students. Sponsors must meet the appearance dress code. Only those conforming to these requirements will be allowed to register and to remain on the premises. Sponsors are responsible for enforcing the dress and conduct guidelines with all students in their care.

Sponsors will be accountable for damaged or missing items belonging to the host campus or other contestants.

Each church, school, or organization must complete a Student Convention Screening Form (CF16) prior to Convention. All sponsors must also complete a Sponsor Registration Form (CF5) at both the Regional and the International Student Conventions.

# **SPECTATORS AND GUESTS**

Guests are welcome to attend Convention and are encouraged to meet the age and appearance standards. Spectators are welcome to attend events and rallies. Children under the age of six are not allowed in competition rooms. Guests must register upon arrival and may purchase individual meal tickets at the Information Center. No students under the age of thirteen will be allowed to stay on campus (when campus housing is available).

# OTHER GUIDELINES

#### **CHECKLIST OF PERSONAL THINGS TO BRING:**

Bible Appropriate clothing

Notebook Toiletries
Camera Robe, slippers

Athletic equipment Prescription medicines (to be kept

Musical instrument by sponsor)

Competition entries/paperwork Money for activities/snacks/souvenirs

Refer to **aceschooloftomorrow.com/isc** for specifics on bedding. At most Convention facilities, bedding is NOT provided.

**NOTE:** Each sponsor should bring a lockable suitcase for valuables such as watches, rings, awards, and prescription medicines. It is imperative that **ALL** items be labeled. A.C.E. is not responsible for lost or stolen items.

## **Things NOT Permitted on Campus:**

Tobacco Video games
Firearms/weapons Fireworks
Toy guns of any kind (except those used for competition props) Clock radios

Alcohol Secular magazines and books Narcotics Skateboards/roller blades

MP3 Players Sneaker skates

CD players/CDs (except those used for Scooters

competition)

**NOTE: ONLY SPONSORS** are allowed to have radio/walkie-talkies.

# **MEDICAL**

A.C.E. does not provide an infirmary or medical staff for the Convention. Sponsors should be prepared to deal with minor problems, such as headaches and small scratches. All schools must be responsible for their own first-aid supplies for athletic competition.

Each student registered must submit a Consent to Emergency Health Care and Indemnification Form (CF8). Each person must provide his/her own medical and accident insurance. The Consent to Emergency Health Care and Indemnification Form includes a statement releasing A.C.E. from responsibility and liability for any medical expenses incurred during the Convention or travel to/from the Convention area.

Students with a history of a particular medical problem requiring special treatment must note such problems on the CF8. They should also wear an identifying bracelet or other I.D. that would alert medical personnel to the existence of a particular problem.

# **JUDGING**

Decisions of the judges are final. Judge's forms will be returned (when possible) to the contestants or sponsors following the Regional Student Convention. Time permitting, Convention judges will make suggestions and comments for contestants' improvement. If you are qualified with post-graduate training or life experience and are interested in serving as a paid judge, please contact the Convention Office (**studentconventions@aceschooloftomorrow.com**) for a Judge's Application. You will be notified if selected. Judges will receive instructions and a packet of forms at the Convention site.

## DEFERENCE

In order to show deference to those who practice denominational distinctives at their local churches, sponsors and/or contestants are asked to refrain from discussing denominational distinctives with anyone outside their own group during Convention.

# REGISTRATION AND PROCEDURES

## REGIONAL REGISTRATION

Refer to aceschooloftomorrow.com/regional-conventions-usa for contact information, dates, and locations of authorized Regional Student Conventions. The School Registration program is available through the A.C.E. website.

School registration is nonrefundable, but individual fees are refundable.

All contestants and sponsors must be registered on the School Registration program. Each contestant is required to have three (3) judge's forms for each event in which he/she is to compete. Judge's forms automatically print from the School Registration program and are also available with these *Student Convention Guidelines* (See Section X – Convention Forms Index).

In addition to the information required on the School Registration program, each sponsor must submit a Sponsor Registration Form (CF5). Each school, church, or organization must complete a Student Convention Screening Form (CF16) prior to Convention. All Convention Forms are included on the School Registration Program, and a sampling of Convention Forms is included in these guidelines.

All participants, sponsors, guests, and contestants attending an A.C.E. Convention must provide their own medical and accident insurance.

## Summary—Submit these items for Regional registration.

- 1. Complete online convention registration at aceschooloftomorrow.com/register/logon.php.
- 2. CF5—Sponsor Registration Form (one per sponsor)
- 3. CF6—Permission for Participation (one per student)
- 4. CF8—Parent/Guardian Consent to Emergency Health Care for Minor/Indemnification (one per student)
- 5. CF16—Student Convention Screening Form (each school, church, or organization)

**NOTE:** For International registration, you may use the same School Registration program. Simply indicate "International Student Convention."

All remaining forms and paperwork should be submitted upon arrival at Convention. Entries in Essay Writing, Poetry Writing, Short Story Writing, Website Design, Linear PowerPoint<sup>®</sup>, Nonlinear PowerPoint<sup>®</sup>, Music Composition, Music Arranging, Scripture Video, and A.C.E. Character Trait Video require a Creative Composition Affidavit (CF28) and a judge's form for each of the three (3) copies of entry.

# INTERNATIONAL REGISTRATION

For International Convention registration, you may use the same Convention Registration website that was used to register for the Regional Student Convention; simply indicate "International Student Convention."

School registration is nonrefundable, but individual fees are refundable.

Preregistration is required for participation in the International Convention. Schools whose contestants qualify for the International Convention must register the school, sponsor, and contestants with the International Convention Registrar as soon as possible. Refer to **aceschooloftomorrow.com/isc** for the registration deadline. The school registration fee and all appropriate material must be included with registration.

All information should be sent to:

#### **MAILING ADDRESS:**

Attn: ISC

A.C.E.

P.O. Box 2707

Hendersonville, TN 37077-2707

#### SHIPPING ADDRESS

Attn: ISC

A.C.E.

130 Maple Drive North Hendersonville, TN 37075

## Summary—Submit these items for International registration.

- 1. Complete online convention registration at aceschooloftomorrow.com/register/logon.php.
- 2. CF5—Sponsor Registration Form (one per sponsor)
- 3. CF6—Permission for Participation (one per student)
- 4. CF8—Parent/Guardian Consent to Emergency Health Care for Minor/Indemnification (one per student)
- 5. CF16—Student Convention Screening Form (each school, church, or organization)

All participants, sponsors, guests, and contestants attending an A.C.E. Convention must provide their own medical and accident insurance.

# EARLY ENTRY SUBMISSION

# **REGIONAL STUDENT CONVENTION:**

To help facilitate judging, the following event entries must be submitted before Convention. These entries will be judged prior to Convention, and winners must be present to receive medals. For example, if the third-place winner in Essay Writing is not present, his/her name will be removed from the winners' list and the subsequent winners will move up.

- Essay Writing
- Poetry Writing
- Short Story Writing
- Website Design
- PowerPoint Presentations

- Music Composition
- Music Arranging
- Radio Program
- Scripture Video
- A.C.E. Character Trait Video

Refer to aceschooloftomorrow.com/regional-conventions-usa for early entry deadlines.

**NOTE:** Early entries must include all paperwork. None of these entries will be accepted on site at Convention.

# INTERNATIONAL STUDENT CONVENTION:

Written Entries, Website Design, PowerPoint Presentations, Music Composition, Music Arranging, Radio Program, Scripture Video, and A.C.E. Character Trait Video, will be submitted electronically prior to Convention. When you register your school for ISC, you will receive an email with instructions on how to submit your early entries.

# STUDENT CONVENTION SCREENING FORM (CF16)

A.C.E. realizes the awesome responsibility and trust your educational ministry and the parents you serve are placing in our ministry by allowing the most precious earthly treasures—children—to attend an A.C.E. Student Convention. The times in which we live today require us to take greater precautionary measures in protecting lives and ministries. In an effort to ensure the safety of all who attend and to retain the integrity of the Student Convention program, A.C.E. respectfully requests (requires) each school, church, or organization to complete a Student Convention Screening Form (CF16) prior to Convention. Please be assured that the information provided will remain confidential. The Student Convention Screening Form (CF16) is included on the School Registration program and is also included in Section X.

# **SPONSOR REGISTRATION FORM (CF5)**

Each sponsor must complete a Sponsor Registration Form (CF5). Be sure to include all information. Remember: A sponsor cannot be responsible for more than eight students. A female sponsor must sponsor only female students, and a male sponsor must sponsor only male students. (Exception: A father may sponsor his daughter(s) and a mother may sponsor her son(s), providing they stay off campus.) If you are sponsoring students from another school, be sure to indicate their names and the name of the school. If another school is sponsoring your students, please make a note giving the name of the sponsoring school and the name of the sponsor. All

students must be properly sponsored. The Sponsor Registration Form (CF5) is included on the School Registration program.

# PERMISSION FOR PARTICIPATION (CF6)

Each participant and contestant must submit a Permission for Participation Form (CF6) signed by his/her parent or guardian to attend the Convention. Contestants will not be permitted to compete if their CF6 has not been received. The Permission for Participation Form (CF6) is included on the School Registration program.

# PARENT/GUARDIAN CONSENT TO EMERGENCY HEALTH CARE FOR MINOR/INDEMNIFICATION FORM (CF8)

Every student registering must have his or her parent or legal guardian complete a Parent/ Guardian Consent to Emergency Health Care for Minor/Indemnification Form (CF8). This form includes a statement releasing A.C.E. from responsibility for any expense incurred by anyone during his/her stay at the Convention or travels to/from the Convention area. All participants, sponsors, guests, and contestants attending an A.C.E. Convention must provide their own medical and accident insurance. The Parent/Guardian Consent to Emergency Health Care for Minor/Indemnification Form (CF8) is included on the School Registration program.

# **FEES**

Each school (including homeschools) must pay a school registration fee. In addition, all contestants, participants, and sponsors must pay a participation fee. The school registration fee is nonrefundable.

Refer to aceschooloftomorrow.com/isc for registration deadlines, times, and fees.

# SECTION II Academic Division

Please note: ALL Scripture references must be King James Version (not New King James Version).



# COMMUNICATION AND POTENTIAL LEADERSHIP (C.A.P.) C.A.P. EVENT

Communication and Potential Leadership (C.A.P.) is designed to encourage students to broaden their scope of communication and leadership abilities. C.A.P. is not a specific event that students enter but rather a culmination of all points earned.

**Requirements**—Contestants enter at least one event in each of the four following categories:

- 1. Music Performance (Instrumental or Vocal)
- 2. Speaking Performance (e.g., Preaching, Poetry Recitation, Dramatic Monologue, One-Act Play)
- 3. Writing (Poetry, Essay, Short Story, Science or Social Studies Projects, Website Design, or PowerPoint)
- 4. Art, Photography, or Needle/Thread

One-Act Plays having up to five participants may be included in the C.A.P. qualifying events. Other group events will qualify as C.A.P. events if they have four or fewer members (e.g., quartet, trio, duet).

Radio Program, Musical Composition, Scripture Video, A.C.E. Character Trait Video, and Music Arranging will not qualify for C.A.P. events.

A student may enter more than one event in a C.A.P. category (e.g., piano solo and vocal duet). The event with the highest place will be used to calculate the C.A.P. score. It is not necessary to declare which events are C.A.P. provided there is at least one entry in each of the four categories.

#### Winners will be determined in the following manner.

Entries with the highest place in each of the four categories will earn points based on their place.

1st place = 15 points	6th place = $10$ points	11th place $= 5$ points
2nd place = 14 points	7th place = 9 points	12th place = 4 points
3rd place = 13 points	8th place = $8$ points	13th place $=$ 3 points
4th place = $12$ points	9th place = 7 points	14th place $= 2$ points
5th place = $11$ points	10th place $= 6$ points	15th place = 1 point

First through sixth place winners in C.A.P. at Regionals may enter their events at Internationals. At Internationals, every student with at least one entry in each of the four C.A.P. categories will be considered a C.A.P. contestant.

# **BIBLE MEMORY**

## PERFORMANCE EVENT

Contestants will be asked four types of questions about Scriptures from the list beginning on page II-3. **The contest will be conducted in writing and will have a time limit.** All contestants are to abide by the dress codes listed in the APPEARANCE SECTION (beginning on page I-8) of these guidelines.

The four types of questions are as follows:

**Give the Verse**—The contestant will be given a reference and will be expected to choose the correct verse.

**Give the Reference**—A verse will be quoted, and the contestant will be expected to identify the book, chapter, and verse.

**Choose the Category**—The contestant will be given a reference and will be asked to identify the specific category (e.g., Salvation, Prayer, Soulwinning, etc.) to which that verse belongs.

**Quote**—The contestant is given a reference and will be expected to write the verse.

#### **General Rules**

- 1. Only one type of question will be used at a time.
- 2. The King James Version only (not New King James Version) will be used.
- 3. There is no penalty for punctuation errors.
- 4. When a response requires a specific verse, the verse must be verbatim.
- 5. All Scripture references used must be from the official list.
- 6. Students will have **ninety minutes** to complete the test.

NOTE: Bible Memory does not require a Judge's Form.

# OFFICIAL BIBLE MEMORY LIST

GOD	JESUS CHRIST	THE HOLY SPIRIT
Psalm 86:15	Luke 2:52	John 14:26
Psalm 145:3	Luke 19:10	John 16:13
Jeremiah 23:24	John 1:14	Romans 8:9
Jeremiah 32:27	John 1:18	I Corinthians 2:4
John 4:24	I Corinthians 15:3	I Corinthians 12:3
Romans 11:33	I Corinthians 15:20	I Corinthians 12:11
II Corinthians 9:8	Hebrews 1:3	Galatians 4:6
II Thessalonians 3:3	Hebrews 1:8	Galatians 5:16
I Peter 1:15	Hebrews 4:15	Ephesians 5:18
I John 4:10	I John 3:2	I Thessalonians 1:5
Deuteronomy 33:27	Matthew 5:17	Ezekiel 36:27
II Samuel 22:31	John 5:39	Matthew 3:11
Job 36:26	John 17:23	John 6:63
Isaiah 25:1	John 18:37	John 14:17
Isaiah 42:8	Acts 3:18	John 16:7
Jeremiah 9:24	II Corinthians 8:9	I Corinthians 2:14
Jeremiah 10:10	Galatians 4:4	Ephesians 4:30
Micah 7:18	Colossians 1:16	Acts 2:38
I Timothy 1:17	I John 4:9	I John 2:27
Revelation 1:8	I John 5:20	I John 5:6
SALVATION	PRAYER	VICTORY
Isaiah 53:6	I Samuel 12:23	Psalm 37:31
John 1:12	Jeremiah 33:3	Romans 6:12
Romans 5:8	Matthew 6:6	Romans 6:13
Romans 10:9	Matthew 7:7	Romans 8:5
Romans 10:10	Matthew 7:8	Romans 8:6
II Corinthians 5:21	Matthew 9:38	Romans 13:14
Ephesians 1:7	Matthew 21:22	I Corinthians 15:57
Ephesians 2:8	Mark 1:35	II Corinthians 2:14
II Timothy 1:9	John 15:7	II Corinthians 10:4
Titus 3:5	Ephesians 3:20	Ephesians 6:10
Hebrews 9:27	Philippians 4:6	James 4:7
I Peter 2:9	I Thessalonians 5:17	I John 4:4
I Peter 2:24	Hebrews 13:15	I John 5:4
I Peter 3:18	I John 5:14	Revelation 12:11
Isaiah 45:22	I Chronicles 16:11	Psalm 16:11
Isaiah 55:7	II Chronicles 7:14	Psalm 34:19
Zephaniah 3:17	Psalm 32:5	Luke 10:19
John 3:18	Matthew 6:7	Romans 15:13
		-

II - 3

John 20:31	Matthew 18:20	II Corinthians 5:17
Romans 5:10	Luke 18:1	James 1:12
Romans 5:18	Ephesians 6:18	II Peter 1:4
Colossians 2:13	Colossians 1:9	Revelation 3:12
I Peter 1:23	James 1:5	Revelation 15:2
II Peter 3:9	Jame 5:16	Revelation 17:14

## **SOULWINNING**

## **GOD'S PROVISION**

#### DISCIPLESHIP

Psalm 107:2	Numbers 23:19	Proverbs 3:9
Psalm 126:5	Psalm 37:3	Matthew 6:33
Psalm 126:6	Psalm 119:9	Mark 10:45
Proverbs 11:30	Psalm 119:11	Luke 9:23
Matthew 4:19	Isaiah 26:3	Romans 12:2
Matthew 9:36	Isaiah 41:10	I Corinthians 15:58
Matthew 28:19	Lamentations 3:22	II Corinthians 4:5
John 4:35	Romans 8:32	II Corinthians 9:6
Acts 1:8	I Corinthians 2:12	II Corinthians 9:7
Romans 1:16	I Corinthians 3:16	Hebrews 12:3
I Corinthians 9:19	Philippians 4:13	I John 2:15
I Thessalonians 2:4	Philippians 4:19	I John 3:22
Psalm 51:13	Hebrews 2:18	I Samuel 12:24
Isaiah 61:1	Exodus 14:14	Luke 14:26
Daniel 12:3	Deuteronomy 8:18	Luke 14:33
Luke 15:7	Psalm 68:11	John 8:31
John 4:36	Psalm 37:25	John 15:10
John 10:9	Proverbs 8:18	Galatians 2:20
Acts 4:12	Ecclesiastes 5:19	Colossians 2:6
Acts 15:11	John 3:27	Hebrews 11:6
Romans 10:1	James 1:17	Hebrews 12:1
I John 1:3	I Peter 2:25	I Timothy 4:8

# **CHECKERS**

ELIMINATION/PERFORMANCE EVENT

# A.C.E. will provide a board and set of checkers.

All contestants are to abide by the dress codes (beginning on page I-8) listed in the APPEARANCE SECTION of these guidelines.

The object of play is to capture all of the opponent's men or to reduce the opponent to immobility. The loser is the first one who is unable to move in regular turn, either because all his men have been captured or because all his remaining men are blocked. A game may be terminated as a draw when neither player holds an advantage sufficient to force a win.

A player whose position is apparently inferior may call upon his opponent to win the game or show an increased advantage within forty of his own moves; failing to do such, the game is drawn. The following rules will also be observed:

- 1. Black has the first move. The younger player receives black.
- 2. A piece that is touched by a player must be moved, if possible; if a playable piece is moved over any angle of its square, the move must be completed in that direction.
- 3. There is a time limit of three (3) minutes for each move, except when a player is confronted with a compulsory jump in only one direction; then he must make his move within one (1) minute.
- 4. All jumps must be completed. When this rule is violated, the player must retract his illegal move and make the capture instead.

Checkers is a one-game-only elimination match with a possibility of losers selected for playback. At the discretion of the Chief Judge, contestants may be asked to play 2 of 3 matches for quarter-finals, semifinals, and finals.

## **CHESS**

ELIMINATION/PERFORMANCE EVENT

**A.C.E. will provide board and chessmen.** All contestants are to abide by the dress codes listed in the APPEARANCE SECTION (beginning on page I-8) of these guidelines.

Players designated "white" and "black" sit on opposite sides. Each player has 16 pieces, which are placed on the board at the beginning of the game. The following rules will apply:

**Object of Play**—The game is won by capturing the adverse king. The capture is never consummated; when the king is attacked and cannot escape, he is said to be "checkmated" and the game ends. Many games end by resignation of a player who sees that he cannot escape eventual defeat.

**Drawn Games**—A game may be abandoned as drawn for any of the following reasons: insufficient force, stalemate, perpetual check, agreement by both parties, or the 50-move rule.

**NOTE:** The 50-move rule may be called at any time by a player who is at a disadvantage, but the 50-move rule is canceled if any piece is captured or if any pawn is moved.

#### Other Rules to Remember

- 1. White moves first; thereafter the players move alternately. The younger player will have first choice of white or black.
- 2. A player may not touch a piece without asking his opponent, unless he plans to play that piece.

- 3. After three (3) minutes, time will be called; the player has one (1) minute to finish his play or forfeit the game.
- 4. A player should not disturb his opponent or allow those watching to do so. There shall be no talking by players or spectators in the competition area.
- 5. The tournament will be conducted according to the rules of the International Chess Federation, whose address is given below.
- 6. Chess is a one-game-only elimination match with a possibility of losers selected for playback. At the discretion of the Chief Judge, players may be asked to play 2 of 3 matches for quarterfinals, semifinals, and finals.

**REMINDERS:** Competitors must be available to play at designated times. Chess clocks may be used in the quarterfinal rounds or at the discretion of the Chief Judge. Once used, chess clocks must apply to all contestants thereafter.

Official Rules of Chess
David McKay Company, Inc.
2 Park Avenue
New York, NY 10016
(These rules may also be ordered through your local bookstore.)

# **SPELLING**

PERFORMANCE EVENT

All contestants are to abide by the dress codes listed in SECTION I of these guidelines.

Each contestant is given an answer sheet and is assigned a desk. A.C.E. will provide pencils or pens. The judge will pronounce each word twice and give a definition for the word. Contestants will then write the word. Each contestant will write all words. Following the final word, judges will collect all papers. Winners will be selected according to accuracy. Judges shall give at least two practice words before starting competition.

Words are provided by A.C.E. and must be spelled exactly as they appear on the official A.C.E. list. Alternate or British spellings will not be allowed. A.C.E.'s list is compiled from the preferred spelling found in *Scott Foresman*, *Thorndike Barnhart Advanced Dictionary*, Glenview, Illinois, 1997.

ballad aardvark ankylosis boutonniere abacus antediluvian ballade brachiate antepenultimate abalone baluster braggadocio antimacassar bamboozle abattoir bray abbacy antithesis bandeau breve aberrance antonym banns briny abeyance apocryphal banquette brioche bristle abiogenesis appoggiatura barbette abomasum aqueous bargello broccoli barouche abscissa arabesque brusque basilica abstemious archaeologist bryophyte abyssal architect batik budgerigar accidie bauble buffoonery argosy buhl acerbity armoire bauxite bullion acetaldehyde arrhythmia bayonet beau achene arteriosclerosis buoyancy acoustic artiodactvl begonia bureau acquiesce ascetic beignet bursar acrylonitrile askance bellwether butte adagio asphyxia beneficiary byte addle bereavement assay administratrix besiege cacciatore assuage adolescence cachinnation asthma betwixt aedile asymptote bibelot cacique aesthete atoll bibliophile cacomistle agglomerate attest bifurcate cacophonous binoculars cadaver aggrandize auger auriferous bioluminescence caitiff agouti aikido aurochs bisque caldron albumin auxiliary blasphemy calligrapher alkyne avaricious blitzkrieg calliope allophone aviary bloc calumny alluvium camaraderie awn blowzy axil alpaca boatel camouflage bobbin amanuensis campanile ambivalence cannelloni baccalaureate bole ameliorative bacteriophage boll cantaloupe or ampoule bagatelle bonsai cantaloup bailiff anacoluthon boomerang cappuccino baldachin androgynous botanize capriole anesthesiology baleen captious bough

carcinogen cirque consignee crucifixion cardiopulmonary citronella consortium crustacean cladophyll constituency cryptographer careen cartilaginous claustrophobia constrictor cumulonimbus casque clientele contagious cumulostratus casuistry cloche conterminous curmudgeon catachresis cloistered contrail cyanocobalamin coalescence cataclysm contretemps cygnet catafalque coaming contrivance cyme codicil catechetical contumacy czarina causerie coelacanth convalescence cavalcade coeval conveyancer dalsegno cavalier coincidence dashiki cony celiac dawdle collage copal cello decalcomania collegium coquina colliery cordial decemvir cenotaph cephalic colloquial cordoba decistere cephalothorax colloquy cornice decoction cerulean colporteur decussate corps chagrin comedienne correspondence defibrillate chaise commissariat dehisce corroborate chamomile commodious deleterious coruscate chancellor delicatessen commutator coryza chaos compartmentalize cosine deliquesce compendium charlatan demagoguery cosset chartreuse compote cote demitasse chasseur comrade coterie demurrage chauffeur dentifrice coulee concerto derailleur chemurgy concussion coup chicle concussion coupe derrick chigoe condescend couplet descry chintz condolence couture desiccant confetti deteriorate chiropractor cozenage chivalrous confrere detrop crag cholla congener crampon dextrorotatory chough conglomerate cravat dhow chrysanthemum congratulate creosote dialogue chyle connive crescendo diatomaceous cicatrize connoisseur dichotomy crevasse circinate consanguineous crevice dichroic circumambient consequential crocodile dieldrin

dihedral effendi epitome feign dihybrid effervescence felicitate eponym felicitous dinar efficacy equestrienne effloresce fellah dinghy equipage eremite dirndl effluvium felly disastrous egalitarian ersatz felucca disconsolate egregious escadrille fenny disguise eke escutcheon ferocious ekistics esker disoblige ferruginous disputatious Electrocardiogram festoon espalier electroencephalograph dissent estancia feudalism dissonance electroluminescent ethereal fichu divertimento electrolyte fiduciary eucalyptus dobbin eleemosynary euphonium fiesta dodecahedron eloquence eutrophication filbert dojo emaciate evanescence fillip dolichocephalic embarrassing evince financier domicile embryo ewer fiord donee exchequer firkin emcee doubloon emergent executrix fissure emeritus exhume fistula dowager flaccid emigration expeditious doyen emollient expiable flagellant drawl drogue emphysema exponentiation flocculent drollery enchilada exquisite flotsam drumlin encomium extirpate flummox dulcet encyclopedia extraordinaire fluorescence exurbia fluxion durra enigma foehn dyne ennui dyslexia ensconce facetious foliaceous dyspepsia entente facsimile fondue dyspnea entrepreneur faille foraminiferous falchion envisage foreigner fallacious forint eavesdrop eolith ebullient eolithic farinaceous forsythia ecclesiastical ephah fascicle fortissimo ecdysis ephemeral fatigue fortuitous echelon epiglottis fauna fosse eclectic epistemology febrifuge fracas edelweiss fecund fractious epitaph efface epithalamium fedayeen franc

frangipani gnotobiote hubris incipience frankincense hullabaloo incognito gonfalon fraudulent grandiloquence humanitarianism incongruent fraught granulocyte humbuggery inconsonance frequentative granum humectant inculcate fresco humoresque indecipherable gravamen frieze hurtle indemnity grotto frijol hybridize indices guanine frippery guarantee hydrocephalus indiscriminately frittata indomitable guileful hydrofoil frontispiece gurnard hydrolysis indubitable fumarole hydrometry infrasonic gyroscope fundamentalism infusorian hydroquinone funicular hacienda hydrotropic inglenook furuncle hackamore hygiene ingratiate fuselage hahnium inherent hyperbole handkerchief hypocotyl innuendo gabbro harangue hypotenuse inordinate gaffe harpsichord hypothalamus insalubrious galactose haughty hypotonic insipidity haustorium insolent galantine hysteresis insurmountable galleon hegemony herbaceous gallinaceous ichneumon insurrectionary gallium herbivore ideate intaglio heretical intelligentsia gambol igneous illusionist gangrenous heritage interatomic ilmenite garrulous heterodyne intercalary imitable gasconade heterotroph intercostal immedicable hideous interdigitate gastrocnemius gazpacho hippopotamus immigrate interferometer gendarme hireling impartial interlunar gentian histamine impious interneuron geopolitics histology impolitic interstellar hoatzin intervocalic gerontology importunate holiness intrados gittern impressive glasphalt homograph impudence introrse glengarry honorarium inalienable intumesce glockenspiel horologe incandesce inveigh glomerulus horrendous incapacitant inveteracy gloxinia hostelry incessant iodopsin howdah incidentally ionosphere glycolysis

iridium keloid lieutenant mahout irredentist khedive ligneous malachite irremediable malaise kilohertz lilangeni limerick ischemia kindergarten malapropism isogamete kinkajou lineage malihini isthmus knave linnet malleable istle knish lira malleus knout litchi mammalian literati jacaranda knurl mangosteen kohlrabi jacquard litharge maniple jaeger koruna litigious mannequin jaialai krait littoral mansard jalousie krimmer llano manteau jambalaya kurchatovium loblolly mantilla jardiniere kwashiorkor locution manumission jejune longitudinal manzanita labellum jennet or genet loquacious maraud jeopardize laburnum loquat marjoram jeremiad lagomorph lorgnette marmoreal jerkin laity louver marquee lanai lugubrious marseilles iess lanolin luminescence marshalcy jetsam lunette jettison laparoscope martyr iocose laryngitis luxuriance masquerade laud massif jocundity lyceum masticatory jojoba lazaretto lyricism jongleur lea lysine matriarch jonquil lecture lysozyme matriculate matrilineal jostle legato iournalese lenitive macadamize mattock judicious lenticular macaque matutinal juridical leone macerate meander machicolation mechanism jurisprudence lepidopteran juxtapose lepidopterist macrobiotic mechanoreceptor leucocyte macrocephalic medico leviathan kaleidoscope macula mediocrity kamikaze lexical maestro medlar kaon lexicography maglev medusan karyokinesis liana magnanimity megalith libration kayak magniloquent memsahib keelson lictor mendacity maguey

meniscus	moribund	nimbostratus	onomatopoeia
mensch	morion	nitrogenize	onyx
mephitic	morpheme	nocturnal	oolite
meridional	mosquito	nodulose	opalescence
meringue	mostaccioli	nomenclature	opaque
mesocarp	motet	nonagon	ophidian
mesquite	motif	nonce	ophthalmologist
metalliferous	mottle	nonsequitur	opprobrious
metastasis	mountainous	nostalgia	opulent
metazoan	mousse	notarial	orchestrate
metazoun	mouton	nouveau	organelle
micrometeorite	mucilage	noxious	oriel
miffed	mufti	nuclease	origami
mignonette	mugwump	numismatics	ornithological
millionaire	mukhtar	numismatics	orotund
milo	mukluk	oakum	orthodox
minatory	mulct	obdurate	orthorhombic
minestrone	mulligatawny	obeisance	osculum
minion	mullion	obelisk	osier
ministrant	multifarious	obfuscate	ostentatious
minutiae	munificence	objurgate	otiose
miraculous	mutability	obligato	outrageous
miscreant	myelitis	oblige	ouzel
misfeasance	myenus	oblique	overachieve
misnomer	naira	obloquy	overnice
mitosis	narwhal	obscurantism	overtice
mitzvah	nascent	obsequies	
mnemonic	natatorial	obsolescence	oxygenate oxymoron
mogul	natty	obstinacy	ozoniferous
moiety	nebula	obtrude	ozonosphere
mollify	necessitate	ocelot	ozonosphere
monaural	necessitous	octillion	pacifist
moneran	necrology	octogenarian	padrone
monetarism	nefarious	odoriferous	pageantry
monocular	negligible	officialdom	pagoda
monoecious	neocolonialism	ohmmeter	paisa
monolith	neuralgia	oleaginous	paisano
monotonous	nevus	olio	paisley
			palsiey
monstrosity moraine	newt niche	omnipotence	-
moratorium	nihilism	omnipresence omniscience	paleozoology palisade
moratorium	111111115111	OHIHISCICIICE	pansaue

pallor pericardial plebiscite presidio palsied perihelion plenipotentiary prestigious pandemonium peripheral pleonasm pretermit panegyric peristyle plethora prevalence pannier perjurer pliable prevaricate perpendicularity plumule principal panocha parabola perquisite plunge principle parachutist persiflage prism plutocracy paraffin perspicacious pluvial proboscis parallax peruke pneumonia proclivity parallelepiped peseta poignant professorial parfait pharmaceutics pointillism prognathous parhelion polemic proletariat pharynx parliamentarian phenomenon politick prolix philately poltroonery promenade parquet phlox polymorphous pronunciamento parquetry parsimonious phosphorescence polyphony propellant parterre photosynthesis polysaccharide propinquity photovoltaics parvenu pompadour proprietary paschal phthisis pongee prorogue passacaglia physique porcelain proscenium pasteurization picayune porcupine proselyte pastiche piccolo porphyry protocol patchouli or patchouly picot portcullis protrusile piffle patriarch portmanteau proverbial pavilion pileus posit proviso pillage potentate psaltery peat pillion potentiometer pseudonym peccary peculiarity pimiento potpourri psoriasis psychologically pedestrianism pinnacle praetor peduncle pinyin prattle pteridophyte peen piquancy precedent ptomaine pelisse pique precipice pueblo pellucidity pirogue precursory puerile penultimate pistachio predecessor pukka pepo pizzicato predilection punctilious perambulator placebo predominantly pungent percipience plaintiff preen punkah peremptory plait purlieu premier perestroika plateau premiere pursuivant platitudinous preponderance perfidy putsch

pyramid reconnoiter runcinate senescence redingote pyretic russet sequela pyrotechnic redivivus rutabaga sequester redolent rutile sequin quadrangular redound serviette quadrennial regalia saccule sesquipedalian quaestor registrar sacrilegious setaceous rejuvenate sagacious settee quaggy reliant qualm sagittate sforzando reminiscence salubrious shako quartan shallot quasar remonstrance salve remora samisen shellac quay rennin sanctimonious shoji quell querulous repatriate sanguinary shoran questionnaire repertoire sapience shrewd siccative queue repossess sarcophagus quiescence repudiate sartorius silage quinquennial reserpine sateen siliceous quintessence satiable simile resonant quixotism respire sauger simultaneous scabbard quotidian resume singe scalar sinistrorse resuscitate rachis reticular skein scalpel radiosonde retributive scandalous skeletal raglan reveille skirl scapular skittish ragout revenue scarp rallentando skulk reverie scavenger rambunctious slalom rhenium schematic sleuth rancor rheology schizocarp rapacious rhodopsin schizophrenia sluice rapport rhythm sciatic smilax ratchet riboflavin sclera snaffle snivel ringgit scrimmage raucous scrivener socialize riposte raze sodden reagent ritardando scythe soffit rebec rivulet secede recalcitrance rotifer solecism segue recapitulation rouse seiche soliloquy reciprocate rubicund seigneur solipsism recitative ruinous semantic somersault recondite semipermeable somnambulistic rumen

striated tarpaulin timpani sonneteer strident tincture sonorous tartan strobile sophomore tatami titanium stroboscopic soporiferous tautological toccata sorghum stroganoff tawdry tocopherol sortie strontium teak tokamak sostenuto studious technicality tonneau soubrette subaqueous tectonic tonsillitis subluxation tedious sovereignty topee tektite spaghetti subpoena topiary subsidize spectacular teleological torero sphenoid subterfuge telephony torii spherical succumb telephotographic torrential sphinx sucre telescopic tortoise sphygmomanometer suffragette tellurium totalitarian spikenard sundae temperature toucan spinnaker supercilious tendinitis toupee supersede spiracle tentacle tourniquet spirituality tepid toxemia surcease spirochete surplice teratogen trachomatous tergiversate surreal spleenful tranquilize or surveillance terminological tranquillize splendent spontaneity sustenance terrapin translucent sporangial suzerain territoriality trapezoid squabble swale testatrix trauma squalid sybarite tetanus treachery tetrachloride squama syllabary tremolo trepidation squeamish syllogism tetrarch staid symbiont tetroxide triage stalactite synonym thalassic trifocal stamen systole theca triglyceride stanchion theocracy trimaran triticale statuesque tableau thermodynamic triune stentorian tachometer thesaurus stevedore thiosulfate trochee tachyon stipendiary taciturn thorium troubadour strabismus taconite threnody trough straiten tallow thrombosis trousseau tannin thyme truncheon stratum tapioca thyrsus trypanosomiasis strenuous tapir timorous streptomycin tsunami

tuarile	valetudinarian	vituporoto	xenophobe
tugrik tularemia	validity	vituperate vociferant	xerography
tumultuous	valorization		xerography
turreen	vanillin	volubility	xylem
		volubility vortices	•
turgescence	vanitory		xylene
tutelage	vapidity	voussoir	xylitol
tyranny	vaporous	voyageur	xylose
tyro	varicella	vying	1 .
1 1 1	variegated	11	yacht
ukulele	varistor	wadi	yammer
umbrage	vegetarianism	wainscot	yarmulke
unaffected	vehemence	wan	yaw
unbelievable	velocipede	wapiti	yeanling
uncial	venomous	wattle	yearn
unctuous	ventricle	weal	yeoman
unequivocal	ventriloquist	weaponry	ytterbium
unfeignedly	ventriloquy	weasand	yuan
unguent	venue	weasel	yurt
unicameral	veracious	weir	
unintentional	verdurous	wharf	zealous
univocal	vertical	wherry	zenith
unmitigated	vertiginous	whew	zeolite
unparalleled	vespine	whey	zephyr
unscrupulous	vestee	whilom	zinnia
unveil	vestibule	whimsicality	zircalloy
upas	viand	whorled	zirconia
upholster	vibrato	wickiup	zither
uproarious	vicarage	williwaw	zoophyte
uracil	vicinage	winnow	zowie
uranium	videlicet	wisteria	zoysia
ursine	vignette	worrisome	zucchini
urticaria	villi	wren	zwieback
utilitarianism	vinculum	wring	zymase
uvula	vinyl	wrought	zymogen
	viricidal	wry	
vacuity	virtuoso	•	
vagarious	viscidity	xanthous	
valedictorian	vitreous	xebec or zebec	
valet	vitriol	xenon	
	. 12101		

## PACE BOWL

#### ELIMINATION/PERFORMANCE EVENT



All contestants are to abide by the dress codes listed in the APPEARANCE SECTION (beginning on page I-8) of these guidelines.

Each school may enter only **ONE TEAM** consisting of four students. Teams compete against each other in regular tournament elimination procedure. Competition order will be arranged prior to beginning the match according to the bye system. The team earning the most points in each round of competition shall move to the next round until first through sixth places are determined.

Each school team must consist of four students proficient in math (including Algebra I and II, Geometry, and Trigonometry), English and literature (through PACE 1144), science (through Physics), social studies (world geography, American and world history, civics, and economics), and electives. Each team will designate a spokesperson or captain.

IMPORTANT: For toss-up questions, each team member chooses two categories in which to answer questions. He/she may only answer questions in these categories. Everyone may answer elective questions. If an unqualified team member answers the questions before the judge realizes he was not qualified, then his team loses the toss-up and the points even if the answer was correct. Questions are taken from PACEs starting with PACE 1073. Questions may be visual (such as pictures, maps, etc.).

Competition will consist of two types of questions:

- 1. Toss-up questions
  - a. For toss-up questions, each team member chooses two categories in which to answer questions (math, English, science, or social studies). He may only answer questions in these categories. Everyone may answer elective questions. If an unqualified team member answers the question, then his team loses the toss-up and the points even if the answer was correct.
  - b. A subject area ("Math Toss-up," "Science Toss-up," etc.) and the point value of the Bonus question to follow ("With a fifteen point bonus question") will be announced before reading each toss-up question.
  - c. There is a thirty second maximum time limit to "buzz in" with no discussion, written or verbal. If there is discussion among the team members, five points will be deducted from the team's score.
  - d. Time starts as soon as the question is read once. Repeated questions count against the thirty seconds.
  - e. If a player hits the buzzer before the question is read completely, the reader will stop and the player must answer.
  - f. Any undue hesitation after "buzzing in" is a wrong answer.
  - g. A player should wait until he is recognized by the reader before giving the answer to the toss-up question. He may not have been the first to "buzz in" as he thought. If an answer is given before he is recognized, the question is tossed out and the team loses five points.

## 2. Bonus questions

- a. If the contestant responds to the toss-up question correctly, his team earns the opportunity to try a bonus question.
- b. Bonus questions have varying point values and time allotments. A repeated question counts against the allotted time for the question.
- c. Communication among team members is permitted. However, the answer comes from the team spokesperson or captain, unless he designates another team member to give the answer (e.g., if the answer is too long or too complicated to easily communicate to the spokesperson).
- d. Allow the full allotted time and then ask for one response.
- e. No points are deducted if the team responds incorrectly.

Questioning continues until there are ten correctly answered toss-up questions. The team with the highest score is declared the match winner. If there is a tie after ten correct toss-ups, then an additional toss-up question is asked to determine a winner. In the event a team misses the tie-breaker toss-up and loses fives points, the match **DOES NOT END** but continues until a toss-up is answered correctly. The team that correctly answers the tie breaking toss-up will be permitted to answer the accompanying bonus question.

A.C.E. provides the following: tables, chairs, and stopwatch; pads, pencils, and buzzers for each table. A.C.E. provides all PACE Bowl questions. Each round will be supervised by the moderator, timer, and scorekeeper.

## BIBLE BOWL

PERFORMANCE EVENT

Teams may consist of **three to five players from the same school or homeschool group.** (Teams may consist of all males, all females, or both.) All members must be eligible to compete based upon the *Student Convention Guidelines*. Three teams may enter per school or homeschool. Bible Bowl will be a closed-door competition. Each team will have three (3) minutes to answer as many questions as possible. Each player will have (5) seconds to answer each question. All questions will be directed to individual team members, not answered as a group. Each correct answer will earn a point value. Teams will race against the clock, not an opponent. In the event of a tie, a sudden death round will be played sometime on Wednesday. Each team in the qualifying round will be given the same group of questions. New group questions will be presented in the semifinals and in the finals.

**Please note:** Bible Bowl questions will not be released before competition. Bible Bowl will be in English only.

The following chart lists the books of the Bible where the questions will be drawn from each year. This list will repeat itself starting with Year 1.

Bible Bo	owl Books				
Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
2022	2023	2024	2025	2026	2027
<b>Old Testam</b>	ent				
Genesis	Exodus	Leviticus	Numbers	Deuteronomy	Ezekiel
Joshua	Judges	Ruth	Ezra	Nehemiah	Esther
Job	Psalms	Proverbs	Ecclesiastes	Song of Solomon	Lamentations
I Samuel	II Samuel	I Kings	II Kings	I Chronicles	II Chronicles
Nahum	Zephaniah	Jeremiah	Habakkuk	Malachi	Zechariah
Obadiah	Jonah	Amos	Hosea	Isaiah	Micah
Joel	Haggai				Daniel
New Testan	nent		,		
Matthew	Mark	Luke	John	Acts	Revelation
Galatians	I Thessalonians	II Thessalonians	I Corinthians	II Corinthians	Romans
Ephesians	Philippians	Colossians	Philemon	I Timothy	Titus
II Timothy	Hebrews	James	I Peter	II Peter	I John
		II John	III John	Jude	

## **SCIENCE**

#### NONPERFORMANCE EVENT

Science projects may be done by one or two contestants and must have been started after the completion of the previous International Student Convention.



## **Types of Entries**

- 1. **Collection**—classification and display. Examples: rocks, insects, and leaves. Man-made objects such as coins, stamps, and arrowheads are not allowed.
- 2. **Research**—Develop a hypothesis, perform an experiment, record results, write your conclusion, and prepare a display to exhibit your work (e.g., how light helps a plant grow). This event is not a library research paper.
- 3. **Engineering**—Build electronic equipment, optical devices, solar energy converter, etc., using scientific principles to perform a task. Exhibit should include plans, diagrams, schematics, parts list, etc., so that another person could take your plans and duplicate your project. Do not use commercial kits.
- 4. **Theoretical**—An exhibit displaying a discussion of a scientific principle, concept, technique, or theory using charts, graphs, diagrams, photographs, audio-visual, or other visual aids.

#### **Checklist for Science:**

- 1. Contestant or contestants may enter one exhibit in each event.
- 2. Each entry must be fully completed and ready for exhibition.

11-1-21

- 3. A list shall be submitted identifying any work included in the display that is not the work of the contestant (such as a specially machined component or electronic test equipment). Experiment notebooks and other supporting data should be available for the judges. Photos which include people must adhere to contestant dress standards.
- 4. Exhibits must occupy a table or floor area no wider than 48 inches.
- 5. If electrical power is required, 120 volt AC will be available. All switches and cords must be U.L. or C.S.A. approved. The exhibit must be wired in a safe manner.
- 6. No entry creating a safety hazard will be allowed. Dangerous chemicals; offensive odors; explosives; open flames; or live animals, reptiles, or insects must not be exhibited. Exhibits requiring running water are not permitted.
- 7. Contestant or contestants will set up their exhibit and then leave the area.
- 8. A.C.E. is not responsible for loss of or damage to any exhibit.
- 9. Attach the following forms:
  - a. Judge's Forms (CF24). Three (3) copies with name, school name, customer number, address, and entry filled in. These are required for Regional Convention only.
  - b. Experiment notebook and other supporting data.
- 10. Entries must have a 3" x 5" card securely attached to each piece of project with the following information neatly printed or typed: entry, student's name, school name, school customer number, school address, city, state, and ZIP Code.
- 11. Entries involving computers should have self-booting and menu driven or self-running software.

#### **CRITERIA**

**Originality**—Creative approach is given to the project.

**Scientific thought**—Accuracy is exhibited in displaying a scientific fact or principle. Consideration is given to probable amount of effort and study that went into the project.

**Workmanship**—Quality is shown in the construction of the exhibit including the neatness of labels and descriptions.

**Thoroughness**—The project is presented completely and carefully.

**Clarity**—The average person can understand the exhibit clearly.

**Degree of difficulty**—Consideration is given to the level of difficulty involved and time spent to prove the project.

#### On your accompanying paper:

- 1. Have you stated your purpose, hypothesis, or reason for your project?
- 2. Have you written down the process or steps used in solving or approving the problem (or hypothesis) or included an illustration of how your project works?
- 3. Have you written out the conclusion or what has been proven or illustrated?

- 4. Have you used references and quotes, **in your own words**, that have expressed what has taken place?
- 5. Have you given a Scriptural application or reference for your project?
- 6. Have you given a brief history of the discovery/invention or the hypothesis/facts you are using in your project? Have you shown how the discovery/invention has advanced to today's use? What (in your opinion) is its future use?
- 7. Have you done your very best, using all resources available, to make your display eye-catching and interesting?
- 8. Does your display clearly agree with and illustrate what your paper discusses?
- 9. Does your project provide useful information or is it only amusing?

#### HINTS FROM THE SCIENCE JUDGES

The local public library often has books on the subject of science projects or Science Fairs. These books will give the student many helpful ideas, but the student still must be creative in his project. Labels that are neatly lettered and attached will enhance the project.

# SCIENCE JUDGING CRITERIA

Areas of Evaluation

A. Definite purpose of theme	PC	OSSIBLE POINTS (1-5)
<ul><li>B. Creativity and originality</li><li>C. Meets A.C.E. standards</li></ul>		(1-15) (1-5)
Scientific thought		
A. Accuracy of display		(1-15)
B. Total thought and effort		(1-10)
C. Degree of difficulty		(1-10)
D. Fits category per guidelines		(1-5)
Workmanship		
A. Neatness		(1-5)
B. Handling of materials		(1-5)
C. Design of layout		(1-5)
Thoroughness		
A. Presentation		(1-5)
B. Information		(1-5)
Display clarity		(1-5)
Proper documentation submitted		(1-5)
	TOTAL POINT	(100)

## **SOCIAL STUDIES**

#### NONPERFORMANCE EVENT

Social studies projects may be done by one or two contestants and must have been started after the completion of the previous International Student Convention.

## **Types of Entries**

- 1. **Collection**—classification and display. Examples: aboriginal artifacts (arrowheads, spear heads, tools, etc.), coins, stamps, battlefield artifacts (bullets, buttons, canteens, etc.), and flags. A collection project consists of both a display and a paper. The display for a collection represents the bulk of the work and is the more important part of the project. The paper for a collection project may be a paper or it may be a notebook with pictures, diagrams, list of sources for a collection, etc. This documentation for a collection could be likened to the signs posted on the wall next to a display in a museum, putting the display into a context, explaining from where the collection came, how it came to be, a description of exactly what it is a collection of, and so on.
- 2. **Research**—Choose a topic that is directed to the development of a thesis or the answering of a question. Topics may be from local, regional, national, or world history, economics, geography, or political science. Research projects from the disciplines of sociology, psychology, and anthropology are not acceptable. Do the necessary research, write your conclusion, and prepare a display to exhibit your work. (e.g., *My Family Tree, Immigration: An Oral History, Economic Impact of the Cotton Gin, Quebec and the Seven Years War*). The paper for a research project should be a true research paper that follows all the procedures for such a paper (e.g., bibliography or a list of works cited, footnotes or endnotes, an outline, a title page, etc.) For a research project, the bulk of the work is in the paper. The display is there to augment, support, and illustrate the research contained in the printed document. It could be a reinforcement for the text of the paper.

#### **Checklist:**

- 1. Contestant or contestants may enter one exhibit in each event.
- 2. Each entry must be fully completed and ready for exhibition.
- 3. A list shall be submitted identifying any work included in the display that is not the work of the contestant.
- 4. Models, notebooks, scrapbooks, and other supporting data should be a part of the exhibit. Photos that are not historical and include people must adhere to contestant dress standards.
- 5. Exhibits must occupy a table or floor area no wider than 48 inches.
- 6. If electrical power is required, 120 volt AC will be available. All switches and cords must be U.L. or C.S.A. approved. The exhibit must be wired in a safe manner.
- 7. No entry creating a safety hazard will be allowed. Dangerous chemicals, explosives, or open flames must not be exhibited. Exhibits requiring running water are not permitted.
- 8. Contestant or contestants will set up their exhibits and then leave the area.
- 9. A.C.E. is not responsible for loss of or damage to any exhibit.

- 10. Attach three (3) copies of Judge's Form (CF24) with name, school name, customer number, address, and entry filled in. These are required for Regional Convention only.
- 11. Entries must have a 3" x 5" card securely attached to each piece of project with the following information neatly printed or typed: entry, student's name, school name, school customer number, school address, city, state, and ZIP Code.
- 12. Entries involving computers should have self-booting and menu driven or self-running software.

## **CRITERIA**

**Originality**—Creative approach is given to the project.

**Thought**—Accuracy is exhibited in displaying facts, answering a question, or supporting the thesis. Consideration is given to probable amount of effort and study that went into the project.

**Workmanship**—Quality is shown in the construction of the exhibit including the neatness of labels and descriptions.

**Thoroughness**—The project is presented completely and carefully.

**Clarity**—The average person can understand the exhibit clearly.

**Degree of difficulty**—Consideration is given to the level of difficulty involved and time spent to prove the project.

#### On your accompanying paper:

- 1. Have you clearly stated your purpose, theme, or thesis for your project?
- 2. Have you written out the conclusion or what has been proven or illustrated?
- 3. Have you documented your research and cited all sources used?
- 4. Have you given a Scriptural application or reference for your project?
- 5. Does your display clearly agree with and illustrate what your paper discusses?
- 6. Can viewers walk away having learned something new, thinking how interesting and informative the project was, and seeing the connection between the stated topic and what they read and saw?

## **CREATIVE COMPOSITION**



Themes for essays, short stories, and poetry may be evangelistic, inspirational, Biblical, Christian growth, patriotic, or historical. Please write the THEME of the essay, short story, and poetry on the Judge's Forms where indicated.

## **ESSAY WRITING**

NONPERFORMANCE EVENT

# Refer to the HINTS FROM THE ESSAY WRITING JUDGES before beginning your essay.

A contestant chooses a topic and writes a paper. (Suggested topics are listed on page II-25.)

- 1. A good essay will use facts, arguments, examples, and illustrations that allow the reader to persuade himself of the truth he is reading.
- 2. The essay must have been written after termination of the previous International Student Convention and must be the original work of the student.
- 3. The essay must be accompanied by a written outline that the student used to organize the essay. (For suggested outline format, please reference English PACE 1097, pages 25–31.)
- 4. Plagiarism of any kind will automatically disqualify the entry. Any borrowed material (statements and/or ideas) must be properly noted.
- 5. A significant portion of the essay must be written during school hours to verify authenticity.
- 6. One entry per contestant.

## **Understanding Essay Writing**

An essay is a written composition governed by one controlling idea called the thesis. This thesis should be supported by at least three main points. In order to make the essay interesting and persuasive, each main point should be explained with specific examples, illustrations, facts, quotations, etc. Give careful attention that the essay includes an interesting introduction, with the thesis given in the last sentence of that introduction. The essay should end with a clear note of finality, with the conclusion reiterating the main points covered in the composition. All sides of the argument must be handled, not just the writer's opinion. For tips on Essay Writing, reference English III PACE 1126, pages 25 and 26.

## **Regional Convention Checklist for Essay Writing:**

- 1. Length—500–700 words (The outline for an essay does not count against word limit.)
- 2. Format—Should be double-spaced on plain white paper; one full inch margin on all sides. Use 10- to 12-point type and a letter-quality printer. Recommended fonts: Times New Roman, Helvetica, or Arial. No heavy, bold, or fancy fonts.
- 3. Outline—Submit essay outline (typed) with entry.
- 4. Copies—Three (3) copies of essays must be submitted as an early entry. Each copy is be inserted in a separate, clear, gallon-sized, zippered plastic bag with the student's name, school name, school customer number, school address, and school telephone number clearly visible on the front of EACH copy. At Regional Student Convention, TWO COPIES OF THE ESSAY AND JUDGE'S FORMS WILL BE RETURNED.
- 5. Creative Composition Affidavit (CF28) is attached to entry and properly signed and submitted. You will need three (3) copies of the Creative Composition Affidavit form; attach one copy to each copy of your essay.
- 6. Three (3) JUDGE'S FORMS (CF25) required for Regional Convention.

## **International Student Convention Checklist for Essay Writing:**

- 1. Essay Writing entries are to be submitted electronically to A.C.E. prior to Convention. When your school registers for ISC, an email will be sent with instructions for submitting early entry documents including:
- 2. The essay.
- 3. The outline used to organize the essay.
- 4. Once Creative Composition Affidavit (CF28) filled out.
- 5. One Judge's Form filled out. Include the title and theme of your essay on the Judge's Form where indicated.

# **Topics**

COMPOSITIONS ARE NOT LIMITED TO THESE TITLES; these are merely ideas.

- 1. America Needs Christian Education
- 2. Repentance, Revival, and Reformation
- 3. What Is a Christian School?
- 4. The Fear of God: Antidote to Humanism
- 5. America Needs Godly Leadership
- 6. Biblical Requirements for Christian Leadership
- 7. The Character Qualities of a True Leader
- 8. What One Man Can Do for His Country
- 9. Duties of Responsible Christian Citizenship
- 10. Christians Need Biblical Convictions
- 11. What Is Success?
- 12. The Cost of Christian Discipleship
- 13. Do We Have Rights or Responsibilities?
- 14. Keys for a Reformation
- 15. Determining America's Course

- 16. Freedom's Last Choice
- 17. Christian Political Responsibility
- 18. Why Sit We Here Until We Die?
- 19. Essential Traits of Christian Leadership
- 20. Three Ways to Bring Reform to America
- 21. Theistic Education: How to Reach America
- 22. New Laws or New People
- 23. Freedom Is ...
- 24. Can You Legislate Morality?
- 25. The Change Has Begun: We Must Finish the Fight
- 26. The Umbrella of Parental Authority
- 27. Meekness Is Strength
- 28. Purity—Motives, Values, Principles, Character, and Habits
- 29. A Christian Response to Abortion

12-19-19 II - 25

## HINTS FROM THE ESSAY WRITING JUDGES

Read over the Judge's Form before writing. Judges look for organization and persuasiveness in essays. Begin your entry with a strong thesis clearly stated in the first paragraph; then follow through logically, smoothly, and persuasively to support that thesis. Use your own idea and **avoid clichés or generalizations that are not supported by examples or illustrations**. Quotes are a good way to support a thesis but should be used sparingly; the judges are interested in what you have to say. Careful attention should be given to organization, and your outline will be a valuable tool to keep ideas flowing in the proper order. Judges also look at the technical merits of the piece. Writing should be in the **third** person unless you have a specific reason for using first or second person. PROOF YOUR WORK! The essay should be neat and free of typing, spelling, grammatical, and punctuation errors. Watch for pronoun/antecedent agreement, wordiness and redundancies, parallelism, and point-of-view shifts. Be careful not to go over the length limit. It would not be equitable for judges to allow you more space than they allow your competitors. Finish with a strong, closing statement. Refer to English PACEs 1126 and 1127 for suggestions.

# **ESSAY WRITING JUDGING CRITERIA**

Areas of Evaluation POSSIBLE POINTS

Theme	An evangelistic, inspirational, Biblical, Christian growth, patriotic, persuasive, or historical theme should be given	
	in a precise thesis statement, which is examined and	
	1	(1.10)
C	discussed logically.	(1-10)
Composition		
A	Essential points given logically and stated in parallel form	(1-15)
В	Use of examples and illustrations	(1-10)
C	Cogency and unity—everything in the essay directly	
	supports the thesis	(1-10)
D	. Valid argument and persuasion without exhortation or	
	preaching; strong closing statement	(1-10)
E.	Creativity and individuality of presentation	(1-10)
F.	Outline included, properly followed and formatted	(1-5)
Mechanics		
A	. Neatness, general appearance	(1-5)
В	Spelling, punctuation, and grammar (subject-verb agreement,	
	pronoun agreement, no misplaced modifiers, etc.)	(1-15)
C	Progression of ideas, an argument, transitions, length	
	of paragraphs	(1-5)
Proper docui	nentation submitted	(1-5)
_	TOTAL POINTS	(100)

Note: As many as 10 points may be subtracted if essay is not between 500 and 700 words in length.

## POETRY WRITING

## NONPERFORMANCE EVENT

The contestant writes an original poetry composition with a Christian, patriotic, Biblical, evangelistic, persuasive, or historical theme. The contestant should keep in mind his purpose for the poem—why it is being written and what effect is being achieved.

- 1. The poem may be narrative or discursive with an assumed or personal point of view. All poems are lyrical, though usually not written to be sung. You may, however, specifically choose to craft your poem as lyrics to be set to music.
- 2. The poem must have been written after the termination of the previous International Convention and must be the original work of the student.
- 3. Plagiarism of any kind will automatically disqualify the entry.
- 4. A significant portion of the poem must be written during school hours to verify authenticity.
- 5. One entry per contestant.

#### **Regional Convention Checklist for Poetry Writing:**

- 1. Format—At least eight (8) typewritten lines (double-spaced) and no more than thirty (30) typewritten lines on plain white paper. (Variations from these line limitations must show evidence of very careful attention to word choice and structure, plus strong thematic basis.) On a computer, use 10- to 12-point type with Times New Roman, Helvetica, or Arial font.
- 2. Copies—Three (3) copies of the poem must be submitted as an early entry. Each copy is be inserted in a separate, clear, gallon-sized, zippered plastic bag with the student's name, school name, school customer number, school address, and school telephone number clearly visible on the front of EACH copy. At Regional Student Convention, TWO COPIES OF THE POEM AND JUDGE'S FORMS WILL BE RETURNED.
- 3. Creative Composition Affidavit (CF28) properly signed and submitted. You will need three (3) copies of the Creative Composition Affidavit form; attach one copy to each copy of your poem.
- 4. Three (3) copies of the JUDGE'S FORMS (CF26) are required for Regional Convention.

#### **International Student Convention Checklist for Poetry Writing:**

Poetry Writing entries will be submitted electronically to A.C.E. prior to Convention. When your school registers for ISC, an email will be sent with instructions for submitting early entry documents including:

- 1. The poem.
- 2. One Creative Composition Affidavit (CF28) filled out.
- 3. One Judge's Form filled out. Include the title of your poem on the Judge's Form where indicated.

12-19-19 II - 27

#### HINTS FROM THE POETRY WRITING JUDGES

Judges look for poems that are neat in appearance, complete in thought, and effective in message and impact. The true purpose of a poem is to transmit in words a complete thought and, at the same time, to move emotions. A poem must have a reason for existence; the emotional impact and a resultant change in attitude is that reason. If your poem is correct in form, yet is not logically correct or emotionally stimulating, the poem will not score well. A poem must DO something, not merely talk about something. The theme, then, becomes of utmost importance; for, if the poem is to do something, it must do something worthwhile. Second, but still important, is the form of the work. If the form is weak or inconsistent, it will not fall correctly on the ear, causing the message to be lost to the reader. Poems should also have a lyric quality, though they may not be intended for music. Remember, a poem can only do ONE thing, not several. Strive for unity of purpose and skill of execution. Technical errors of any sort, especially those that might be thought of as minor, such as a misplaced comma or misspelled word, often represent major weaknesses in aspects that are less obvious to the trained eye and ear. A scrupulous writer always attends carefully to the smallest and most obvious detail. What is said is always at the mercy of how it is said. When this principle is ignored, the reader will not be guided by the writer's thoughts but by his own. These thoughts may be counterproductive to the writer's subject and intention and become an unconscious use of stock responses, formulaic phrases, hackneyed expressions, irrelevant associations, and sentimentality rather than honesty. A poem that effectively treats a subject moves the reader to a place where he has never been before. Refer to English PACEs 1105 and 1106 for ideas.

## POETRY WRITING JUDGING CRITERIA

Areas of Evaluation POSSIBLE POINTS

**Theme** Evangelistic, inspirational, Biblical, Christian growth, patriotic, persuasive, or historical theme. Poem has one central idea; unity in viewpoint.

A. Unity and coherence	(1-10)
B. Clarity	(1-10)
Use of poetic material	
A. Sentiment and emotion—sincerity	(1-10)
B. Vocabulary—exact, colorful, and concrete	(1-10)
C. Meter—established and effective	(1-10)
D. Sounds—rhyme, assonance, consonance, alliteration, etc.	(1-10)
E. Poetic devices—figures of speech, symbolism, and patterns	(1-10)
F. Creativity—originality and freshness	(1-5)
Mechanics	
A. Format and general appearance	(1-5)
B. Usage, punctuation, and spelling	(1-15)
Proper documentation submitted	(1-5)
TOTAL POINTS	(100)

**Note:** As many as 10 points may be subtracted if poem is not 8 to 30 lines in length and is not printed/typed on plain white paper.

## SHORT STORY WRITING

#### NONPERFORMANCE EVENT

The contestant writes and submits a fiction composition. The story may be based on real experience; it may be purely imaginary; or it may be a fictionalized report of an historical happening.

- 1. The story MUST have an evangelistic, Biblical, Christian growth, patriotic, or historical theme.
- 2. The story must have been written after the termination of the previous International Convention and must be the original work of the student.
- 3. Plagiarism of any kind will automatically disqualify the entry.
- 4. A significant portion of the story must be written during school hours to verify authenticity.
- 5. One entry per contestant.

## **Regional Convention Checklist for Short Story:**

- 1. Length—600–1,000 words
- 2. Format—Should be double-spaced on plain white paper; one full inch margin on all sides. Use 10- to 12- point type and a letter-quality printer. Recommended fonts: Times New Roman, Helvetica, or Arial. No heavy, bold or fancy fonts.
- 3. Copies—Three (3) copies of the short story must be submitted as an early entry. Each copy is be inserted in a separate, clear, gallon-sized, zippered plastic bag with the student's name, school name, school customer number, school address, and school telephone number clearly visible on the front of EACH copy. At Regional Student Convention, TWO COPIES OF THE SHORT STORY AND JUDGE'S FORMS WILL BE RETURNED.
- 4. Creative Composition Affidavit (CF28) properly signed and submitted. You will need three (3) copies of the Creative Composition Affidavit form; attach one copy to each copy of your short story.
- 5. Three (3) copies of JUDGE'S FORMS (CF27) are required at the Regional Convention.

#### **International Student Convention Checklist for Short Story Writing:**

Short Story Writing entries will be submitted electronically to A.C.E. prior to Convention. When your school registers for ISC, an email will be sent with instructions for submitting early entry documents including:

- 1. The short story.
- 2. One Creative Composition Affidavit (CF28) filled out.
- 3. One Judge's Form filled out. Include the title and theme on the Judge's Form where indicated.

12-19-19 II - 29

#### HINTS FROM THE SHORT STORY JUDGES

Judges look for stories that are original and imaginative yet believable. It is important that your Short Story contain a balance of all the elements of narrative fiction: plot, setting, characterization, conflict, and resolution. It should not overemphasize one to the detriment of the others. Because of space limitations, it is important that you develop each facet of your story carefully and thoughtfully, paying particular attention to your choice of words. Use words economically, that is, do not use several trite, colorless words when one strong, imaginative word could replace them and enhance the tone of your story. Neither should you waste good words. Make each one count. Consider it carefully. Is it there for a reason? Is it used accurately? Does it tell the reader exactly what you want him to know, or does he have to guess at your meaning? When you are satisfied that your story says what you want it to say, check it carefully to eliminate errors in grammar, punctuation, and spelling. Also check the word count, since judges will subtract points if you exceed the limits.

## SHORT STORY WRITING JUDGING CRITERIA

Areas of Evaluation

POSSIBLE POINTS The story A. Characters consistent, plausible, and motivated (1-15)B. Details of setting (place/time) woven into the action of the story (1-10)C. Well-planned plot, with incidents that build to a main conflict (1-15)D. All incidents build to a climax that resolve the conflict (1-10)E. Story demonstrates an evangelistic, inspirational, Biblical, Christian growth, patriotic, or historical theme (1-10)F. Story indicates creativity on the part of the author (1-15)**Mechanics** A. Neatness and general appearance (1-5)B. Spelling (1-5)C. Punctuation (1-5)D. Grammar is correct, tenses are consistent, subjects and verbs agree, and pronouns and antecedents agree (1-5)**Proper documentation submitted** (1-5)TOTAL POINTS (100)

**Note:** As many as 10 points may be subtracted if story does not come within 600 to 1,000 words and is not printed/typed on plain white paper.

## **SOULWINNING AWARD**

NONPERFORMANCE EVENT

Students who share Jesus Christ with lost persons and win them to Christ have an opportunity to attend the Regional Convention and the International Convention. The top six winners will receive an award as in the other Convention categories.

- 1. The Soulwinning PACE must be completed. (Item #4042001 in the A.C.E. web store.) PLEASE FILL OUT THE SOULWINNING PACE COMPLETION FORM (CF29B).
- 2. The student must fill out a CF29B and turn it in with the CF29A Affidavit. (This affidavit may be reproduced from the Guidelines.)
- 3. The student must win at least five (5) persons to Christ after the termination of the previous International Convention to qualify for Regional Convention.
- 4. The new converts must be introduced to a fundamental pastor in whose church the convert makes a public profession of salvation in Christ.
- 5. Encourage converts to attend church regularly.
- 6. Bring the affidavits to the Regional Convention. After the Regional Convention, students can continue to win souls and collect affidavits.
- 7. Upon arrival at the International Convention, the affidavits will be turned in at Master Control on registration day. (PLEASE KEEP A COPY OF THE AFFIDAVITS FOR YOUR RECORD.)





# CHRISTIAN SOLDIER, CHRISTIAN WORKER, GOLDEN APPLE, GOLDEN LAMB, or GOLDEN HARP AWARD

NONPERFORMANCE EVENT

Christian Soldier Award: Romans, Galatians, Ephesians, and Philippians

Christian Worker Award: Colossians; I and II Thessalonians; I and II Timothy; Titus;

Philemon; Hebrews; James; I and II Peter; I, II, and III John

Golden Apple Award: Proverbs Golden Lamb Award: John Golden Harp Award: Psalms

II - 31

Students who earn these awards qualify to attend the International Convention and will automatically be awarded a first-place medal by A.C.E. if they attend the Convention.

- 1. Students may enter these events each year they are eligible to attend the Student Convention.
- 2. The student must quote the book(s) from memory (between June 1 and the registration deadline for the International Student Convention). Regional Student Convention participants must quote the book from memory between June 1 and registration day at the Regional Student Convention. No prorating allowed at Regionals. International students must quote the book(s) from memory in the nine months prior to Regional Student Convention or in the 12 months prior to International Student Convention.
- 3. The student must recite a minimum of one chapter at each hearing. All recitation for Christian Soldier, Christian Worker, Golden Apple, Golden Harp, and Golden Lamb must be done to a school staff member.
- 4. Psalm 119 may be divided into five parts.
- 5. No more than three errors or prompts may be allowed per chapter.
- 6. An Affidavit (CF30) must be submitted to Master Control on registration day to verify entry.

# **CONSECUTIVE WORD COUNT**

PERFORMANCE EVENT

Using the KJV Bible, contestants may begin at any point in Scripture and recite, word-perfect, as many consecutive words as possible. A misquoted verse signifies the end of the recitation. The competition will be conducted orally and will have no time limit. All contestants are to abide by the dress code listed in the APPEARANCE SECTION (beginning on page I-8) of these guidelines.

#### General rules:

- 1. Scripture verses must be recited in English.
- 2. The King James Version (not New King James Version) will be used.
- 3. Participants are allowed one prompt per chapter, either upon request or after a one-minute pause.
- 4. Word count will be performed by a computer program.

Note: Consecutive Word Count does not require a Judge's Form.

## **SCRIBE'S AWARD**

NONPERFORMANCE EVENT

Students who earn this award qualify to attend the International Convention and will automatically be awarded a first-place medal by A.C.E. if they attend the Convention.

- 1. Students may enter this event each year they are eligible to attend the Student Convention.
- 2. The student must write by hand the entire New Testament between June 1 and the registration deadline for the International Student Convention. No prorating is allowed for

1-23-23 II - 32

Regionals. International students must write the entire New Testament in the nine months prior to Regional Student Convention or in the 12 months prior to International Student Convention.

3. An Affidavit (CF31) must be submitted to Master Control on registration day to verify entry.

## WEBSITE DESIGN

NONPERFORMANCE EVENT

Websites can serve many purposes. They may support existing customers, give information, or promote products, services, or ideas.

#### **SOME GUIDELINES**

The Website will be judged real-time over the Internet, so it is more than an academic exercise. It is to be a fully functioning site that must have a clear, practical purpose, which it pursues with creativity and skill.

Students are free to use any platform, tools, programs, computer languages, other available resources, or their own development tools. Remember, however, there are a variety of browsers that may attempt to access the site.

## REQUIREMENTS

- 1. The site must have been developed since the conclusion of the last International Student Convention.
- 2. No more than two students may participate in the design and development of the site.
- 3. Site must consist of more than a home page. It should include more than one webpage and the viewer should have the ability to navigate between those pages.
- 4. Site address must be included on the Judge's Form.
- 5. Any Scripture reference listed must be from the King James Version. All subject matter (photos) must meet the A.C.E. dress and appearance guidelines.

## Possible project areas (These are not limits.)

Informational—Offer or provide information.

Promotional—Promote a school and/or church.

Service—Offer a service to meet the needs of individuals or groups.

#### CRITERIA—STRUCTURE

**Navigation of Site**—The site should be easy to use and navigate. The user should know where he is and have the ability to get to another location in the site with ease.

**Creativity**—The site will be evaluated for creativity in the areas of uniqueness, content, approach to the material, and the method of engagement. Students should be encouraged to design their own graphics and content, limiting the use of professional templates. Consideration will be given to technology usage (HTML, CSS, etc.).

L23.23 II - 33

**Logical Connections**—The site must be logical and make sense to specific users. What may be logical to one user may leave another totally lost. For example, a site developed for teens would be very different from one for retirees, just as one for travel is very different from one on finance.

**Engaging Appearance**—The site should be attractive, pleasing, interesting, and beneficial. The time an average user will give a site is a matter of seconds unless it engages the viewer visually and mentally.

**Elements (Variety and Appropriateness)**—The site should contain enough variety to hold interest while maintaining an overall consistency that reflects the purpose and desired image of the site. It should conform to the Biblical values and overall Convention guidelines regarding appropriateness of subject matter, substance, graphics, etc.

**Browser-Friendly**—The site should be fully functional on multiple browsers and viewable on as many computers as possible. Several browsers are in wide use; however, the older the browser is that can access your site, the less robust the elements are and the more limited the creativity can be.

**Graphic Design**—The site should follow generally accepted Internet standards regarding presentation. Some of these regard font style, spacing, overlay, and other aspects of the presentation. There are helpful sites on the Web to learn about these items.

#### CRITERIA—CONTENT

**Clear**—For the site to be effective, the content must be clear in its presentation, navigation, functionality, and purpose.

**Appropriate**—The content of the site should meet the convention guidelines and standards and be appropriate for its intended purpose. Any Scripture reference listed must be from the King James Version. All subject matter (photos) must meet the A.C.E. dress and appearance guidelines.

**Accomplishes Goals**—The user should be able to understand and receive benefit from the purpose of the site as intended by the developer. If this doesn't happen, the user will probably leave quickly and products will not be sold, information will not be imparted, and ideas will not be communicated.

## **Regional Convention Checklist for Website Design:**

- 1. Copies-Three (3) copies of a CD must be submitted as an early entry. Each copy is to be inserted in a separate, clear, gallon-sized, zippered plastic bag and must have the student's name, school name, school customer number, school address, and school telephone number clearly visible on EACH copy. If you are participating in a virtual RSC, Website Design entries will be submitted electronically to your RSC coordinator prior to convention. When your school registers for RSC, an email will be sent with instructions for submitting early entry documents including:
  - a. The website design.

- b. The title and web address of the website design.
- c. One Creative Composition Affidavit (CF28) filled out.
- 2. Three (3) Judge's Forms (CF32) are required for Regional Convention.
- 3. Creative Composition Affidavit (CF28) is properly signed and submitted. You will need three (3) copies of the Creative Composition Affidavit form; attach one copy to each Judge's Form.

## **International Student Convention Checklist for Website Design:**

Website Design entries will be submitted electronically to A.C.E. prior to Convention. When your school registers for ISC, an email will be sent with instructions for submitting early entry documents including:

- 1. The website design.
- 2. The title and web address of the website design.
- 3. One Creative Composition Affidavit (CF28) filled out.
- 4. One Judge's Form filled out. Include the title of the entry on the Judge's Form where indicated.

#### HINTS FROM THE JUDGES

Size is not part of the judging criteria! More is not necessarily better. However, there must be some navigation in the site. It is important that a site distinguish itself through quality and value to the user as compared to other sites competing for the same audience. The point values in judging are weighted in favor of the structural organization because that is essential to site functionality and usefulness. Poor content is changeable, but poor design is the death of a site.

## WEBSITE DESIGN JUDGING CRITERIA

Areas of Evaluation	POSSIBLE POINTS
Structure	
A. Navigation of site	(1-10)
B. Creativity	(1-10)
C. Logical connections	(1-10)
Engaging	
A. Visually	(1-5)
B. Mentally	(1-5)
Elements	
A. Variety	(1-5)
B. Appropriateness	(1-5)
C. Browser-friendly	(1-10)
D. Graphic design	(1-10)
Content	
A. Clear	(1-5)
B. Appropriate	(1-10)
C. Accomplishes goals	(1-10)
Proper documentation submitted	(1-5)
TOTAL POI	NTS (100)

II - 3512-1-22

## POWERPOINT PRESENTATION

NONPERFORMANCE EVENT

The PowerPoint competition entry is to be a user-directed, stand-alone presentation using no live Internet links. The student is free to use any element that PowerPoint will support, as long as the presentation does not violate the A.C.E. standards of dress, appearance, and conduct as presented in these guidelines.

## TYPES OF ENTRIES

- 1. **Linear**—Presentation begins and runs through to an end. In a linear presentation, there is a set sequence to the presentation, starting at the beginning and continuing to the conclusion. No navigation is required.
- 2. **Nonlinear**—User is given navigational control and can wander through the content at will. The key difference between a linear and nonlinear presentation is that the user can pick and choose, using a random route through the nonlinear presentation. <u>Navigational choices are required</u>.

## **REQUIREMENTS**

- 1. The presentation must have been developed since the last International Student Convention.
- 2. No more than two students may participate in the design and development of the presentation.
- 3. While there are a number of presentation products on the market, Microsoft PowerPoint is required for Student Convention competition.
- 4. Designers must give proper credit for any copyrighted material.
- 5. Any Scripture referenced must be from the King James Version. All subject matter (photos) must meet the A.C.E. dress and appearance guidelines.

## **CRITERIA**

**Navigation of Site** (applicable to nonlinear presentations)—The presentation should be easy to use and navigate.

**Creativity**—The presentation will be evaluated for creativity in the areas of uniqueness, content, approach to the material, and method of engagement.

**Connectivity**—Each step in the process must successfully relate the user to where he has been and where he is going. The user should understand throughout the presentation the relationship of the parts to the whole.

**Engaging Appearance**—The presentation is visually attractive and interesting. It creates interest and effectively conveys information to the user in a memorable fashion.

**Elements**—The presentation should contain enough variety to hold the interest of the user while following Convention guidelines and standards of appropriateness. All the elements contribute to the presentation's effectiveness in meeting its objective. Presentations may include copied folders from websites (live Internet links are not acceptable), video clips, sound bites, photographs, etc.

# Please note: All elements of PowerPoint presentations must meet A.C.E. standards.

**Graphic Design**—The project should follow generally accepted media standards regarding presentation. Some of these regard font styles, spacing, overlay, and other aspects of the presentation.

## **CONTENT**

**Clear**—If the content is not clear, the presentation is ineffective. It should be clear in its presentation, navigation, and purpose. Since this is a user-directed presentation, clarity is indispensable.

**Appropriate**—The presentation should fit the convention guidelines and standards and be appropriate for its intended purpose.

**Useful**—The presentation should be designed to serve a useful purpose.

**Accomplishes Goals**—The presentation should have a clearly stated goal so the user is able to understand what the developer intended.

#### **Regional Convention Checklist for PowerPoint Presentations:**

- 1. Copies-Three (3) copies of a CD must be submitted as an early entry. Each copy is to be inserted in a separate, clear, gallon-sized, zippered plastic bag and must have the student's name, school name, school customer number, school address, and school telephone number clearly visible on EACH copy. If you are participating in a virtual RSC, PowerPoint entries will be submitted electronically to your RSC coordinator prior to convention. When your school registers for RSC, an email will be sent with instructions for submitting early entry documents including:
  - a. The PowerPoint.
  - b. One Creative Composition Affidavit (CF28) filled out.
  - c. One Judge's Form filled out. Include the title of the entry on the Judge's Form where indicated.
- 2. Three (3) Judge's Forms (CF33) are required for Regional Convention.
- 3. Creative Composition Affidavit (CF28) is properly signed and submitted. You will need three (3) copies of the Creative Composition Affidavit form; attach one copy to each Judge's Form.

#### **International Student Convention Checklist for PowerPoint Presentations:**

PowerPoint entries will be submitted electronically to A.C.E. prior to Convention. When your school registers for ISC, an email will be sent with instructions for submitting early entry documents including:

- 1. The PowerPoint.
- 2. One Creative Composition Affidavit (CF28) filled out.
- 3. One Judge's Form filled out. Include the title of the entry on the Judge's Form where indicated.

#### HINTS FROM THE JUDGES

Size is not part of the judging criteria! More is not necessarily better. Balance good content and a visually attractive presentation. For help with graphic design there are a number of helpful sites on the Web. Be sure that all elements in your presentation meet the A.C.E. standards (background music, video clips, photos, etc.).

# POWERPOINT JUDGING CRITERIA

Areas of Evaluation Structure	POSSIBLE POINTS
A. Navigation of Site (n/a for linear—automatic 10 points	
B. Creativity C. Connectivity	(1-10) (1-10)
Engaging	
A. Visually	(1-5)
B. Mentally	(1-5)
Elements	
A. Variety	(1-5)
B. Appropriateness	(1-5)
C. Graphic design	(1-10)
Content	
A. Clear	(1-5)
B. Appropriate	(1-10)
C. Useful	(1-10)
D. Accomplishes goals	(1-10)
Proper documentation submitted	(1-5)
TOTAL	POINTS (100)

# SECTION III Art Division

## GENERAL GUIDELINES

Entries must be the sole work of the student and must have been started after the completion of the previous International Student Convention. Students are encouraged to draw from their own ideas for subject matter and composition. It is recognized that copying other artwork is one method of learning but should not be presented as the original work of the student. No use of transparencies/ projectors is permitted. All artwork must be free-hand.

Entries must meet ALL A.C.E. standards as far as dress codes and suitable subject matter are concerned. Violations of such standards will prevent the entry from placing. All entries must be done in realistic style—no abstract, surreal, or cartoon styles. No artwork should attempt to portray the face of Christ. No color-by-number paintings will be accepted.

Note: In ALL art categories, male and female contestants are judged together.

#### **Checklist for Entries:**

- 1. Entries must arrive for judging in satisfactory exhibition condition. (See framing.)
- 2. Judge's Forms (CF35, CF36)—Three (3) copies for each entry must be completed and submitted with the entry. THESE ARE FOR REGIONAL CONVENTION ONLY.
- 3. Entries must have a 3" x 5" card securely attached to the back with the following information: category, student's name, school name, customer number, school address, city, state/province, ZIP/Postal Code.

**Note to Sponsor:** Be sure the contestant enters the correct category. Review the judging criteria to see where points are given, and make sure the entry includes each point.

#### A.C.E. IS NOT RESPONSIBLE FOR LOST, STOLEN, OR DAMAGED ENTRIES.

## **Framing**

All artwork must be enclosed in some type of frame except sculpture, woodworking, and metal-working. Mat board may be used in conjunction with a frame but is not considered a frame itself. ARTWORK MUST BE READY TO HANG WITH A HANGER THAT IS PERMANENTLY ATTACHED (e.g., screw eye picture hangers with picture hanging wire or sawtooth hangers nailed to the frame).

## **Packing**

All contestants are responsible for the packaging, transporting, and proper handling of their own artwork. Minor touch-ups are permitted. No entry may exceed 40 pounds in weight or three feet in length, width, or height.

2-1-18

## \*TYPES OF ENTRIES

- 1. Oil
- 2. Watercolor
- 3. Acrylics
- 4. Sketching—any monochromatic sketching medium
- 5. Colored pencils
- 6. Pen and Ink—monochromatic pen or brush work
- 7. Pastels
- 8. Scrapbooking
- 9. Sculpture
- 10. Metalwork
- 11. Wood Construction
- 12. Wood Turning
- 13. Woodcarving
- 14. Marquetry
- 15. Pennant Design

<sup>\*</sup>Please note that there is NO Mixed Media category



# **BRUSH/PEN JUDGING CRITERIA**

Areas of Evaluation

Composition	POSSIBLE POINTS
A. Distinct clarity in light and dark masses	(1-10)
B. Color tones are balanced in hot and cool values	(1-5)
C. Harmonious balance maintained throughout	(1-5)
Rhythm	
A. All lines and masses flow with meaningful continuity	(1-5)
B. Technique convincingly conveys mood	(1-5)
C. Composition leads into one focal point	(1-5)
Logic	
A. Direction of light is clearly defined	(1-10)
B. Perspective is convincing	(1-10)
Handling of media	
A. Construction of subject is confidently expressed	(1-5)
B. Contrast and highlights are effectively used	(1-5)
C. Multiple textural effects are used	(1-5)
General merits of entire presentation	
A. Degree of difficulty	(1-10)
B. Artist delivers proof of his understanding subject	(1-5)
C. Frame is in harmony with composition to enhance project	(1-5)
D. Artwork has a hanger	(1-5)
Proper documentation submitted	(1-5)
TOTAL POIN	TS (100)

# **SCRAPBOOKING** (Female Only)

NONPERFORMANCE EVENT

#### **GENERAL GUIDELINES**

- 1. ALL entries must be the student's sole work and must have been started after the comple tion of the previous International Student Convention. Contestant is limited to one entry.
- 2. Layout may be 8" x 8" or larger and must be a scrapbook layout. Cards and other craft projects cannot be submitted as the entire entry. The final entry should not be entirely digital.
- 3. Use a clean, simple layout that tells a story, portrays a theme or event, or illustrates a character trait. Arrangement should make a visual impact without being cluttered or too busy.
- 4. All items including photos in the entry MUST conform to A.C.E. Student Convention dress standards and guidelines.
- 5. Entries must be a minimum of two pages but not exceed twelve pages. (For Scrapbooking, each plastic cover counts as 2 pages if artwork is on both sides.)
- 6. Three (3) copies of the JUDGE'S FORMS (CF34) are required for Regional Convention.
- 7. Entry must have a 3" x 5" card securely attached to the back with the following information neatly printed or typed: category, student's name, school name, customer number, school address, city, state/province, ZIP/Postal Code.
- 8. Each page must be in a plastic page protector within a standard nondecorative binder. Binder will not be judged.
- 9. A.C.E. is not responsible for entries lost or damaged.
- 10. Entry must have a clearly stated theme.

## SCRAPBOOKING JUDGING CRITERIA

Areas of Evaluation	POSSIBLE POINTS
1. Appropriate theme	(1-5)
2. Good choice of clear photos with sharp images	(1-10)
3. Meets Convention Guidelines	(1-5)
4. Focal point with photos cut into pleasing sizes and shapes	(1-10)
5. Mats and frames proportioned to layout size and design	(1-10)
6. Composition and well-designed layout consistent to theme	(1-10)
7. Journaling with title appropriate for composition	(1-10)
8. Color in the layout to complement photos and color scheme	(1-10)
9. Embellishments arranged well and complementing the photos	(1-10)
10. Creativity evidencing effort and use of techniques and craftsmanship	(1-10)
11. Craftsmanship is neat and orderly	(1-10)
TOTAL POI	NTS (100)

#### HINTS FROM THE SCRAPBOOKING JUDGES

- 1. Photos—Choose photos with clean, sharp images. Check background and number of subjects in photo. All people in photos must be appropriately dressed according to A.C.E. Student Convention dress standards.
- 2. Paper Color and Design—Select paper or cardstock to complement photos.
- 3. Crop—Cut or trim photos using templates or decorative-edge scissors to add interest.
- 4. Mat or Frame—Use single or layered mats; may be torn or cut with scissors. Templates, punches, and decorative-edge scissors create unique shapes.
- 5. Layout—Arrange photos with a focal point depicting the theme. Overlap photos or create a collage for added variety.
- 6. Title and Journaling—Include: a. Who? b. What? c. Where? d. When? e. Why?
- 7. Decorative embellishments Use creativity over purchased embellishments

2-1-18

## **SCULPTURE** (Male/Female)

NONPERFORMANCE EVENT

Entries in this category must be entirely hand built and can be made of any CLAY OR POLYMER CLAY. The use of slip molds or greenware available from ceramic or craft houses is not allowed. Slip molds may be used if the mold is made by the student, in which case, the mold must be submitted as part of the project. (NOTE: Some clay sculptures may require kiln-firing to protect the entry.) The entry may not exceed two feet in any direction (length, width, or height).



## **METALWORKING** (Male/Female) NONPERFORMANCE EVENT

Entries in this category must be made of **METAL ONLY**. Items may be made from any type of metal. The student may use any type of power tool needed (nippers, welders, grinder, etc.) to form the entry. Items may not exceed three feet in any direction (length, width, and height). Craft items such as book ends, belt buckles, penholders, etc., are not acceptable. Weapons are not acceptable (knives, swords, maces, axes, guns, etc.).

Adding a scrapbook of pictures/diagrams showing the progress of your project as it evolves shows extra effort and will help your score in this event.

# METALWORKING AND SCULPTURE JUDGING CRITERIA

Areas of Evaluation

Concept	POSSIBLE POINTS
A. Definite purpose or theme	(1-5)
B. Presented in original fashion	(1-10)
C. Composition is not split into two independent sections	(1-5)
Design	
A. Size and weight in conjunction with purpose	(1-5)
B. Area of space used has balance and harmony	(1-5)
C. Edges of actual shape express thoughtful planning	(1-10)
D. All parts in harmony with medium	(1-10)
Technique	
A. Construction and craftsmanship confidently expressed	(1-10)
B. Textural effects	(1-10)
C. Proper finish or glaze, either applied or natural	(1-10)
D. Knowledge of and/or use of tools required	(1-5)
E. Degree of difficulty	(1-10)
Proper documentation submitted	(1-5)
TOTAL POIN	TS (100)

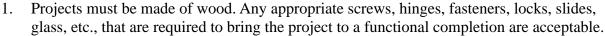
## **WOODWORKING** (Male/Female)

NONPERFORMANCE EVENT

#### **TYPES OF ENTRIES**

- Wood Construction
- Wood Turning
- Woodcarving
- Marquetry





- 2. Any added mechanical parts (hinges, locks, slides, glass, etc.) will not be judged, but the fitting of them to the project will be judged.
- 3. ALL work must be the sole work of the student, and projects must have been started after the completion of the previous International Student Convention.
- 4. All entries must be accompanied by a pattern and a typed project report (double-spaced) listing the steps of construction and tools used. Any variation from the pattern must be explained in the report.
- 5. Any project wired for electricity must meet UL standards.
- 6. Projects may not exceed three feet in any direction (length, height, or width).
- 7. All projects must comply with Biblical standards of modesty and behavior. No weapons of any kind are acceptable. No work should attempt to portray the face of Christ.
- 8. Craft items such as miniature toys or models or pre-cut kits are not acceptable.
- 9. Adding a scrapbook of pictures/diagrams showing the progress of your project as it evolves, shows extra effort and will help your score in this event.

#### WOOD CONSTRUCTION

Projects in this category must display at least two joinery techniques (Mortise-Tenon, Dovetail, Butt, etc.). Contestants may use hand tools, power tools, or a combination of both. Some examples of wood construction are a table, a chest, a shelving unit, etc. See Wood Construction judging criteria.

#### **WOOD TURNING**

In this category, contestants must use a wood-turning lathe and any other associated tool. Any method or combination of methods is acceptable. Projects may be one piece (e.g., bowl), multiple pieces that are assembled (e.g., kitchen stool), or several pieces that form a set (e.g., desk set). A project that has several pieces assembled must be at least 80 percent lathe work. See Wood Turning judging criteria.

## WOODCARVING

The use of power tools for cutting or roughing a piece is acceptable, but at least two-thirds of the project must be hand carved. Projects may incorporate more than one form of woodcarving. See Woodcarving judging criteria.



## **MARQUETRY**

Marquetry is inlaid work of various colored thin woods (veneers) to make a picture or design. All wood must be cut by hand for this event. Marquetry on other projects is acceptable, but only the marquetry will be judged, and the piece may only be entered in one category. See Marquetry judging criteria.

# WOOD CONSTRUCTION JUDGING CRITERIA

Areas of Evaluation

	I	POSSIBLE POINTS
Choice of subject		(1-5)
Project has a useful purpose		(1-5)
Fitness for purpose		(1-5)
Pattern/project report		(1-10)
At least two different joinery techniques evident		(1-10)
Appropriate joints used		(1-10)
Accuracy of joinery		(1-10)
Craftsmanship/overall construction		(1-10)
Preparation for finish		(1-10)
Application of appropriate finish		(1-10)
Degree of difficulty		(1-10)
Proper documentation submitted		(1-5)
	TOTAL POIN	$\Gamma S$ (100)

## WOOD TURNING JUDGING CRITERIA

Areas of Evaluation

	POS	SSIBLE POINTS
Choice of materials		(1-5)
Proportion		(1-10)
Fitness for purpose		(1-5)
Pattern/project report		(1-10)
Craftsmanship		(1-15)
Knowledge of and/or use of tools		(1-10)
Fitting		(1-10)
Preparation for finish		(1-10)
Application of appropriate finish		(1-10)
Degree of difficulty		(1-10)
Proper documentation submitted		(1-5)
	TOTAL POINTS	(100)

# WOODCARVING JUDGING CRITERIA

Areas of Evaluation

Choice of timber		(1-5)
Choice of subject		(1-5)
Pattern/project report		(1-10)
Proportion		(1-10)
Craftsmanship		(1-15)
Accurate use of tools		(1-5)
Attention to detail		(1-10)
Textual effects		(1-5)
Preparation for finish		(1-10)
Application of appropriate finish		(1-10)
Degree of difficulty		(1-10)
Proper documentation submitted		(1-5)
•	TOTAL POINTS	(100)

# MARQUETRY JUDGING CRITERIA Areas of Evaluation

	PC	OSSIBLE POINTS
Choice of subject		(1-5)
Pattern/project report		(1-10)
Inlay choice enhances design		(1-10)
Pleasing design pattern/realistic picture		(1-10)
Craftsmanship		(1-20)
Accurate use of tools		(1-5)
Attention to detail		(1-5)
Preparation for finish		(1-10)
Application of appropriate finish		(1-10)
Degree of difficulty		(1-10)
Proper documentation submitted		(1-5)
	TOTAL POINT	$S \qquad (100)$

III - 7 2-1-18

#### **PENNANT DESIGN** (Male/Female)

NONPERFORMANCE EVENT

The Pennant Design competition entry is to show a creative graphic design of the ISC theme for the given year. The student is free to use any graphic design program. The entry must not violate the A.C.E. standards of dress and appearance as presented in these guidelines.

#### REQUIREMENTS

- 1. The entry must have been created since the last International Student Convention.
- 2. Only one student may participate in the design of each entry.
- 3. Any graphic design program may be used in the creation of the entry.
- 4. Color submissions only—no larger than 9" x 12".
- 5. Scripture must be in the King James Version.

#### PENNANT DESIGN CRITERIA

ITI	NANT DESIGN CRITERIA	
Areas	of Evaluation I	POSSIBLE POINTS
Over	all design and creativity	
A.	Visual impact that immediately draws you with interest. Appealing an eye catching	nd (1-5)
B.	Images and graphics clearly convey the intended theme	(1-5)
C.	Typefaces chosen clearly convey the intended theme	(1-5)
D.	Colors chosen clearly convey the intended theme and mood	(1-5)
E.	Typeface changes are used effectively to prioritize, direct, and give vinterest	isual (1-5)
	Scripture verse fits and is represented well by the other design element chosen	nts (1-5)
Comp	position	
	Layout priority causes you to see the main subject first and then direct you through all other information in order of priority	
	Visual balance is achieved by the way the weight of each element (in ages, text, color, empty space, etc.) is distributed over the design	
C.	Visual connection of the elements to each other by their placement. R lated items are set together so that they are viewed as a group	Re- (1-5)
D.	Proximity—All the parts "fit together." Nothing placed randomly wit purpose	hout (1-5)
E.	Construction of subject is confidently expressed	(1-5)
Effec	tiveness	
A.	Target audience is visually engaged through the presentation	(1-5)
В.	Excitement about ISC is expressed in the presentation	(1-5)
C.	Desire to attend ISC is created through the presentation	(1-5)
Prese	ntation	
A.	Accurate information of locations, dates, times, Scripture verse, etc.	(1-5)
B.	Information management is correct in spelling, punctuation, and gran	nmar (1-5)
C.	Print is clear, free of flaws, flat, clean, and correctly mounted	(1-5)
D.	Frame is in harmony with and enhances the image, and has a hangar	(1-5)
Degre	ee of difficulty	(1-5)
Prop	er documentation submitted	(1-5)
	TOTAL POI	NTS (100)

2-1-18 III - 8

#### HINTS FROM THE PENNANT DESIGN JUDGES

The most important elements in a Pennant Design entry are the accuracy of the information and your creativity. Use your own work and create an original presentation related to the ISC theme. Think outside the box and present something unique. Note that creativity is 10% of your total score in this event. Be sure all elements meet A.C.E. standards (photos, Scripture verses in KJV, etc.).

2-1-18 III - 9

# **SECTION IV Photography Division**

#### **GENERAL GUIDELINES**

#### TYPES OF ENTRIES

There are two classifications: Color and Monochromatic (black and white, sepia, and grayscale). Contestants may enter any of the classifications in the following categories.

Note: Monochromatic (black and white, sepia, and grayscale) Plants and Animals is a combined event, whereas Color Plants and Color Animals are two separate events. **Contestants may use any camera for all categories.** 

- 1. Scenic—A picturesque outdoor setting.
- 2. Still Life—A picturesque indoor arrangement of objects.
- 3. Animals—A picture of living animals, birds, insects, etc., taken in their natural or unnatural habitat (zoo pictures permitted).
- 4. Plants—A picture of living flowers or plants taken in their natural or unnatural habitat (botanical gardens are permitted).
- 5. Special Effects—(color only) TRICK PHOTOGRAPHY using objects, lighting, lenses, or other equipment to create an illusion or unusual effect. Include a detailed description on the Photography Report (CF37) of how you created your special effect. Computer software (Adobe® Photoshop®, Adobe® Illustrator®, CorelDRAW®, etc.) may not be used.
- 6. Character Trait Picture—A picture that portrays one of the ninety character traits listed below. The Character Trait must be listed on the 3" x 5" card attached to your entry.

Affectionate	Consistent	Discerning	Gentle	Just
Appreciative	Content	Discreet	Godly	Kind
Attentive	Cooperative	Efficient	Goodly	Knowledgeable
Available	Courageous	Equitable	Gracious	Longsuffering
Blessed	Courteous	Fair	Grateful	Loving
Cheerful	Creative	Faithful	Нарру	Loyal
Committed	Decisive	Fearless	Holy	Meek
Compassionate	Deferent	Flexible	Honest	Merciful
Concerned	Dependable	Forgiving	Humble	Modest
Confident	Determined	Friendly	Integrity	Obedient
Considerate	Diligent	Generous	Joyful	Observant

Optimistic	Prudent	Resourceful	Sincere	Tolerant
Orderly	Punctual	Respectful	Steadfast	Trustworthy
Patient	Pure	Responsible	Submissive	Truthful
Peaceful	Purposeful	Reverent	Tactful	Understanding
Perseverant	Ready	Righteous	Temperate	Virtuous
Persuasive	Rejoiceful	Secure	Thorough	Wise
Prepared	Repentant	Self-Controlled	Thrifty	Zealous

7. Computer Photo Enhancement (Color Only)—a photographic image (picture) taken with a film or digital camera and enhanced with computer software programs (such as Adobe® Photoshop®, Adobe® Illustrator®, or CorelDRAW®). Anything may be done to enhance the photographic image as long as it meets A.C.E. guidelines.

#### COLOR AND MONOCHROMATIC RULES

- 1. Entries must have been taken after the completion of the previous International Student Convention and <u>must not have been entered in any other contest.</u>
- 2. Entries must be the sole work of the student.
- 3. Entries should be approximately 8" x 10" mounted with a mat approximately 11" x 14" (no frames).
- 4. Entries must arrive for judging in satisfactory exhibition condition.
- 5. A.C.E. is not responsible for entries lost or damaged.
- 6. Subjects in entries **MUST conform** to A.C.E. Student Convention dress standards.
- 7. Each photo may be entered in **only one event**.
- 8. Students may use any camera for all entries.

  Computer software (such as Adobe® Photoshop®, Adobe® Illustrator®, or CorelDRAW®) may be used for red eye, cropping, rotating, color balance and tonal adjustment (lightness, darkness, and contrast—not enhancement), and printing only. No other enhancement allowed in these categories.

#### COMPUTER PHOTO ENHANCEMENT ADDITIONAL RULES

- 1. Computer Photo Enhancement is a photographic image (picture) taken with a film or digital camera and enhanced with computer software programs (Adobe Photoshop or Illustrator, Corel Draw, or other image enhancing programs). Anything may be done to enhance the photographic image as long as it meets A.C.E. guidelines.
- 2. All photographs used as background or added materials must be taken by the student.
- 3. Objects may be added or deleted from the image (picture). For example, an object may be removed and added to a new environment, or objects can be added to create a new environment. Text may be added to make a poster, church bulletin, greeting card, etc.
- 4. The student must attach the original photographic image (picture) on the back of the enhanced photo for comparison purposes.

#### **Checklist for Photography:**

- 1. For Regional Convention and International Convention:
  - a. Each entry must be labeled with a 3" x 5" card securely attached to the back of the mat with the following information: entry (Character Trait portrayed if entering Character Trait picture), student's name, school name, customer number, school address, city, state, ZIP/Postal Code



- b. Photography Report (CF37) is only required for Special Effects (securely attached to the back of the entry).
- 2. For **Regional Convention** ONLY: Judge's Forms (CF38)—Three (3) copies with name, school, customer number, address, and entry.

**Note to Sponsor:** Be sure the contestant enters the correct category. Review the Judge's Forms to see where points are given and make sure that the entry includes each point.

#### **CRITERIA**

**Meets A.C.E. Guidelines**—The subject matter or topic treated must conform to A.C.E. standards of what is acceptable in behavior, dress, etc.

**Composition**—The visual process of organizing the elements and individual details of a scene into a balanced and pleasing arrangement.

**Mounting**—The color, texture, and permanence of the material on which the photograph is exhibited.

#### HINTS FROM THE PHOTOGRAPHY JUDGES

Judges will pay close attention to the technical qualities of your work. Next to content comes composition. This includes the number of subjects, their arrangements, and the background of the picture. When composing, keep your photography simple. Too much symbolism or clutter is distracting to the viewer. Avoid placing the main subject "dead center." This produces a dull, static effect, which is not very pleasing to the eye. After composing the photo, carefully check the background for distracting, objectionable elements. Many fine shots have been ruined by ugly telephone wires or distracting blotches of color that detract from the main subject. Nothing in the photo, even though in the background and out of focus, should violate the A.C.E. standard of dress, behavior, etc. Finally, pay close attention to the finishing touches. Your photo should be clean and free of scratches, dust specks, or wrinkles, and should be matted attractively. Often these are the factors that are used to break ties.

# PHOTOGRAPHY JUDGING CRITERIA

Areas of Evaluation	POSSIBLE POINTS
IMPACT	
Uniqueness – Selection of subject shows creative effort	(1-5)
Perspective – Angle and distance between camera and subject is ideal	(1-5)
Intensity – Immediately captures the viewer's attention	(1-5)
Resonance – Evokes an emotional response	(1-5)
Memorability – Creates a lasting impression	(1-5)
COMPOSITION	
Positioning – Subject location(s) within the composition is pleasing and bal	anced (1-5)
Isolation – Subject is obvious within its setting (breadth and depth)	(1-5)
Insulation – Subject is captured in a manner that eliminates distractions	(1-5)
Orientation – Choice of portrait or landscape format is ideal	(1-5)
Difficulty – Capturing this image required extra physical effort	(1-5)
EXPOSURE	
Focus – The focal point and depth of field capture the entire subject	(1-5)
Brightness - Whites are not "blown away" and darks are not without definit	(1-5)
Contrast – Full dynamic spectrum ranging from highlights to shadows	(1-5)
Clarity - Strong resolution free from noise, pixilation, artifacts, and dust spe	ots $(1-5)$
Color – Correct white balance with good saturation and appropriate vibrance	y (1-5)
PRESENTATION	
Color – Choice of mount enhances image rather than detracting from it	(1-5)
Texture – Print paper choice and mount texture complement the compositio	$n \qquad (1-4)$
Quality – Print and mount are flat and well adhered to one another	(1-4)
Condition – Print and mount are free of scratches, stains, and scuffs	(1-4)
Conformity – Subject matter conforms to A.C.E. Guidelines	(1-5)
PROPER DOCUMENTATION SUBMITTED	(1-3)
TOTAL	POINTS (100)

# PHOTOGRAPHY JUDGING CRITERIA (CHARACTER TRAIT)

Areas of Evaluation	POSSIBLE	POINTS
IMPACT		
Uniqueness – Selection of subject shows creative effort		(1-4)
Perspective – Angle and distance between camera and subject is ideal		(1-4)
Intensity – Immediately captures the viewer's attention		(1-4)
Resonance – Evokes an emotional response		(1-4)
Memorability – Creates a lasting impression		(1-4)
COMPOSITION		
Positioning – Subject location(s) within the composition is pleasing and bal-	anced	(1-5)
Isolation – Subject is obvious within its setting (breadth and depth)		(1-5)
Insulation – Subject is captured in a manner that eliminates distractions		(1-5)
Orientation – Choice of portrait or landscape format is ideal		(1-5)
Difficulty – Capturing this image required extra physical effort		(1-5)
EXPOSURE		
Focus – The focal point and depth of field capture the entire subject		(1-5)
Brightness – Whites are not "blown away" and darks are not without definit	ion	(1-5)
Contrast – Full dynamic spectrum ranging from highlights to shadows		(1-5)
Clarity – Strong resolution free from noise, pixilation, artifacts, and dust spo	ots	(1-5)
Color – Correct white balance with good saturation and appropriate vibranc		(1-5)
PRESENTATION		
Color – Choice of mount enhances image rather than detracting from it		(1-5)
Texture – Print paper choice and mount texture complement the composition	n	(1-4)
Quality – Print and mount are flat and well adhered to one another		(1-4)
Condition – Print and mount are free of scratches, stains, and scuffs		(1-4)
Conformity – Subject matter conforms to A.C.E. Guidelines		(1-5)
Clarity – How obvious is the chosen trait		(1-5)
PROPER DOCUMENTATION SUBMITTED		(1-3)
TOTAL	POINTS	(100)

# PHOTOGRAPHY JUDGING CRITERIA (COMPUTER ENHANCEMENT)

Areas of Evaluation	POSSIBLE 1	POINTS
IMPACT		
Uniqueness – Selection of subject shows creative effort		(1-4)
Perspective – Angle and distance between camera and subject is ideal		(1-4)
Intensity – Immediately captures the viewer's attention		(1-4)
Resonance – Evokes an emotional response		(1-4)
Memorability – Creates a lasting impression		(1-4)
COMPOSITION		
Positioning – Subject location(s) within the composition is pleasing and bala	nced	(1-5)
Isolation – Subject is obvious within its setting (breadth and depth)		(1-5)
Insulation – Subject is captured in a manner that eliminates distractions		(1-5)
Orientation – Choice of portrait or landscape format is ideal		(1-5)
Difficulty – Capturing this image required extra physical effort		(1-5)
EXPOSURE		
Focus – The focal point and depth of field capture the entire subject		(1-5)
Brightness - Whites are not "blown away" and darks are not without definition	on	(1-4)
Contrast – Full dynamic spectrum ranging from highlights to shadows		(1-4)
Clarity - Strong resolution free from noise, pixilation, artifacts, and dust spot	ts	(1-4)
Color – Correct white balance with good saturation and appropriate vibrancy	,	(1-4)
PRESENTATION		
Color – Choice of mount enhances image rather than detracting from it		(1-4)
Texture – Print paper choice and mount texture complement the composition		(1-4)
Quality – Print and mount are flat and well adhered to one another		(1-4)
Condition – Print and mount are free of scratches, stains, and scuffs		(1-4)
Conformity – Subject matter conforms to A.C.E. Guidelines		(1-4)
PHOTO ENHANCEMENT		
Difficulty – How hard was it to achieve the end result		(1-5)
Execution – How well were the enhancements done		(1-5)
PROPER DOCUMENTATION SUBMITTED		(1-4)
TOTAL	POINTS	(100)

# SECTION V Needle and Thread Division

All categories are for **FEMALE** contestants only. Contestants must make girls'/ladies' garments (except in crochet and knitting). No children's garments



are permitted, as well as other projects, except in crochet and knitting. No full-size afghans are permitted in these two categories. Contestants are allowed to submit one entry per category and must not receive help on their projects other than instructions.

**All fashions must meet A.C.E. dress requirements.** Do not submit miniskirts, slacks, pantsuits, shorts, bathing suits, sleepwear, or garments with low necklines. Slits in skirts/dresses must meet the A.C.E. dress standard—slit no higher than the bottom of the knee. These rules also apply to the subjects used in **Needlework** entries. Thin or "see-through" fabrics must be fully lined WITH OPAQUE MATERIAL; LACE MATERIAL IS SEE-THROUGH.

No Needle/Thread entry should attempt to portray the face or image of Christ.

Please note: **Latch-hook** is not allowed. Projects must be **completely** finished to be eligible. The contestant is encouraged to be creative and vary from the pattern. If this is done, the differences should be explained on the Needle/Thread Report (CF49). Points are given for originality.

ALL NEEDLE/THREAD ENTRIES MUST HAVE BEEN STARTED AFTER THE TERMINATION OF THE PREVIOUS INTERNATIONAL CONVENTION, and work on the project must be done *entirely* by the student. Exception: Quilts – see Quilts under NEEDLEWORK for more information.

#### **Checklist for Needle and Thread:**

- 1. Pattern (only those pieces used).
- 2. Needle/Thread Report (CF49).
- 3. Judge's Forms—Three (3) copies with name, school, customer number, address, and entry (FOR REGIONAL CONVENTION ONLY).
- 4. A 3" x 5" card MUST be attached to each piece of the entry with the following information: print or type the student's name, school name, customer number, school address, city, state/province, ZIP/Postal Code, and category entered.
- 5. Plastic bag to hold pattern, Needle/Thread Report, and Judge's Forms. (JUDGE'S FORMS FOR REGIONAL CONVENTION ONLY.) Attach bag to hanger of garments. Attach with safety pin to Needlework entry, or secure to back of frame as applicable.
- 6. A COLOR PHOTOGRAPH OF GARMENT BEING MODELED. (This does not apply to Needlecraft items such as sweaters.)

**Note to Sponsor:** Be sure the contestant enters her project in the correct category. Review the Judge's Forms to see where points are given and make sure that the entry includes each point. Seam finishes are judged according to the work involved as well as neatness. **Christian appearance is a must in all entries.** 

#### **GARMENTS**

- 1. **Coordinates**—Two pieces only. Select one of the combinations: skirt and blouse; jumper and blouse; two-piece dress; or culottes and blouse. **Use appropriate fabric for coordinates.**
- 2. **Dresses**—church dresses, casual dresses, tailored dresses <u>one piece only</u>, materials used must meet A.C.E. guidelines.
- 3. **Formals**—<u>full-length</u> (to the shoe top) dress or fancy blouse and skirt combination. **No uneven hems.** The hems may be altered after competition to tea length or uneven hems if the student prefers those styles. (Materials used must be A.C.E. guidelines.)
- 4. **Coats/Suits**—raincoats and overcoats must be three-fourths (3/4) or dress length (**NO JACKETS**) and fully lined. The three-fourths length coat is to be just below the fingertips when the arms are held straight down at the sides. Suits (2-piece minimum) should meet A.C.E. dress requirements and be fully lined. A portion of the lining on all garments in this category must be left open for judging.

**NO SERGED SEAMS** on garments. There is no way to judge a serged seam against a hand/machine finished seam. **NOTE:** Serging may be used to finish a seam, as you would use a zig-zag stitch. See Hints from the Needle/Thread Judges.

#### COORDINATES/DRESSES/FORMALS JUDGING CRITERIA

Areas of Evaluation

	POSSIBLE POINTS
Meets A.C.E. Guidelines appearance—Length, cut, modesty	(1-10)
Pattern and photograph submitted	(1-5)
Creativity—Pattern changes, color changes, originality	(1-10)
<b>Overall beauty</b> —Coordination of colors and accessories (such as buttons	
and bows), matching of plaids, etc.	(1-10)
Stitching—Machine and hand	(1-15)
Seam finish	(1-10)
Zipper, buttonholes, or fastenings	(1-10)
Sleeve set and detail	(1-10)
Collar/neckline detail	(1-5)
Hem detail	(1-10)
Proper documentation submitted	(1-5)
TOTA	L POINTS (100)

#### COATS/SUITS JUDGING CRITERIA

Areas of Evaluation

	<b>POSSIBLE</b>	<b>POINTS</b>
Pattern and photograph submitted		(1-5)
Creativity—Pattern changes, color changes, originality		(1-10)
Overall beauty—Coordination of colors and accessories (such as buttons		
and bows), matching of plaids, etc.		(1-10)
Stitching—Machine and hand		(1-10)
Seam finish		(1-10)
<b>Buttonholes, zippers, or fastenings</b>		(1-10)
Sleeve set and detail		(1-10)
Collar/neckline detail		(1-10)
Hem detail		(1-5)
Lining and interfacing		(1-10)
Proper documentation submitted		(1-5)
Meets A.C.E. Guidelines		(1-5)
TOTAL	L POINTS	(100)

#### **NEEDLECRAFT**

- 1. **Counted Cross-Stitch—No stamped** cross-stitch will be accepted. Pictures must be framed without glass. The back of all work must be accessible for judging. Example: tablecloths, place mats, pictures, samplers.
- 2. **Embroidery**—Decorating fabric with embroidery floss or thread. The back of all work must be accessible for judging. Pictures must be framed without glass. No counted cross-stitch, see "Counted Cross-Stitch" category. "Punch and sew" embroidery will not be accepted. Only regular "needle and thread" embroidery will be judged. Examples: scarves, pillowcases, tablecloths, hand towels, borders for skirts, pillows, pictures, samplers.
- 3. **Crochet**—Examples: baby afghans (no dimension smaller than 36 inches and no dimension larger than 48 inches), shawls, tablecloths, bedspreads, dresses, sweaters, baby garment sets (sweater, cap, mittens, or booties).
- 4. **Knitting—Machine knitting not allowed**. Examples: baby afghans (no dimension smaller than 36 inches and no dimension larger than 48 inches), shawls, tablecloths, bedspreads, dresses, sweaters, baby garment sets (sweater, cap, mittens, or booties).
- 5. **Afghans** –Afghans may be either crocheted or knitted. No baby afghans in this category. **Minimum size is 50" x 70".**
- 6. **Quilts**—May be machine or hand constructed. (Hand constructed quilts will receive higher points.) **Minimum size is 50**" x 70". Quilts must have been started and completed within fifteen months of Regional Convention. See Hints from the Needle/Thread Judges.

# COUNTED CROSS-STITCH AND EMBROIDERY JUDGING CRITERIA

Areas of Evaluation

	POSSIBLE F	POINTS
Pattern submitted		(1-5)
Creativity—Pattern changes, color changes, originality		(2-20)
Overall beauty		(1-15)
<b>Technique</b> —Difficulty and variety of stitches		(1-15)
Uniformity of stitches		(2-20)
Finishing—Thread ends secured, preferably no knots		(1-10)
Blocking		(1-10)
Proper documentation submitted		(1-5)
	TOTAL POINTS	(100)



# CROCHET, KNITTING, AND AFGHANS

# **JUDGING CRITERIA**

Areas of Evaluation

	POSSIBLE F	POINTS
Pattern submitted		(1-5)
Creativity—Pattern changes, color changes, originality		(1-10)
Overall beauty		(1-10)
<b>Technique</b> —Difficulty of stitches, variety of stitches		(1-15)
Uniformity of stitches		(1-15)
Gauge		(1-10)
Finishing—Thread ends secured, preferably no knots		(1-10)
Blocking		(1-10)
Proper documentation submitted		(1-10)
Meets A.C.E. Guidelines		(1-10)
	TOTAL POINTS	(100)

# **QUILTS JUDGING CRITERIA**

Areas of Evaluation

	POSSIBLE POINTS
Pattern submitted	(1-5)
Creativity—Pattern changes, color changes, originality	(1-15)
Overall beauty	(1-15)

Quilt top	(2-20)
Quilting stitches—Uniformity, size, hand- or machine-stitching	
goes through all layers of quilt	(2-20)
Size—Meets Convention Guidelines	(1-10)
Finishing for presentation	(1-10)
Proper documentation submitted	(1-5)
TOTAL POINT	'S (100)

#### HINTS FROM THE NEEDLE/THREAD JUDGES

The qualities the judges look for are originality and careful attention to details. High points are given for neatness, cleanliness, uniformity, and precision (finishing for presentation).

**GARMENTS:** Be creative. Fit your pattern to meet your body shape and size, and the color should be appropriate for your personal color palette. It is very important to be modest. Pay close attention to where seams, buttons, decorations, necklines, and hemlines are positioned.

Use the right size and type needle for your chosen material. Remove all gathering and stay-stitching. Grade all seams and top stitch facings. Blind hemstitch all hems, hiding as much of the stitching as possible. Attach hooks and eyes as smoothly as possible (no bulky stitches). Smooth sewing adds points in two areas, "Hand Stitching" and "Overall Beauty." Finish seams, even those under your lining. (A portion of the lining must be left open for judging).

Higher points will be received for the more difficult seam finishes. A proper seam finish should be used according to the type of material. Wools are usually bound, crepes need French seams. Zigzag and pinked seam finishes are the easiest and will receive the least points. **Serging is only allowed for finishing.** Pressing as you sew is very important. Even though a garment is slightly wrinkled en route to the Convention, the correct pressing of each part as it is assembled will be evident to the judges. Bound buttonholes, where appropriate, will receive higher points than machine buttonholes. Cover all shoulder pads. Try to stay away from "key hole" openings. Replace them with buttons and buttonholes or a zipper. Choose appropriate fabric and pattern for the category.

**NEEDLEWORK:** It is best not to have any knots or loose ends. When working with an even number of threads, you may cut your thread twice the length needed, fold in half, thread loose ends through eye of needle, bring needle up from back side of fabric, go down and catch loop end of thread with needle. Now you have started your work without knots or loose ends. To tie off without knots, simply hide ends in same color thread as previous stitches.

When framing your needlework picture, DO NOT PUT GLASS in the frame. The glass distorts stitches and makes judging difficult.

**QUILTS:** Quilting stitches (the stitches that go through all layers of the quilt) are what the judges are looking for. "Tying" is very easy, and cannot compare to actual "quilting." Hand-quilting will receive higher points than machine-quilting.

# SECTION VI Athletic Division

### GENERAL GUIDELINES FOR ALL ATHLETIC COMPETITION

Implementing a sports program can be of tremendous benefit to the Christian school. Godly coaches can use sports to teach character and self-control. Sports can also be used as an instrument to create and promote school spirit. On the other hand, a sports program has the potential of becoming an end in and of itself. Students and staff who hold sports above all else do themselves a disservice and do not honor the Lord

Regional and International Student Conventions are not intended to be tournaments to determine state and national championships. Schools that enter regional competition solely to compete in sports are missing a tremendous opportunity for their students to broaden their talents and abilities in other areas.

Regional and International Student Conventions may refuse to accept teams or individuals:

- 1. Who are only interested in sports competition.
- 2. Whose coaches or players have demonstrated a disrespect for A.C.E. leadership, officials, and/or other teams and coaches.
- 3. Who have repeatedly displayed a negative attitude.

### **UNSPORTSMANLIKE CONDUCT PENALTY – DISQUALIFICATION**

A.C.E. desires to assist schools in training young people to respect authority and conduct themselves in a Christian manner at all times, including stressful or demanding situations. Many times "Christian testimonies" are tarnished by public displays of unsportsmanlike conduct. **Remember, God is not necessarily concerned with who wins the game but rather how the game was played.** Any participant, player (on the court or on the bench), or coach who conveys and/or displays any attitude of disrespect, disgust, and/or disagreement could be disqualified from athletic competition.

#### **Athletic Dress Check**

The athletic judges will conduct dress check each day before every athletic event. Students will not be allowed to compete until dress corrections are made. (See athletic dress guidelines on pages I-9 and I-10.)

#### First Aid

Each school is responsible for providing their own first-aid supplies and assisting their own students for athletic competition.

# TRACK (Male and Female) AND FIELD (Male Only)

PERFORMANCE EVENTS

#### GENERAL GUIDELINES FOR TRACK AND FIELD

- 1. Appropriate athletic clothing must be worn. Boys must be clean shaven to compete. (See athletic dress code in Section I of these guidelines.)
- 2. A contestant may enter no more than three events (four events at Regionals) in Track and Field.
- 3. It is the responsibility of the contestant to be present when his event is run. He will be disqualified if he misses his event



- 4. Substitutions in relay teams are allowed only in cases of sickness or family emergency.
- 5. All substitutions must be approved by the Meet Director.
- 6. Contestants must compete with shoes on both feet.
- 7. In all field events, it is the contestant's responsibility to check in with the Chief Judge before competition begins.
- 8. Any contestant performing in both field events and running events must immediately report to the starting place for his race when his running event is announced over the P.A. system. However, he must tell the field event Chief Judge of his whereabouts and report back to the same judge when his running event is completed; each contestant shall resume field competition where he left off.
- 9. Qualifiers for the final heats will be the eight contestants or teams with the fastest qualifying times. Twelve (12) contestants qualify for fastest times for the 1600-Meter Run and twelve (12) for the 800-Meter Run.
- 10. A heat shall consist of up to eight runners with each runner assigned his own lane.
- 11. Winners of heats shall be placed in lanes accordingly:

a.	Fastest Time	Lane 4
b.	Second fastest time	Lane 5
c.	Third fastest time	Lane 3
d.	Fourth fastest time	Lane 6
e.	Fifth fastest time	Lane 2
f.	Sixth fastest time	Lane 7
g.	Seventh fastest time	Lane 1
h.	Eighth fastest time	Lane 8

- 12. In the 100-Meter Dash, the 200-Meter Dash, the 400-Meter Dash, the 400-Meter Relay, and the first lap of the 1600-Meter Relay, a runner shall run within his assigned lane and shall not step over his lane line for three or more consecutive steps with either or both feet.
- 13. In the 800-Meter Run, the 1600-Meter Run, and the second lap of the 1600-Meter Relay, a runner must be one full stride ahead of another runner before he can cut over to the latter's course.
- 14. A.C.E. International Student Convention Track and Field Records may be set during preliminaries at the A.C.E. International Track Meet.

- 15. All field measurements are to be recorded to the nearest 1/4 inch except in the high jump where the measurements will be recorded, by the judges, to the nearest 1/2 inch. Times are to be recorded to the nearest 1/10 second.
- 16. Starting blocks may be used for any race. It is the responsibility of a fellow teammate to remove the blocks immediately after the race has begun.
- 17. In all events that involve measuring (except high jump), ties by identical measurements shall be separated by the second best performance of the tying contestants. If a tie still exists, it shall be decided by the third performance.
- 18. Spectators and coaches are not allowed on the track field.
- 19. Contestants may wear watches during competition.
- 20. IMPORTANT: The Regional Convention reports the winning time and distance for each contestant at the Regional Convention on CF52 to the International Convention Office.

For more specific rules for Track and Field, please refer to the *Track and Field and Cross Country Rules Book* (**nfhs.com**). In case of a conflict of rules, the A.C.E. guidelines have precedence.

#### TRACK AND FIELD ORDER OF EVENTS

100-Meter Dash	
1600-Meter Run	This order is given for
400-Meter Dash	your information in selecting
200-Meter Dash	your participation in
800-Meter Run	Track events.
400-Meter Relay	
1600-Meter Relay	

# RELAYS (400-, 1600-Meter) (Male and Female)

PERFORMANCE EVENT

- 1. Each relay team must consist of four members.
- 2. Relay runners must be dressed in uniformity; all four runners must be dressed alike.
- 3. Each member must run at least one, and no more than one, leg of the relay.
- 4. A baton must be carried and passed, not thrown, in succession to each runner.
- 5. In each relay, a runner must pass the baton to the next runner inside the 20-meter passing zone. Passing of the baton before the baton reaches the zone or after it goes beyond the zone, disqualifies that team.
- 6. After passing the baton, runners must continue in their lane so as not to interfere with others.
- 7. The baton must be carried by hand.
- 8. If any member of a relay team runs any part of the race without a baton, his team shall be disqualified.
- 9. A dropped baton must be recovered by the runner who dropped it, without interfering with other runners. If a baton is dropped in the passing zone, either runner of the same team in the zone may recover the baton. Disqualification occurs for interfering with another runner.
- 10. A member of a relay team may not run outside the passing zone to take the baton from a fallen member.

VI - 3

- 11. A runner who is to receive the baton may start his running no more than 10 meters outside the 20-meter passing zone. A runner may also start his running anywhere inside the 20-meter passing zone.
- 12. In the 400-Meter Relay, the runners must remain within their lanes throughout the race.
- 13. A 400-Meter Relay team shall consist of 4 runners, each running approximately 100 meters.
- 14. A 1600-Meter Relay team shall consist of 4 runners, each running approximately 400 meters.
- 15. In the 1600-Meter Relay, one lap must be completed before any runner may move to an inside lane. The curve judge of the final leg of the race shall arrange the runners from the inside lane out according to the order of the upcoming runners as they round the curve.

Contestants should select events carefully so they will not be competing in a back-to-back situation; i.e., 400-Meter Relay followed by 1600-Meter Relay.

# **HIGH-JUMP** (Male Only)

PERFORMANCE EVENT

- 1. Before competition, each contestant may take one trial jump at the starting height (4' 6") for all contestants. Each contestant is allowed three (3) attempts at each height to clear that height. A third failed attempt eliminates the contestant.
- 2. A successful jump is one in which a jumper clears the crossbar without knocking the crossbar off the uprights. An unsuccessful attempt is one in which the contestant knocks the crossbar off with any part of his body or clothing.
- 3. A legal jump is one in which the jumper takes off or jumps from one foot.
- 4. Contestants reporting late will have to begin jumping at the present bar height.
- 5. A high jump crossbar shall be raised two inches at a time until the height of 4' 10" is reached. From then on, the height shall be raised one inch at a time until six contestants remain. At that point, the height shall be raised one-half inch at a time.
- 6. A contestant may pass at any height. Once he has begun his jumping at any height, he may not pass that height.
- 7. A record of failures and successes shall be marked for all contestants. A zero will stand for a miss, an X will stand for a successful attempt, and a P will stand for a pass. (See example below.)

Example:

	5' 0"	5' 2"	5' 4"	5' 6"
J. Michael Kindhart	<u>X</u>	<u>0 0 X</u>	<u>P</u>	000

- 8. A try at a height shall be scored when any contestant touches the crossbar, upright supports, or landing area on any official run.
- 9. The winner shall be the person who has made the highest jump. In the case of a tie, the person with the least number of misses shall be declared the winner. If any contestants still remain tied, a jump-off shall occur and be judged again on fewest misses or highest height.
- 10. After all other contestants have failed, the one contestant left has the right to continue jumping until he has three consecutive misses.

12-1-22 VI - 4

# **RUNNING LONG JUMP** (Male Only)

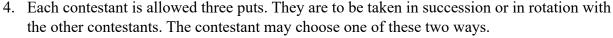
#### PERFORMANCE EVENT

- 1. Each contestant is allowed three jumps.
- 2. Before competition starts, each contestant is allowed two practice jumps.
- 3. A foul jump occurs when the take-off extends past the scratch line. The edge of the take-off board nearest the landing pit shall be the scratch or foul line.
- 4. A foul jump occurs if the contestant touches any area outside the landing pit during his jump or if he runs through or past the pit after having begun his approach.
- 5. Measurements shall be made at right angles to the scratch line from the nearest break in the landing pit made by the contestant's feet, hands, body, or clothing.
- 6. The landing pit must be raked smooth by an official following each jump.
- 7. All jumps are to be recorded by the Chief Judge.

# **SHOT-PUT** (Male Only)

PERFORMANCE EVENT

- 1. Athletic Director will provide the twelve-pound shot.
- 2. Before competition starts, each contestant is allowed two practice puts.
- 3. The contestant with the longest put shall be declared the winner.



- 5. A legal put must be made with one hand. During the attempt, the shot must not drop to the shoulder and must be kept in close proximity to the jaw.
- 6. A legal put must land in the designated area. The contestant's foot must not touch the outof-bounds circle or, if using a stop-board, the top surface area of such stop-board. Any area outside the circle is also illegal until the put has been marked by the officials.
- 7. All puts by each contestant are to be recorded.
- 8. It is not a foul if any part of the contestant swings outside the circle without touching the ground.
- 9. For the correct way to measure a put, see the *Track and Field and Cross Country Rules Book* (nfhs.com).



VI - 5

# **DISCUS** (Male Only)

#### PERFORMANCE EVENT

- 1. Athletic Director will provide the standard size (3 lb. 9 oz. and 8 1/4" to 8 5/16" diameter) rubber discus.
- 2. The contestant is allowed two practice throws.
- 3. The contestant with the longest of three throws will be declared the winner.
- 4. The contestant may not leave the designated throw circle during his event.
- 5. Items 6, 7, 8, and 9 under "Shot-Put" as applicable.



# **SOCCER KICK** (Male Only)

PERFORMANCE EVENT

Soccer Kick competition will be conducted as an elimination event in a similar manner as High Jump.

#### **Rules**

- 1. A standard #5 soccer ball must be used by all contestants. The Convention Director shall provide a regulation ball and net.
- 2. The ball must be properly inflated and will be checked by the Event Director.
- 3. Athletic shoes without hard toes are required.
- 4. A kicking tee must not be used.
- 5. A successful kick is one that passes into the net without touching the ground. It must be in flight when it passes over the goal line.
- 6. Contestants are permitted two "warm-up" kicks.
- 7. Contestants can take no more than two approach steps.
- 8. Contact with the ball constitutes a kick.
- 9. A group of contestants will start at 10 yards.
- 10. Contestants must report at the scheduled time and continue until eliminated. Contestants reporting late for competition will begin where the ball is currently placed.
- 11. Each contestant is allowed three tries at that distance. They may pass if they so desire.
- 12. After all contestants have either passed or attempted the kick, the ball is moved back 5 yards. Rule #11 then applies again.
- 13. Continue the above process until a winner has been determined.
- 14. A record of failures and successes shall be marked for all contestants. A zero will stand for a miss, an X will stand for a successful attempt, and a P will stand for a pass. (See example below.)

#### Example:

	20 yds	25 yds	30 yds	35 yds
Racer Loyalton	X	<u>00X</u>	P	000

- 15. The winner shall be the person who has made a successful kick from the longest distance. In the case of a tie, the person with the fewest misses shall be declared the winner. If any contestants still remain tied, a kick-off shall occur and be judged again on fewest misses or longest kick.
- 16. After all other contestants have failed, the one contestant left has the right to continue kicking until he has three consecutive misses.

# PHYSICAL FITNESS AWARD (Male Only)

PERFORMANCE EVENT

#### Pull-Up

- 1. Standing with the bar adjusted to at least eight (8) inches beyond extended arm, grasp bar with back of the hand toward the contestant.
- 2. Flex arms, raise body, touch chin to bar; return to starting position.
- 3. Move upward and downward with body in extended position.
- 4. The contestant will be allowed five minutes to perform as many pull-ups as possible without stopping.

#### **Pushup**

- 1. Front lying, palms of hands flat on floor and approximately one (1) foot from ears directly to side of head.
- 2. Straighten arms to lift body.
- 3. Chest must touch floor for each completed movement.
- 4. Body must remain in a rigid position during the upward push and downward motion.
- 5. The contestant will be allowed five minutes to complete as many pushups as possible without stopping.

#### Sit-Up

- 1. Back lying, legs bent at least 90° angle, feet together flat on floor, arms folded across the abdomen without holding shirt.
- 2. Sit up and touch the knees with the folded arms without holding shirt.
- 3. Keep arms folded, hands on opposite biceps, resting on your chest in the down position and extended to touch the top of the knee on the upward movement. Buttocks must stay in contact with ground.
- 4. The Event Judge will assign a "buddy" who will hold the contestant's feet against the floor.
- 5. The contestant will be allowed ten minutes to perform as many sit-ups as possible without stopping.

#### **Rules**

- 1. The contestant must do the exercises in the following order (1) pull-ups, (2) pushups, and (3) sit-ups.
- 2. The student will be required to reach a standard in the first two stations of physical fitness in order to continue in the event: 6 pull-ups and 25 pushups.
- 3. Only 60 seconds will be allowed between exercises.

4. A judge will count the number of correct exercises performed. The judge will "warn" the contestant of the first improper movement; count will stop at the second improper movement or when time is up.

#### **Scoring**

Pull-Ups - 1 point each Pushups - 1/2 point each Sit-Ups - 1/3 point each

The contestant with the highest total points shall win first place. Subsequent places will be determined by total points of each contestant.

Physical Fitness competition is counted as one of the three athletic events in which a male contestant is allowed to compete.

# **BASKETBALL** (Male Only) ELIMINATION/PERFORMANCE EVENT

#### **Team**

A team shall consist of five (5) players minimum to ten (10) players maximum. A team will not be permitted to start a game with less than 5 members. Only players, two coaches, and one statistician are allowed on the team bench.



#### Uniform

Each team is to be in a standard uniform (every member dressed alike). Each player's shirt is to be numbered on both front and back with a solid color number contrasting with the color of the shirt. The number on the back shall be at least six inches (6") high and the number on the front shall be at least four inches (4") high. Teams with similar colors will wear pullovers. NOTE: Any number, one or two digits, cannot exceed "5." (Please refer to SECTION I for guidelines on attire.)

#### **Choice of Ends**

The team representing the smaller school (age 13 and older students) shall have the first choice of ends. Teams shall change ends at the half. Benches will be assigned by the Director.

#### A Game

A game shall consist of two, eight-minute periods separated by a five-minute half time. A game shall be won by the team having scored the most points by the end of sixteen minutes of playing time. Winning teams advance. Winning team coach takes game report, with score of game, to the check-in table for the next assigned game time. Losing teams are eliminated, unless needed to determine third through sixth place. Regional Conventions may play double elimination, if time permits. The time rules are to be used for the entire tournament, even championship games at International Student Convention and Regionals.

#### Warm-Up Time

Each team will have at least five (5) minutes of warm-up time, unless it is game time; then present team may take the court to warm-up.

#### **Time-Outs**

Each team is given two (2) full one minute time-outs and two (2) thirty second time-outs per game.

#### **Overtime**

Three (3) minutes duration, each team will be allowed one additional time out.

#### **Fouls**

Three personal fouls per game disqualify a player. Bonus, shoot 2 foul shots on the 5<sup>th</sup> and subsequent team fouls in each half.

#### **Technical Fouls**

Technical fouls are also counted as personal fouls and team fouls. Bad language will result in a technical. Coaches and/or players will be removed for the rest of the half for a negative attitude technical. If a coach or player receives a second technical foul, then he is eliminated for the rest of the game and tournament.

#### Rules

For general rules, see the *Basketball Rules Book* (**nfhs.com**). ISC rule states that any team that is 45 minutes or more late for their scheduled game will forfeit their match.

#### Table Help

Each team must provide one person to help with the score table for each game played.

#### Cheering

Teams are not permitted to have cheerleaders.

# **TABLE TENNIS SINGLES** (Male-428) (Female-450)

ELIMINATION/PERFORMANCE EVENT

#### **Table Tennis Uniforms**

Male and Female - Appropriate athletic clothing must be worn for all games. (See athletic dress codes in SECTION I of these guidelines for male and female requirements.)



#### The Racket

The racket may be any commercially produced paddle with rubber sheets. The rubber sheets must completely cover the side or sides being used to strike the ball. There can be no holes or damaged portions on the rubber sheets. (Sandpaper, cloth, or bare wooden surfaces are not allowed.)

3-21-24 VI - 9

#### The Choice of Ends and Service

The choice of ends and the right to be server or receiver in the first game of every match shall go to the younger player, provided that, if he chooses the right to be server or receiver, the other player shall have the choice of ends, and vice versa. Following the first game, the players then switch sides, and the first server of the first game becomes the first receiver of the second game. If a third game is required, the procedure will be the same as the first game.

#### Warm-Up

Because of a limited time schedule, warm-up may be no longer than two (2) minutes on the game table.

#### **Game and Match**

Games will be played to 11. A match is best two-of-three games. After each 2 points have been scored, the receiving player shall become the serving player and so on until the end of the game, unless both players score 10 points. When the score is tied at 10, the serve will alternate after each 1 point until a player wins by 2 points. From quarterfinals on (if time permits), a match may consist of the best three-of-five games.

#### **Rules**

During the course of a match, coaching is not permitted during a game but can be done between games, if it does not delay the next game. Because of the time limitations, play should be continuous. In the final match, play should likewise be continuous throughout, except that either opposing player is entitled to claim a repose period of not more than five minutes duration between the second and third games of a three-game finals match. Any other circumstances requiring a delay in play, be it injury, equipment problems, or other, **shall be considered and ruled on by the Chief Judge.** 

Judge will call score before each serve. A serve made prior to score called will be a let and will be played over again. Contact with the ball must be above the table level and behind the end line (not sides) on a serve. The judge must be able to see the ball at all times. The server must hold ball in OPEN PALM and toss ball up during the serve. If a player fails to strike the ball after it has been tossed up for service, the receiver gets the point. The player shall lose a point IF his free hand or body disrupts playing surface. Instruct the players to check with the head judge before leaving the room after each match.

For general rules, consult those adopted currently by USA Table Tennis (usatt.org).

VI - 10

# **TENNIS SINGLES** (Male-431) (Female-454)

ELIMINATION/PERFORMANCE EVENT

#### **Tennis Uniforms**

Male and Female - Appropriate athletic clothing must be worn for all games. (See athletic dress code in SECTION I of these guidelines.)

#### The Racket

The racket may be any commercially produced racket.

#### The Choice of Ends and Service

The choice of ends and the right to be server or receiver in every match shall go to the younger player, provided that, if he chooses the right to be server or receiver, the other player shall have the choice of ends, and vice versa.

#### A Game

It takes four (4) points to win a game unless the game reaches deuce, in which case play continues indefinitely until one player gets two (2) points ahead.

#### A Set

A regular set shall consist of six (6) games. A short set begins play at two (2) games all. The 12-point tie breaker will be used in all sets that reach six (6) games.

#### A Match

A match shall consist of two (2) of three (3) short sets, except for finals. Finals matches shall consist of the best of two (2) out of three (3) regular sets.

#### The 12-Point Tie Breaker

Player A, having served the first game of the set, serves the first point from the right court. Player B serves points 2 and 3 (left and right). Player A serves points 4 and 5 (left and right). Player B serves point 6 (left) and, after players change ends, point 7 (right). Player A serves points 8 and 9 (left and right). Player B serves points 10 and 11 (left and right). Player A serves point 12 (left). A player who reaches 7 points during these first 12 points wins the game and set. If the score has reached 6 points all, the players change ends and continue in the same pattern until one player establishes a margin of two (2) points, which gives him the game and set. Note that players change ends every six (6) points. For a following set, the players change ends and player B serves the first game.

#### **Rules**

For general rules, download the *USTA Handbook of Rules and Regulations* (usta.com).

12-1-22 VI - 11

# **VOLLEYBALL** (Female Only) ELIMINATION/PERFORMANCE EVENT

It is recommended that teams learn to play "power volleyball" as opposed to an open-handed "beach ball" type of game. The *Volleyball Rules Book*, published by the National Federation of State High School Associations (**nfhs.com**), gives more precise rules and regulations. You must obtain the latest edition of these rules as they are subject to change each year.



#### **Players**

A team must have a minimum of six (6), maximum of twelve (12) members to compete. A team shall consist of six (6) players to begin a match. Only players, two coaches, and one statistician are allowed on the team bench.

#### Uniforms

Each team is to be in a standard uniform (every member dressed alike). Each player is to be identified by a number on the uniform top that is not a duplicate of a teammate's number. It is recommended that a 2-inch number be placed on each sleeve near the shoulder seam. A 4-inch number shall be located on the upper front of the uniform top and placed so that the top of the number is no more than 4-inches down from the shoulder seam. The number on the back of the uniform top shall be at least 6-inches high. (See female athletic dress codes in SECTION I of guidelines for requirements.)

#### **Game and Match**

Rally scoring is to be used to keep score. Points are awarded on each play regardless of which team serves. The let (net) serve shall be allowed, and play shall continue provided net contact is entirely within the net antennas. Matches are two (2) out of (3) games. The 1<sup>st</sup> two games are played to 25 with a cap of 30 (this means if a game is tied 29-29, the next point wins). The 3<sup>rd</sup> game is played to 15 (with no cap and the first to 15 wins).

#### **Playing Area**

Before a match begins (and before the third game of a match if necessary to determine the winner of a match) the team from the least total pupil enrollment (age 13 and older students) shall have the choice of serving/receiving **or** from which court they will serve.

#### Table Help

Each team must provide one person to help with the score table and provide one person to line judge for each game played.

#### Warm-Up Time

Each team will have at least five (5) minutes of warm-up time, unless it is game time; then present team may take the court to warm-up.

VI - 12

#### **Substitution**

The coach may make a request for substitution when the ball is dead. The referee will report the change to the scorer and then signal the substitute to enter the game. The incoming player must take the position in the serving order of the player replaced.

Correct substitution procedure is covered in Rule 10 of the *Volleyball Rules Book* (**nfhs.com**). It includes the number of entries a player is allowed; substitution for an injured/ill player before and during a game; and illegal, improper, and abnormal substitutions.

#### Rotation

When a team loses its serve, the team receiving the serve rotates one position, clockwise.

#### **Player Actions**

**Pass** A play in which the ball is hit into the air so that another player can get into position to contact the ball.

- 1. Forearm pass a controlled skill, generally used as a team's first hit in which the ball rebounds from the forearms of the receiver to a teammate.
- 2. Overhead pass (setting action) two-hand finger action directing the ball to a teammate.
- 3. Set two-(or one-) hand finger action directing the ball to an attacker.
- 4. Dig an underhand or overhead defensive saving skill in which the ball is contacted by the forearms, fists, or hands.

**Attack** Any play adding force and/or direction to the ball with the intention of returning the ball to the opponent. A team's third hit is always considered an attack.

- 1. Spike an attack play in which the ball is forcibly hit into the opponent's court with a one-hand overhead motion.
- 2. Tip/Dink a fingertip attack on the ball which directs the ball into the opponent's court.
- 3. Dump a fingertip attack most commonly used by a setter on the second hit.
- 4. Overhead pass two-hand finger action directing the ball over the net.

**Block** A play approximately arm's length from the net in which a player, whose hand is raised above the head, contacts the ball near the top of the net in an attempt to:

- 1. Prevent the ball from crossing the net, including a served ball.
- 2. Return the ball immediately.
- 3. Deflect the motion of the ball.

A block may involve wrist action provided there is no prolonged contact. (Sometimes more than one player is involved in the play as described above.)

#### **Time-Outs**

Requests for time-out shall be made by the coach or playing captain only during dead balls but not after the referee has signaled for the next serve.

Charged time-outs shall not exceed 60 seconds, and each team is limited to two time-outs per game. Requests for additional time-outs shall not be honored and shall be penalized by point or side-out. Time-outs may be taken consecutively without play between them. A time-out requested prior to the start of the game shall be honored.

VI - 13

An additional time-out shall be permitted each team when the score is 25-25.

#### HINTS FROM THE VOLLEYBALL JUDGES

A good volleyball team is proficient in the bump, set, and spike.

A powerful serve is not as important as a consistent one. You can't score a point if you don't get the ball over the net.

Remember that, although the matches at Internationals will be scheduled for a precise time, you should keep in close contact with the competition in case of unexpected schedule changes.

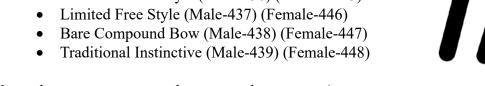
Read the latest edition of the *Volleyball Rules Book* (nfhs.com) carefully; many helpful situations are discussed.

# **ARCHERY** (Male and Female)

PERFORMANCE EVENT

#### **Classes**

• Unlimited Free Style (Male-436) (Female-445)



(No student may enter more than two archery events.)

#### **Unlimited Free Style**

This class will be reserved for the top archers. To compete in this class at Internationals, a student must score a minimum of 160 points out of a possible 240 at the regional level. Verification of this score, signed by the local Convention Coordinator, must accompany the student to International Student Convention. This must be presented to the Chief Judge on the day of competition.

Equipment for this class may vary as listed. A bow (compound or recurve) may be used. This bow must meet all general guidelines for equipment. A release aid, adjustable sights (with nonmagnifying dot, cross hair, or pins), stabilizer over twelve inches, and wings will be allowed. Sights may be adjusted at will; however, no extra time will be allowed for setting sights. Any one or all of these added to a bow will move it to this class.

#### **Limited Free Style**

Equipment for this class is as listed. A bow (compound or recurve) may be used. This bow must meet all general guidelines for equipment. Sights on this bow must be fixed pin sight. Archers will not be allowed to adjust their sights at the shooting line. Any stabilizer used must be twelve (12) inches or less. Wings are not allowed. Arrows must be released by fingers without the help of any mechanical device (no release aid).

12-1-22 VI - 14

#### **Bare Compound Bow**

This class is restricted to compound bows. Bows must meet all general guidelines for equipment. No sights, stabilizers, or wings allowed in this class. An arrow rest and nock are the only items allowed on a bow.

#### **Traditional Instinctive**

This class is restricted to recurve, long bows, and self-made bows. Bows must meet all general guidelines for equipment. No sights, stabilizers, or wings allowed in this class. An arrow rest and nock are the only items allowed on a bow. The bow may be shot off the shelf.

#### **Equipment**

#### **Bows**

All bows must be in good condition with no frayed strings or cracks in the riser or limbs. No bow will be used that is considered unsafe. No overdraws or bows with a built-in overdraw will be allowed. The maximum draw weight for any bow will be sixty (60) pounds. All compound bows will be checked for proper draw weight at equipment check. No shooter will be allowed to compete with a bow set over sixty (60) pounds. (Please read Safety section on page VI-16.) The minimum draw weight will be twenty (20) pounds. **Crossbows are not allowed.** 

#### **Arrows**

Arrows must be selected that match the draw weight of the bow. Arrows should be used that will spine correctly and weigh at least five (5) grains for each pound of draw weight. (Example: a 50-pound bow should use at least a 250-grain arrow.) Your local archery shop will be glad to help with arrow selection and setup.

Arrows will be equipped with target or field tips only. No hunting tips or broadheads of any kind are permitted. A contestant should take at least eight (8) arrows to the shooting line. Seven (7) arrows will be shot at each target. The Chief Judge will mark one of the seven arrows with a "P" indicating a practice arrow. The score for the practice arrow will not be counted. The eighth arrow will be used as a spare should an arrow be lost or damaged. All arrows shall be of identical length and weight. Arrows can be made of aluminum, carbon, or aluminum/carbon composite. Good wood arrows can be used in the traditional class. Wood arrows will not be allowed with compound bows.

#### **Arrow Nocks**

Bow strings must be fitted with no more than two (2) standard metal nocks. If two (2) are used, they may be no more than one-half inch apart.

#### **Strings**

Bow strings in the Unlimited and Limited Free Style classes may contain any type of sighting mechanism, except those that are electrically powered or use any type of magnifying lens. String walking is not allowed in any class.

VI - 15

#### **Targets**

All targets will be round 48" ten-ring targets. The distance will be as follows: 20, 30, 40, and 50 yards.

#### **Safety**

The utmost care will be given to safety. A bow is a deadly weapon, not a playroom toy. Any student who does not follow all safety rules will be removed from the firing line.

- 1. Never point your bow in a direction other than downrange.
- 2. No horseplay!
- 3. Never run with an arrow in your hand.
- 4. Don't nock an arrow until instructed to do so.

Any student who cannot safely pull his/her bow will be asked to lower the poundage. The person should be able to pull the bow to full draw without having to reach to the sky or ground. A good way to check this is to have the student sit on a bucket and pull the bow. If he cannot pull it without reaching up or down, lower the poundage.

A.C.E. recommends that your equipment be inspected for safety by a professional before competition.

#### **Rules of Competition**

- 1. Each student will comply with all orders given by the judges.
- 2. No coaching from the sidelines.
- 3. Once on the line, shooters may talk only to the judge.
- 4. Shooters may not distract other archers.
- 5. The decision of the judges is final.

#### **Order of Competition**

- 1. Each archer will shoot seven (7) arrows at each target. (One is practice.)
- 2. When advancing to the firing line, each archer will place bow on the ground or place it in a bow holder (archers provide own holder).
- 3. On the order, "The line is clear. You may pick up your bow," archer picks up bow. Next, "The firing line is no longer clear. Commence firing." At this command, archers shoot arrows. When each archer finishes shooting arrows, the bow is placed on the ground or in a bow holder. When all bows are on the ground or time has run out, the Line Judge will say, "Cease firing." At this point, anyone not finished will place his bow on the ground. The Line Judge will then say, "Is the firing line clear?" Each judge will respond by raising his or her hand. When the Line Judge is satisfied that the line is clear he will say, "The firing line is clear. Advance to your target score and remove your arrows." When all archers and judges have returned to the line, the Line Judge will say, "Advance to the next target." These steps will be repeated until each archer has completed the course.

#### **Scoring**

Scoring will be from ten to zero with bull's-eye being "10." Any arrow that touches the next higher score will be scored at the higher score. The highest possible score will be 240 points.

VI - 16

### Time

There will be a time limit of five (5) minutes on each target for the archer to shoot all seven (7) (one practice) of his/her arrows. Two (2) minutes will be allowed to score the archer's arrows. If lost arrows are not retrieved in this time limit, the student may come back after competition is over and search for lost arrows.

12-1-22 VI - 17

# **SECTION VII**

# **Color Guard/Flag Corps Division**

### **COLOR GUARD** (Male Only)

PERFORMANCE EVENT

Participation in Color Guard is an excellent way to learn teamwork. On the drill field, individuals learn to appreciate the need for discipline—the need to respond to vested authority, to follow orders promptly and precisely, and to recognize the effect of their actions on the group as a whole. Learning to follow is the beginning of leadership.

#### Rules

- 1. A Color Guard unit shall consist of five (5) members including the unit commander (two riflemen, two flag bearers, and one commander).
- 2. The unit commander may be an adult or student.
- 3. Each presentation is limited to not more than five (5) minutes.
- 4. Each unit commander must work within the framework of the order of competition found in the judge's sheet (CF67).
- 5. Weapons must not be loaded or fired with live ammunition or blanks. <u>Any rifle must be nonworking with no firing pin or must be a dummy drill rifle.</u>
- 6. The following flags must be presented and posted: Country's flag of the unit and the Christian flag. (Other flags may not be used.)
- 7. Color Guard units must provide two (2) flag stands for posting the colors.

#### Commands

**Voice characteristics**—The individual tone, clarity, and depth that make the voice recognizable. **Projection**—The ability of a person to project the voice to whatever distance desired without undue strain.

**Inflection**—The rise and fall of the voice; the change in pitch.

**Snap**—That extra quality in a command that demands immediate response.

#### **Response of Team**

**Snap**—That extra quality of response which comes from much practice.

**Timing**—Responding precisely to the cadence of the command.

#### COLOR GUARD JUDGING CRITERIA

Areas of Evaluation	POSSIBLE POINTS
Inspection	
(The unit commander reports to the Chief Judge after the unit is	
called to attention.)	
A. Neatness	(1-5)
B. Uniforms	(1-5)
C. Equipment	(1-5)
D. Uniformity	(1-5)
Marching, rifle, and flag skills/alignment of unit	(1-10)
(The unit marches forward to present the colors. The distance of	
march must be 30 steps forward.)	
Proficiency of reversing the colors	(1-10)
(Colors are reversed to prepare for posting.)	
Presenting the colors to the judges	(1-10)
(Unit is called to present arms.)	
Posting of the colors in proper holders	(1-10)
Retrieving of the colors	(1-5)
(After the colors have been placed, and before the color bearers	
return, the call for carry colors is given and any additional commands	
to return the colors back to the Color Guard unit.)	
Dismissal of Color Guard unit	(1-5)
(After the colors have returned to the unit, the unit will be	
commanded to march back to its original starting position	
for dismissal.)	
Commands	(1-10)
(Projection, inflection, snap, response of unit in snap	
and timing)	
Error-free routine	(1-10)
Within time guidelines	(1-5)
Proper documentation submitted	(1-5)
TOTAL POI	INTS (100)

# **FLAG CORPS** (Female Only)

Flag Corps competition is designed for female contestants who want to perform in a precision team event requiring uniforms, drills, routines, and flags (banners). Equipment consists of colorful flags and banners on poles. Uniforms must comply with convention dress standards for female contestants (skirts, blouses, culottes, and nylons). Contestants may not sing or chant; they may issue short vocal responses to commands.



#### **Rules**

- 1. A Flag Corps must consist of at least five (5) but not more than twenty-five (25) members including the corps commander.
- 2. The commander may be an adult or a student.
- 3. Routines are limited to six (6) minutes.
- 4. Each corps commander must submit a diagrammed plan for her routine.
- 5. Flags must be mounted on poles not to exceed nine (9) feet long.
- 6. Firearms are not permitted.
- 7. Weapons are not permitted, for example, swords, lances, and spears.
- 8. Routines will be performed to a specific piece of music chosen by A.C.E. Each year, a different music selection will be available on CD upon request.

#### **Suggestions for routines**

Flag Corps should incorporate the following movements in their presentations.

Facing Movements	<b>Marching Movements</b>	
Attention	Forward	
Parade Rest	To the Rear	
At Ease	Oblique (right/left)	
Right Face	Halt	
Left Face	File	
About Face		

#### **Flag Positions**

Straight Up Slant Upward Left Position Right Position Motion

#### FLAG CORPS JUDGING CRITERIA

Areas of Evaluation	POSS	BLE POINTS
Inspection		
A. Uniforms		(1-5)
B. Equipment		(1-5)
C. Neatness		(1-5)
Marching and drills		(2-10)
Stationary movements		(2-10)
Flag skills		(2-10)
Commands		(1-10)
Complexity/creativity of routine		(2-15)
Overall appearance		(2-10)
Error-free routine		(1-10)
Within time guidelines		(1-5)
Proper documentation submitted		(1-5)
-	TOTAL POINTS	(100)

# **SECTION VIII Music Division**

# OFFICIAL A.C.E. STATEMENT OF ACCEPTABLE MUSIC FOR STUDENT CONVENTION COMPETITION



A.C.E. desires to have the highest quality music competition possible. Such competition is intended to demonstrate a student's instrumental and vocal music skills, while encouraging a student to apply his musical talents to Christian values. A.C.E. encourages all students to aspire to reach their highest potential; maximizing the gifts God has given them.

**Please note:** A.C.E. fully supports the authority of the local church and does not ask churches or Christian schools to adopt these music guidelines as their ministry standard. Furthermore, such standards are not given to imply greater spirituality. It is our privilege to minister to a very diverse group from various denominations, each having a particular distinctive in musical standards. In an effort to show deference to those attending, A.C.E. has set specific standards for our competition. We respectfully ask that all sponsors and students maintain good Christian character and graciousness at all times, especially in adhering to and respecting the standards set forth for convention.

Competition arrangements are to be **Christian or patriotic** rather than secular. Classical instrumental music is allowed as long as it is nonoffensive to Christian values or good taste. Music sung or played with a jumpy, sensual, or worldly style is not acceptable. Contemporary Christian, jazz, gospel rock, or gospel country music are not acceptable. In our music guidelines, "contemporary" refers to a style of music, not the date on which a piece was written. Music must be appropriate for a typical **conservative** fundamental church service (musical arrangement, text, and presentation). In Vocal and Instrumental Music categories, contestants are not permitted to use the musical score (except small and large instrumental ensembles). **Narration and/or dramatic dialogue are not allowed.** 

An analysis of music, text, and performance techniques are essential in determining whether a song/performance is suitable. Music is appropriate only when the lyrics, musical style, and presentation are consistent with Biblical principles.

A.C.E. requests that ALL VOCAL ENTRIES be presented in the ENGLISH LANGUAGE. We apologize that we are not able to grant any exceptions.

#### **APPEARANCE**

<u>Gentlemen</u>: Dress shirts, ties, and jackets should be worn for all music performances with the following exceptions:

- 1. School uniforms
- 2. A tuxedo with either a vest or cummerbund without a jacket

<u>Ladies</u>: Nice church outfits should be worn for all music performances with the following exceptions:

- 1. School uniforms
- 2. Formal attire that meets the modesty requirements for convention

When selecting a musical piece, please consider the following:

#### **ELEMENTS OF MUSIC**

**Melody**—A good melody has a definite high place near its conclusion so that there is a sense of climax and resolution.

Harmony—Harmony should support the melody and play a subservient role.

**Rhythm**—The rhythm of a song has much to do with the overall integrity of the piece. A subtle rhythm or sense of pulsation with a balance of regular accent patterns and occasional syncopation for variety and interest is acceptable. The rhythm must not overtake the melody, harmony, message, or overall flow of a song. Avoid musical compositions with excessive repetition of a melodic phrase, harmonic pattern, rhythmic pattern, or any combination of these three. Music with continuous syncopation, dominant beat, highly accented backbeat, and/or break beat is not acceptable.

**Worldly Identification**—The message carried by a musical style does not change by simply adding religious or Scriptural lyrics.

A musical composition should have a definite **beginning**, build to a **climax point**, and communicate a definite sense of **conclusion**. The musical sound must not detract from the message of the words.

#### TEXT

**Accuracy**—Good lyrics must be Biblically accurate in both definition and associative meaning. The key to a truthful presentation of text is balance and careful examination under the Holy Spirit's direction that the words are "pure."

**Implications**—Any implied ideas must be examined to make sure that nothing unacceptable is implied and that the intent of Scriptural teaching and principle is satisfied. A wise performer will always check the implied communication of a song's message to verify its total accuracy.

Crossover Songs—The lyrics must CLEARLY state at some point Whom the song is about. Avoid songs that have no direct reference to the Lord and others that are written to reference only "He" or "Him" whenever God's name is mentioned—"crossover songs." (Such songs are acceptable in both the secular and Christian communities, as the song could easily be sung in the content of a secular love song.) The attributes of God should be maintained in the highest regard any time He is addressed.

Message—Good lyrics say something of value. Not every song needs to be as profound as our richest hymns, but good lyrics never include trite phrases just for the sake of rhyme. Such phrases are designed for entertainment rather than edification. Good lyrics fulfill a definite purpose. If the text is sung as a hymn, it should express some Godly attribute that helps us worship the Lord. If the text is sung as a gospel song, it should be a message that encourages us. The message should also be simple enough that almost anyone can easily understand it, relate to it, and apply it.

#### PERFORMANCE TECHNIQUES

**Presentation**—Give careful attention that the musical presentation does not reflect secular styles (breathy, sensual, and so on). "Crooning," "sliding," "sagging," or other such terms are vocal crutches and should be avoided. Use caution that the presentation is not done in an "entertainment" attitude or style.

**Movement**—No choreography, planned or unnecessary bodily movement (including hand clapping, foot stomping, deaf signing, finger snapping, etc.), will be permitted. Occasional movement of the hands/arms for dramatic effect (i.e., placing hand to heart, raising hand toward Heaven) is permitted but should be used sparingly. Competitors should stand erect; bend knees slightly to relax rigid leg muscles, with arms and shoulders relaxed and thumbs resting at the side-seam of clothing.

Questions to evaluate musical selections/performances:

- 1. Does the music glorify God, not the performer or composer?
- 2. Does the music reflect Biblical doctrine and Godly living?
- 3. Is the rhythm a subservient feature that does not dominate the music?
- 4. Does the background music play a subservient role to the lyrics and not distract the listener from the message?
- 5. Are the lyrics Biblically accurate?
- 6. Is the performance a straightforward presentation, focusing on vocal technique that employs proper breathing (avoiding breathy tones, sagging and sliding pitches, and/or choreographed movement)?
- 7. Is the music easily identifiable as a Christ-honoring piece as opposed to a "new sound" as in secular or entertainment styles?
- 8. Does the music invoke positive responses?
- 9. Does the selection draw the listener closer to God and uplift his/her spirit?
- 10. Does the music praise the Lord, focus on God, or deliver a clear spiritual message?

When evaluating musical selections, an appropriate piece will always yield a "YES" response to all of the questions given. If there is ANY doubt regarding the appropriateness of a piece and to avoid conflict, please submit the selection to A.C.E. for review/approval. Out of love and respect for the students competing, A.C.E. would never desire a student to invest time and energy preparing a selection, only to be marked down because the selection does not meet the guidelines.

For review/approval, selections must be submitted to A.C.E. no later than **February 1**. Please allow two to three weeks for the review process. Selections, musical score, and lyrics should be submitted to:

Shipping Address: A.C.E. STUDENT CONVENTIONS 130 Maple Drive North Hendersonville, TN 37075 Mailing Address: A.C.E. STUDENT CONVENTIONS P.O. Box 2707 Hendersonville, TN 37077-2707

Submitted selections will be returned with the A.C.E. seal of approval or an explanation as to why the piece is not appropriate for this competition.

**NOTE:** Any student performing a selection that violates the music standards presented in these guidelines (in musical content, text, or presentation) will not place in competition. Please give careful attention to the musical selection and ensure that it meets the standards set forth in these guidelines.

#### GENERAL PERFORMANCE GUIDELINES

**IMPORTANT!!!!** All copies of music, CDs, judging forms, and photos must be CLEARLY LABELED with the student's name, school name, school customer number, school telephone number, complete school address, and category.

- 1. Three copies of the arrangement, as performed, must be given to the judges before a performance. Music must be performed exactly as it appears on the score. For example, if chords are changed, music should be rewritten to reflect the changes. Submitted copies must include the musical score, numbered measures, and the lyrics. The judges must receive copies of the corrected/changed scores. Copies must be CLEARLY LABELED with the student's name, school name, school customer number, school telephone number, complete school address, and the category.
- 2. Contestants may sing a cappella; be accompanied by an adult or student (of convention age) **playing a piano;** or use an accompaniment CD (**piano only**). Record only one song per CD. CDs should be CLEARLY LABELED with the student's name, school name, school customer number, school telephone number, complete school address, and the category. Please indicate if a Dolby recording is used in order to avoid confusion if asked to perform at a rally. Other sound tracks are not permissible. Note: Contestants are to make sure the recording is of the best possible sound quality. Poise and presentation are part of the judging criteria; thus contestants are not to provide their own accompaniment.
- 3. Contestants must submit a color photo (snapshot or Polaroid) of themselves, with faces clearly visible. They must be in the SAME OUTFIT they will be wearing for that event. Photos should be CLEARLY LABELED with student's name, school name, school customer number, school telephone number, complete school address, and the category.

- 4. At International Student Convention, contestants must perform the same selection performed in Regional Student competition. A student may not use the same song two years consecutively in the same event if he/she (or a group) placed in the top six at International Student Convention the previous year with that song in the same event. In addition, the same selection is not to be used by multiple groups from the same school in the same year.
- 5. **VERY IMPORTANT**—See page IX-1 of Platform Competition Division for poise and appearance guidelines.
- 6. All vocal and instrumental music is to be memorized (exception: Small and Large Instrumental Ensembles).
- 7. There should be a preselected spokesperson for each group who will introduce the group, the school represented, and the title of the song to be performed. (This is not counted against performance time.)
- 8. Personal amplification equipment for competition is not allowed.
- 9. Musical competition time limit is 5 minutes. If competition piece exceeds the 5-minute time limit, the contestant will receive a **.5-point deduction** for any portion of thirty (30) second increments. (For example, a piece timed at 5:12 would receive a half-point deduction from the total score. A piece at 5:42 would receive a deduction of a full point from the total score.)

#### **Checklist for Music:**

- 1. Copies of music: Three (3) copies must be brought to convention. Submitted copies must include the musical score and the lyrics. Each copy is to be inserted in a separate, clear, gallon-sized, zippered plastic bag with the student's name, school name, school customer number, school address, and school telephone number clearly visible on the front of EACH copy.
- 2. Photo: Submit a color photo (snapshot or Polaroid) simulating the performance wearing the outfit in which the student will perform. VERY IMPORTANT: CLEARLY LABEL the BACK of the photo with the student's name, school name, school customer number, school telephone number, school address, and the category.
- 3. Judge's Forms: Submit three (3) copies, properly filled out. (These forms are available on the School Registration program.)
- 4. CD player (if applicable): If using a CD for accompaniment, each contestant must provide his or her own playback device.
- 5. When selecting music for vocal music competition, careful attention should be given to level of difficulty. Songs with too much unison or lack of distinct, individual parts do not usually place well. All members (duet, trio, quartet, etc.) or sections (ensemble) should demonstrate an ability to "carry" their individual parts with proper pitch, tone, and blend.

#### **VOCAL**

**Solo** (1 contestant) Time limit: 5 minutes

There are two different entries available in the solo category: male or female.

**Duet (2 contestants)** Time limit: 5 minutes

There are three different entries available in the duet category: male, female, or mixed.

#### **Trio** (3 contestants) Time limit: 5 minutes

There are three different entries available in the trio category: male, female, or mixed.

#### **Quartet (4 contestants)** Time limit: 5 minutes

There are three different entries available in the quartet category: male, female, or mixed.

#### **Small Ensemble (5-15 contestants\*)** Time limit: 5 minutes

There may be only one school entry under the designation "Small Ensemble." Your ensemble may be male, female, or mixed, but it will be judged with all the other Small Ensembles. It may have an adult directing. If a student plays accompaniment, he is not included in the 15 total allowable contestants. (\*The adult director is not considered a contestant.)

#### **Large Ensemble (16 + contestants\*) Time** limit: 5 minutes

There may be only one school entry under the designation "Large Ensemble." Your ensemble may be male, female, or mixed, but it will be judged with all other Large Ensembles. It may have an adult directing. (\*The adult director is not considered a contestant.)

**Note:** Contestants may not use sound equipment during competition. Winners selected to perform before a rally audience will be provided with appropriate microphones.

#### **VOCAL MUSIC JUDGING CRITERIA**

Areas of	Evaluation	
Appearan	nce and stage deportment	OSSIBLE POINTS
A.	Approach—confident, yet with grace and humility	(1-3)
B.	Posture—upright look, not slumped	(1-3)
C.	Eye contact—scanned the audience, not stared	(1-3)
D.	Poise—in full control	(1-3)
E.	Clothing—color coordinated, neat, sharp, beautiful	(1-3)
F.	Departure—confident	(1-3)
Interpreta	ation	
A.	Mood—prayerful, enthusiastic, peaceful	(1-3)
B.	Intensity—not too weak or too strong, enough power, etc	. (1-3)
C.	Style—presentation matched the printed intention	(1-3)
D.	Tempo—flowing, not too fast or too slow	(1-3)
E.	Phrasing—feeling of motion or rest	(1-4)
F.	Climax—handled well	(1-4)
G.	Dynamics—volumes changed correctly	(1-4)
H.	Word Emphasis—each word received right emphasis	(1-3)
Musicians	ship	
A.	Memory	(1-5)
B.	Projection—each part of the music could be heard	(1-5)
C.	Proper diction—correctly pronounced, articulated, enunc	iated $(1-5)$

TOTAL POINTS	(100)
Proper documentation submitted	(1-5)
B. Degree of difficulty	(1-5)
A. Message/ministry—it ministered to the listener	(1-5)
Appropriateness of selection	
accompaniment added to the beauty, not overrode	(1-5)
H. Balance of voices and/or accompaniment—	
G. Intonation—correct pitch for solos or blends for groups	(1-5)
F. Proper breathing—breathed at the right places, the right way	(1-5)
E. Correct rhythm—performed like the printed page	(1-5)
D. Tone quality—full, rich sound	(1-5)

#### **INSTRUMENTAL**

#### **Piano Solo**—Time limit: 5 minutes

Separate competition for male and female contestants. Piano will be provided by the convention. See Piano Judging Criteria, page VIII-9.

#### **Woodwind Solo**—Time limit: 5 minutes

Any woodwind instrument, such as flute, saxophone, clarinet, etc. See Instrumental Music Judging Criteria, pages VIII-9, 10. (Note: A recorder is not considered a woodwind instrument and should be entered into the miscellaneous category.)

#### **String Solo (Bowed)**—Time limit: 5 minutes

Violin, viola, cello, string bass, etc. See Instrumental Music Judging Criteria, pages VIII-9, 10.

**String Solo (Plucked, hammered, strummed, etc.)**—Time limit: 5 minutes Harp, classical guitar, banjo, mandolin, etc. See Instrumental Music Judging Criteria, pages VIII-9, 10.

#### **Brass Solo**—Time limit: 5 minutes

See Instrumental Music Judging Criteria, pages VIII-9, 10. (Note: Although many saxophones are made of brass, they are not in the brass family of instruments. Saxophones are woodwind instruments.)

#### Miscellaneous Solo—Time limit: 5 minutes

Includes instruments such as accordion, marimba, xylophone, recorder, handbells/hand chimes, bagpipe, etc. Drums and amplified instruments are not permitted. **Percussion is only permitted in Large Instrumental Ensemble.** Accompaniment is limited to piano. See Instrumental Music Judging Criteria, pages VIII-9, 10.

#### **Piano Duet**—Time limit: 5 minutes

Two people playing the same piano or two pianos. Pianos will be provided by the Convention. See Piano Judging Criteria, page VIII-9.

#### **Instrumental Duet Competition**—Time limit: 5 minutes

A combination of **any** two instruments (woodwind, string, brass, etc.) played together with or without accompaniment. Piano accompaniment is permissible and may or may not be counted as one of the two instruments. If piano is accompaniment only, please note such on the Judge's Form (e.g., two guitars playing the melody with piano accompaniment, one guitar and piano sharing the melody). See Instrumental Music Judging Criteria, pages VIII-9, 10.

#### **Instrumental Trio Competition**—Time limit: 5 minutes

A combination of any **three** instruments (woodwind, string, brass, etc.) played together with or without accompaniment. Piano accompaniment is permissible and may or may not count as one of the three instruments. If piano is accompaniment only, please note such on the Judge's Form. See Instrumental Music Judging Criteria, pages VIII-9, 10.

#### **Instrumental Quartet Competition**—Time limit: 5 minutes

A combination of any four instruments (woodwind, string, brass, etc.) played together with or without accompaniment. Piano accompaniment is permissible and may or may not count as one of the four instruments. If piano is accompaniment only, please note such on the Judge's Form. See Instrumental Music Judging Criteria, pages VIII-9, 10.

**Small Instrumental Ensemble Competition** (5–10 contestants) —Time limit: 5 minutes Five to ten (5–10) contestants with any variety of instruments. The time limit for the entire setup and performance will be twenty (20) minutes. There may be an adult directing. Piano accompaniment is permitted and may or may not count as one of the instruments. If piano is accompaniment only, please note such on the Judge's Form. Musical scores are allowed. **Percussion is only permitted in Large Instrumental Ensemble.** See Small and Large Instrumental Ensemble Judging Criteria, pages VIII-10, 11.

Large Instrumental Ensemble Competition (11–40 contestants) —Time limit: 5 minutes Eleven to forty (11–40) contestants with any variety of instruments. The time limit for the entire setup and performance will be twenty (20) minutes. There may be an adult directing. Piano accompaniment is permitted and may or may not count as one of the instruments. If piano is accompaniment only, please note such on the Judge's Form. Musical scores are allowed. Percussion is permitted in Large Instrumental Ensemble. See Small and Large Instrumental Ensemble Judging Criteria, pages VIII-10, 11.

# Handbell/Hand Chime Choir (5–18 contestants) —Time limit: 5 minutes

There may be an adult directing. Piano accompaniment is permitted. Musical scores are not allowed. See Handbell/Hand Chime Choir Judging Criteria, page VIII-10.

#### **GENERAL RULES**

- 1. One piano will be provided.
- 2. All other instruments are to be provided by the school.
- 3. No electrical instruments or amplification may be used.
- 4. For musical selection, follow the official statement of acceptable music given on page VIII-1.

# PIANO JUDGING CRITERIA

Areas of Evaluation Appearance and deportment Difficulty	F	POSSIBLE POINTS (1-5) (1-10)
Memory		(1-15)
Musical features		
A. Melody—clearly heard		(1-5)
B. Phrasing		(1-10)
C. Rhythm		(1-10)
D. Pedaling		(1-10)
E. Tempo		(1-10)
F. Dynamics and performance indications		(1-10)
G. Smoothness of execution		(1-5)
H. Conveys the spirit of the music		(1-5)
Proper documentation submitted		(1-5)
	TOTAL POINT	ΓS (100)

# INSTRUMENTAL MUSIC JUDGING CRITERIA

(Excludes Small and Large Ensemble)

Areas of Evaluation	POSSIBLE POINTS
Tone	
A. Beauty/clarity	(1-4)
B. Color	(1-4)
C. Strength, control, and embouchure	(1-4)
D. Intonation	(1-4)
Technique and Musicianship	
A. Meter	(1-4)
B. Melody	(1-4)
C. Fingering and hand positions	(1-4)
D. Accents	(1-4)
E. Precision	(1-4)
F. Slurs	(1-4)
G. Bowing (strings), tonguing (wind instruments)	(1-4)
H. Attacks	(1-4)
I. Cutoffs	(1-4)
J. Accuracy	(1-4)
K. Memory	(1-5)
Interpretation	
A. Tempo	(1-4)
B. Style	(1-4)
C. Phrasing	(1-4)
D. Dynamics	(1-4)

Presentation	
A. Deportment	(1-3)
B. Posture	(1-3)
C. Balance and integration of accompaniment	(1-4)
Selection	
A. Message/ministry—Does it minister to the listener as performed	ed? (1-4)
B. Degree of difficulty	(1-4)
Proper documentation submitted	(1-5)
TOTAL POI	NTS (100)
HANDBELL/HAND CHIME CHOIR JUDGIN	NG CRITERIA
Areas of Evaluation	POSSIBLE POINTS
Memory	(1-10)
Approach/departure	(1-5)
Musicianship	(1-5)
Appearance/poise	(1-5)
Interpretation	(1-10)
Blend—how bells/chimes are struck together	(1-10)
Appropriateness of selection	(1-10)
Rhythmic accuracy	(1-15)
Tone—consistency of strike, form	(1-10)
Technique—damp, trills, vibrato, etc.	(1-15)
Proper documentation submitted	(1-5)
TOTAL POI	NTS (100)
SMALL AND LARGE INSTRUMENTAL ENS	SEMBLE
JUDGING CRITERIA	,
Areas of Evaluation	POSSIBLE POINTS
Tone	
A. Beauty/clarity	(1-4)
B. Color	(1-4)
C. Strength, control, embouchure	(1-4)
D. Intonation	(1-4)
Technique and musicianship	, ,
A. Meter	(1-4)
B. Melody	(1-4)
C. Fingering and hand positions	(1-4)
D. Accents	(1-4)
E. Precision	(1-4)
F. Slurs	(1-4)
G. Bowing (strings), tonguing (wind instruments)	(1-4)
H. Attacks	(1-4)
I. Cutoffs	(1-4)
J. Accuracy	(1-4)

Interpreta	ation	
A.	Tempo	(1-4)
B.	Style	(1-4)
C.	Phrasing	(1-4)
D.	Dynamics	(1-4)
Presentat	ion	
A.	Deportment	(1-3)
B.	Posture	(1-3)
C.	Balance and integration of accompaniment	(1-3)
Selection		
A.	Message/ministry—Does it minister to the listener as performed?	(1-4)
B.	Degree of difficulty	(1-10)
Proper do	cumentation submitted	(1-5)
	TOTAL POINTS	(100)

#### MUSIC COMPOSITION

The contestant writes and submits an original song. The composition must include a **melody line and a simple accompaniment plus words**. (The student may add harmony parts, if he so chooses. A more complex piece will receive a higher score in the "Harmony" section on the Judge's Form.) Music Composition is an individual student event, not a collaboration between two or more students. Compositions will be judged according to the generally accepted principles of traditional musical composition, and manuscripts (whether written by hand or produced with the assistance of a computer) will be judged according to the norms of standard musical notation. Students should be aware that compositions simply played on a keyboard and produced without musical review often violate many principles of musical notation. Students are permitted to submit compositions that have been typeset on a computer program (e.g., Finale). However, no points will be deducted for handwritten manuscripts.

- 1. The words must be Christian or patriotic. They must follow the rules of poetry, including theme, poetic language, rhythm, and rhyme (as applicable). The words and music should enhance one another.
- 2. Scripture may be used.
- 3. The music must be accurately written by the student in acceptable standard music notation.
- 4. Three (3) copies of a CD of the music composition entry are required. (The quality of the tape performance will not influence the judge's evaluation of the composition.)
- 5. The selection WILL NOT be performed live by the contestant.
- 6. The music composition must have been written after the termination of the previous International Student Convention and must be the original work of the contestant.

#### MUSIC COMPOSITION JUDGING CRITERIA

Areas of	Evaluation	POSSIBLE POINTS
Lyrics		
A.	Originality—fresh approach; not trite, no clichés	
	(overused phrases)	(1-5)
B.	Message—clearly defined and enlarged upon	(1-5)
C.	Theme—Christian or patriotic values expressed	(1-5)
D.	Form—poetically correct in rhyme and rhythm	(1-5)
E.	Compatibility—lyrics suit the music composed	(1-5)
Music		
A.	Originality—clear attempt to produce a unique	
	composition without borrowing from other works	(1-5)
B.	Unity—continuous flow	(1-5)
C.	Mood—emotional influence created	(1-5)
D.	Melody—original and creative	(1-5)
E.	Harmony—variety and enhancing to melody	(1-5)
F.	Rhythm—supportive of but not detracting from melody/harmon	y (1-5)
G.	Accompaniment/chord progressions—original yet pleasing	
	and melodic	(1-5)
H.	Dissonance—use and resolution	(1-5)
I.	Dynamics—effective use (variation in volume and pace)	(1-5)
J.	Cleanliness of sound—polished composition	(1-5)
Accuracy		
A.	Correct use of the musical notation system	(1-5)
B.	Readability	(1-5)
Selection		
	Degree of difficulty	(1-5)
B.	Ministers—Does it minister to the listener as performed?	(1-5)
Proper do	ocumentation submitted	(1-5)
	TOTAL POIN	TS (100)

#### **Checklist for Music Composition:**

- 1. Three (3) copies of the music composition and CD must be submitted with entry. Each copy is to be inserted in a separate, clear, gallon-sized, zippered plastic bag with the student's name, school name, school customer number, school address, and school telephone number clearly visible on the front of EACH copy. DO NOT SUBMIT your original copy.
- 2. Include three (3) copies of the Creative Composition Affidavit (CF28), properly signed. **Attach one copy to each copy of the music composition.**
- 3. Three (3) copies of the JUDGE'S FORMS (CF75) are required for Regional and International Student Conventions.
- 4. One entry per contestant.

#### **MUSIC ARRANGING**

Music Arranging is an individual student event designed to allow an original melody to be set to new harmonies or a new format. A song could be put in any vocal, piano, or instrumental arrangement (e.g., choir, ensemble, piano solo, or band arrangement). Entry must be the original work of the student. The entry must be ORIGINAL in its entirety except for the actual melody.

- 1. Three (3) copies of the music arrangement must be submitted. Each copy is to be inserted in a separate, clear, gallon-sized, zippered plastic bag with the student's name, school name, school customer number, school address, and school telephone number clearly visible on the front of EACH copy. DO NOT SUBMIT your original copy.
- 2. Include three (3) copies of the Creative Composition Affidavit (CF28), properly signed. **Attach one copy to each copy of the music composition.**
- 3. Three (3) copies of the JUDGE'S FORMS (CF76) are required for Regional and International Student Conventions.
- 4. One entry per contestant.
- 5. Three (3) copies of a CD of the music arrangement is required.
- 6. The entry must be the original work of the contestant and must have been written after the termination of the previous International Student Convention.
- 7. The copyright owner of the song should be contacted for permission to write an arrangement of his/her song.

#### MUSIC ARRANGING JUDGING CRITERIA

Areas of Evaluation	POSSIBLE POINTS
Balance	
A. Unique melody—altered slightly/significantly by	
notation, meter, or a distinct melodic variation	(1-5)
B. Instrumentation or voicing (unity of style yet	
an interest created through variety)	(1-5)
Creativity	
A. Consistency of style/proper transitions between styles	(1-5)
B. Counter-melody action (instrumental) or vocal variety	, ,
(distinct, individual parts)	(1-5)
C. Structural foundation (sustained instrumentation or	, ,
underlying oohs and ahs)	(1-5)
D. Melodic treatment	(1-5)
E. Harmonic variety	(1-5)
F. Rhythmic interest	(1-5)
G. Accompaniment/chord progressions (melodic)	(1-5)
H. Effective use of dynamics (variation in volume and pace)	(1-5)
I. Use/resolution of dissonance	(1-5)
J. Economy (only included notes that serve a specific purpose)	(1-5)
K. Overall emotion/mood created effectively	(1-5)
L. Focus (melody as the point of attention; interludes or	(- 0)
postludes, if any, serve as enhancement points for variation)	(1-5)

Accuracy		
A.	Correct use of the musical notation system	(1-5)
B.	Readability	(1-5)
Selection		
A.	Degree of difficulty	(1-5)
B.	Originality (completed work shows a clear attempt to	
	"rearrange" an existing song into a unique composition)	(1-5)
C.	Message/ministry (ministers to the listener)	(1-5)
Proper do	cumentation submitted	(1-5)
_	TOTAL POINTS	(100)

#### HINTS FROM THE MUSIC JUDGES

Most of the music judges' comments deal with intonation (the ability to sing and play in tune) and rhythmic accuracy. In many musical traditions, and especially in gospel music, it is important for the performer to be able to improvise and make various changes to the composition as it is performed. In this competition, however, the judges are requiring the music to be performed exactly as it is written. Often, student performers have lost many points because they performed a piece according to the way they have heard it in the past instead of the way the music indicates.

Both vocalists and instrumentalists need to be aware of the fact that good intonation is often made easier by obtaining a qualified instructor who can teach the basics of breathing, posture, and other items that are the foundation of good musical performance.

Please be aware that the accompaniment is a vitally important part of a musical entry. If the accompanist does not have the ability to easily perform the accompaniment, it will undoubtedly cause the score to be lowered. Recognizing the fact that many published arrangements deliberately simplify piano accompaniments so more pianists can easily perform the music, the judges will allow improvisation in the piano accompaniment; however, this liberty does not extend to the actual contestant.

Do not choose music that is overly difficult in an effort to impress the judges. It is impossible to hide the fact that you are performing music that is beyond your ability. Instead of raising your score by selecting impressive selections, your score will be lowered because you cannot perform the music well. It is better to choose simpler music that you can perform well.

PLEASE carefully review the official A.C.E. Statement of Acceptable Music in these guidelines before selecting your competition piece. If you have questions about the suitability of a certain piece, please submit it to A.C.E. for review and approval. (See VIII-4.)

12-1-22 VIII - 14

#### PREPARING FOR CONVENTION

#### TONE QUALITY

#### General

#### Beauty of tonal color

Each instrument or ensemble group possesses a unique characteristic tone quality (color). Performers are expected to achieve this tonal color in performance. Listen to quality recordings of professionals, and strive to match their tonal color as you play. Do not emulate the tonal production of jazz performers, stage bands, or the projection of performers in marching bands. Listen to classical soloists or chamber groups to develop a refined sound. Poor tone quality is usually an indication of improper air concepts on winds instruments, poor bow control on strings, or improper stroking on percussion instruments.

#### Control and stability

These terms refer to evenness of tone and ease of tonal production. Control and stability are best achieved by daily, thoughtful practice of long tones and scales throughout the instrument's range over a long period of time. Be prepared to spend many years of consistent practice developing control and stability of a beautiful tonal color.

#### Solo

#### Range development

Choose a solo that demonstrates your full note range. Solos that require tones that are too high or too low and solos that do not demonstrate the performer's full range should be avoided or modified.

#### Embouchure (Winds)

The embouchure (lip and jaw function) should work freely to allow the air stream to cause a proper vibration. Obtain the services of a professional private instructor to develop proper embouchure habits.

#### **Ensemble**

#### Balance of parts

Keep in mind that the melody line must predominate and that accompanying parts must present a unified foundation for the melody whenever it is present.

#### Group blend

Blend the voices of the ensemble so that they present a unified tonal color, one that is characteristic for the type of group that you are presenting. Strive to develop a classical chamber sound.

#### INTERPRETATION AND MUSICIANSHIP

#### **Phrasing**

This element, more than any other, separates maturity levels in performance. Only a small percentage of the dynamic and tempo variations are actually indicated in the score. Identify each phrase, and then identify the highest point of intensity within each phrase. Finally, use the tools of expression, tempo, dynamics, and spirit to enhance that point of intensity within each phrase.

#### Expression, tempo, dynamics, and spirit

Strive to present the emotional intent of the composer/arranger and the spiritual qualities of the song's message (when applicable).

#### **Tradition**

Some pieces, especially sacred classics, require some understanding of the performance practices of the musical period during which they were written. If you select, for example, a piece from the Baroque period, you would do well to research performance practices (including ornamentation styles) of the period. Please keep in mind that recordings can sometimes be quite misleading since not all recording artists emphasize historically accurate performances.

#### **TECHNIQUE**

**General** (All Instruments)

Demonstrate Fluency and overall technical ability

Choose a piece that emphasizes your strengths. Fluency refers to technical freedom on the instrument. Many years of faithful practice under the direction of a good teacher are required to develop fluency and a wide-range technical ability.

Articulations/fingerings/hand positions/posture

**Specific** (Instrument Categories)

Bells and Chimes

Efficiency of stroke technique

For individual stroke consistency or group stroke consistency, choose the stroke patterns that produce the styles and expressions which the piece requires. Then practice those patterns carefully under the watchful eye of an instructor to develop consistency.

#### Remember—PRACTICE MAKES PERMANENT.

#### **Mallets**

Hand positions/wrist technique/stroke placement on bars or strings

A private instructor will be necessary to develop proper hand positions and wrist technique. The goal is to be able to play easily and efficiently. Each bar or string possesses a live spot or a heart that produces the optimum sound for that instrument. Bars also possess a secondary spot which may be utilized for efficiency of movement during fast passages. Learn these spots and practice slowly until you can strike the string or bar on its live spot every time.

#### **Strings**

Bowing choice and execution

While some bowings are marked, most require a decision on the part of the player. Obtain the services of a private instructor or a professional teacher to assist with bowing decisions. Bowing decisions will affect many other areas of your performance.

#### Winds

#### Breath control and tonguing

Proper breath control is evidenced by pure tone quality and freedom in performing many styles of articulation (slurs, staccatos, and a wide variety of accents) at every conceivable dynamic level. The tongue can produce proper articulations only within the context of a well-controlled stream of air.

#### **RHYTHM**

#### **Precision**

Rhythmic precision refers to the accurate execution of each written rhythmic figure. Any variation to the written rhythms should be noted on each judge's copy of the music.

#### Meter

Each time signature receives its own characteristic pulsation within every measure. This pulsation seldom varies throughout the piece unless it is interrupted by special articulations. The performer must learn the metrical pattern of each time signature so that the pulsation and variations in that pulsation can achieve the intended effects.

#### Rhythmic figure interpretation

Not only is rhythmic precision important, but it is also important to achieve the interpreted style of unique rhythmic figures. For instance, in a march the dotted eighth and sixteenth figure must be treated differently than that same figure when found in a fanfare. Likewise, a triplet across two beats is likely to be performed in two different ways in a classical minuet and in a lullaby. It is also likely to be treated differently at the height of a phrase than from that at the end of a musical section. It may be helpful to secure the assistance of a professional instructor to guide in this area.

#### Accents

Give special attention to every accent (both written accents and accents that are implied by the meter). There are several types of accents, and each style of piece requires its own special treatment of accents. Also, accents are performed at different intensities, depending on the dynamic level at the time.

#### **INTONATION**

#### Winds and strings

#### <u>Individual (Solo) and Group (Ensemble)</u>

Winds must be aware that many notes on even the most carefully manufactured instruments are out of tune. These tones must be found (a portable tuner is a great help) and humored into tune. String players must learn accurate pitch placement and must adjust out-of-tune pitches quickly. Groups must practice slowly and carefully to achieve unity of pitch. Practice unison or octave scales in pairs, carefully tuning every tone before moving on, to develop good group intonation skills.

#### Pretuned instruments in lieu of intonation (Bells, Chimes, and Mallets)

Execution/consistency/stability of stylistic and dynamic contrasts

Every consecutive percussive stroke at a dynamic level must achieve a consistent volume level. Also, consecutive strokes in a crescendo or decrescendo must produce smooth dynamic variation.

Correct choice of mallets for each style/dynamic

Mallets come in many different materials and tensions to produce different tone qualities and dynamics. Most performances benefit when the mallets are selected according to the musical needs.

#### **PRESENTATION**

#### Suitability to ability

Choose a piece that clearly shows your ability, keeping in mind that a piece does not need to be difficult to be musically excellent and to minister to fellow believers.

#### Suitability of musical style

Follow the suggested guidelines carefully. Keep in mind that the music itself will develop an atmosphere. That atmosphere should be consistent with the spirit of the song and the spirit of the service in which the piece is being played.

#### Stage presence (Soloist) and stage appearance (Ensemble)

Soloists should try to present a spirit of quiet confidence. Do not look at the judges or audience while playing. You may look at each other if doing so enhances musical communication and performance. Simply concentrate on the music. Ensembles should try to sit or stand in an attractive formation. Give each instrument plenty of room. Make sure your performance area is attractive and orderly. Develop a simple, silent, hidden (if possible) starting signal.

#### **Entrance and exit**

Take some time to develop an orderly entrance and exit. Look positive from the time that you enter the performing area to the time that you leave.

#### **Clothing**

Follow A.C.E. *Student Convention Guidelines*. A special uniform for large groups lends much to the overall effect of the presentation. Contestants who do not meet A.C.E. dress guidelines will be asked to return for their performance when they are properly dressed.

#### Time limit

Time your piece when you are selecting it. Choose a piece that fits easily into the time limit. Cuts and tempo variations to make the time limit are often quite distracting. NOTE: Musical competition time limit is **five** (5) **minutes**. If competition piece exceeds the five (5) minute time limit, the contestant will receive a **.5-point deduction** for any portion of thirty (30) second increments. (For example, a piece timed at 5:12 would receive a half-point deduction from the total score.)

# **SECTION IX Platform Division**

#### **GENERAL GUIDELINES**

Students appearing in any platform competition should observe these important points, as they will enter into the judging process. Carelessness on these points could detract from an otherwise excellent presentation. In most categories, males will compete only against males, and females will compete only against females. A student may not use the same entry in competition if he/she placed in the top six at the International Student Convention with that entry in a previous year.

#### **APPEARANCE**

<u>Gentlemen</u>: Dress shirts, ties, and jackets should be worn for all platform events with the following exceptions:

- 1. School uniforms, or a tuxedo with either a vest or cummerbund without a jacket may be worn to perform.
- 2. Jackets are not required for PACE Bowl or Puppets.
- 3. Jackets and ties are not required in the following categories:
  One-Act Play, Dramatic Dialogue, Illustrated Storytelling, Clown Act, Famous Speech

**<u>Ladies</u>**: Nice church outfits should be worn for all platform events with the following exceptions:

- 1. School uniforms may be worn to perform.
- 2. Formal attire that meets the modesty requirements for Student Convention may be worn.
- 3. Formal attire or church outfits are not required in the following categories:
  One-Act Play, Dramatic Dialogue, Dramatic Monologue, Illustrated Storytelling,
  Clown Act

All dummies, puppets, and characters in plays should conform to A.C.E. dress and hair codes (obvious exceptions: George Washington in powdered wig; apostle Paul in robe, etc.).

#### **Poise—Self-Confidence**

**Approach**—The approach is one of the most important elements in speaking, public reading, or singing. The contestant should walk confidently and briskly to the podium or front of the room and establish eye contact, pause for 5-10 seconds, and begin his presentation.

**Eye contact**—The contestant should establish rapport with the audience by good eye contact. He should avoid looking down often at his notes or Bible, at the ceiling, or out of the window. His eyes should move up and down, back and forth, over the entire audience slowly and naturally.

**Posture and gestures**—The rule for posture is DO NOT SLOUCH! The contestant should stand

straight, but not lock his/her knees. Gestures should be free and flow naturally from enthusiasm. Natural movements are more effective than forced gestures. Feel free to utilize the space on the stage or presentation area.

**Delivery**—The speaker should project his voice, using the diaphragm. Recreate the mood, experience, emotion, and feelings of the author. Employ voice variations and tempo.

#### **Preparation**

Preparation and study are prerequisites for all speaking, reading, or musical performances. Research, organization, outline, and familiarity are the elements of preparation. Students entering any platform competition are encouraged to complete the A.C.E. Speech PACEs (1-6), item #651030.

#### **Platform presentation**

Introduction of entry before the judges: Contestants in platform presentations are to give their first and last names and title of presentation distinctly ("My name is John Doe and the title of my oratory is \_\_\_\_\_\_.") For entries involving more than one person, a spokesman should be selected.

JUDGES: This introduction is NOT to be counted as time against their presentation.

All selections and scripts must be memorized. Exceptions: Preaching and Oratory contestants may use outline note cards.

Material should be CAREFULLY CHOSEN OR WRITTEN for platform events to ENSURE that evil characters would <u>NOT</u> be glorified and that the student rehearsing (or the listener) would NOT be forced to dwell on negative or harmful thoughts or ideas.

# PLEASE NOTE: ALL AUTHORS/WRITERS FOR ALL PLATFORM EVENT SCRIPTS MUST BE GIVEN PROPER CREDIT.

#### HINTS FROM PUBLIC SPEAKING JUDGES

In public speaking, the key word is CONVINCING! Whether you present a dramatic monologue, a famous speech, or a recitation, your task is to convince the listener that these are your words, your thoughts, and your feelings. If you are portraying a specific character, you should make the audience believe you really are that person. Many factors contribute to a convincing performance: costuming (if allowed), gestures, posture, voice inflection, and emotion. Match each carefully to your script and character. Perhaps the most frequent comments from the judges deal with "emotion." Emotion should be carefully balanced. If you portray too little emotion, your performance will appear bland and colorless. If you portray too much emotion, you will appear harsh, phony, and overbearing. Also be careful that your emotion does not detract from clear, crisp, easily understood diction. The key—preparation and practice! Practice in front of a mirror and use every opportunity to perform before others. Remember, the A.C.E. Speech PACEs (1-6) are a wonderful resource tool.

# **Checklist for ALL Platform Competition**

- 1. Three (3) copies of the outline, script, speech, sermon, play, or story must be brought to convention. All copies are to be typed, double-spaced (typewriter or computer) in a clear plastic page protector with the student's name, school name, customer number, school address, and telephone number visible on the front of EACH copy. Two (2) copies of outlines, scripts, etc. will be returned after your performance by the Chief Judge. One (1) copy of the material and your photo will not be returned. Time permitting, Judge's Forms (with comments) will be returned at the Regional Student Convention.
- 2. Photo: Submit a color photo (snapshot or Polaroid) simulating the performance. This is VERY IMPORTANT! Write name and complete school name, customer number, and school address on back of photo.
- 3. Judge's Forms: Submit three (3) copies, properly filled out, including the title of the entry. (These may be printed from the School Registration program.)

# **ORATORY** (Male/Female) PERFORMANCE EVENT

PLEASE REFER TO THE PLATFORM GENERAL GUIDELINES BEFORE PREPARING FOR ORATORY COMPETITION.



Note: In Oratory, male and female contestants will be judged together.

The contestant chooses a topic and presents an eloquent and effective speech. It is a speech that

is directed to the emotions with the purpose of persuading an audience to the orator's viewpoint. The oratory should have a good thesis.

- 1. The content of the speech must be original and prepared by the contestant. Any sources used for reference and supporting examples must be properly cited. Plagiarism of any kind will automatically disqualify the contestant.
- 2. An outline (typed, double-spaced) is to be presented to the judges. It should include a title, thesis statement, main points, sub points, and a list of works cited.
- 3. Appropriate topics include the list of "Composition Topics" in the Essay section of the *Guidelines*. An orator may also choose to discuss a legal issue, citing specific court cases to support his opinions.
- 4. Time limit for performance is **six** (6) **minutes**. If competition piece exceeds the 6-minute time limit, the contestant will receive a **.5-point deduction** for any portion of thirty (30) second increments. (For example, a piece timed at 6:12 would receive a half-point deduction from the total score. A piece of 6:42 would receive a deduction of a full point from the total score.)

#### ORATORY JUDGING CRITERIA

Areas of Evaluation	F	POSSIBLE POINTS
Mechanics		
A. Approach/departure		(1-5)
B. Appearance		(1-5)
C. Poise/self-confidence		(1-5)
D. Voice projection/inflection		(1-5)
E. Diction/enunciation		(1-5)
Outline		
A. Introduction/closing		(1-5)
B. Major points/facts		(1-5)
C. Illustrations/anecdotes		(1-5)
Delivery		
A. Facial expressions		(1-5)
B. Gestures		(1-5)
C. Eye contact		(1-5)
D. Enthusiasm		(1-5)
E. Persuasiveness		(1-10)
Script Content		
A. Originality		(1-10)
B. Ideas clearly presented in a logical progression		(1-5)
C. Worthwhile message		(1-10)
Proper documentation submitted		(1-5)
	TOTAL POINT	ΓS (100)

Checklist for Oratory: See Checklist for Platform Competition, page IX - 3.

# **DRAMATIC MONOLOGUE** (Female Only)

PERFORMANCE EVENT

PLEASE REFER TO PLATFORM GENERAL GUIDELINES BEFORE PREPARING DRAMATIC MONOLOGUE.

A contestant **characterizes** an individual, expressing that individual's thoughts, emotions, and reactions in a particular set of circumstances or events relevant to that individual. The presentation must be in the first person. Contestants must **write** and **perform** this original dramatic presentation. The intent is to convey dramatic skills in which the contestant demonstrates ability and training in **acting** and **script writing**.

- 1. The contestant may choose:
  - a. Historical character and setting
  - b. Biblical character and setting
  - c. Fictional/imaginary character and setting
- 2. Contestant should wear a costume or garment that helps create a mood.

- 3. Contestants are allowed **ONE** hand-held prop. No set is permitted.
- 4. The monologue must be memorized.
- 5. An affidavit is required as proof of contestant's work.
- 6. Time limit is four (4) minutes minimum, six (6) minutes maximum. If competition piece does not meet the four (4) minute minimum or exceeds the six (6) minute maximum time limit, the contestant will receive a **.5-point deduction** for any portion of thirty (30) second increments outside the allotted time. (For example, a piece timed at 3:42 would receive a half-point deduction from the total score. A piece of 6:42 would receive a deduction of a full point from the total score.)

### DRAMATIC MONOLOGUE JUDGING CRITERIA

Areas of Evaluation	F	POSSIBLE POINTS
Mechanics		
A. Approach/departure		(1-5)
B. Voice projection/inflection		(1-5)
C. Diction/enunciation		(1-5)
D. Poise/self-confidence		(1-5)
E. Memory		(1-5)
Characterization		
A. Posture, movement, gestures		(1-10)
B. Facial expressions		(1-5)
C. Costume		(1-5)
D. Variety of dramatic skills displayed		(1-10)
E. Overall quality of characterization		(1-10)
F. Audience rapport		(1-5)
Script		
A. Originality, creativity (writing skills)		(1-15)
B. Worthwhile message		(1-10)
Proper documentation submitted		(1-5)
	TOTAL POINT	<b>ΓS</b> (100)

**Checklist for Dramatic Monologue:** See Checklist for Platform Competition, page IX - 3 of these guidelines.

# **EXPRESSIVE READING** (Male and Female)

PERFORMANCE EVENT

PLEASE REFER TO PLATFORM GENERAL GUIDELINES BEFORE PREPARING EXPRESSIVE READING.

An expressive reading is a memorized interpretation by a contestant of a reading which consists of a dialogue between two or more people or a reading in the first person. The reading must have a moral and/or Scriptural value, or must highlight Christian heritage or patriotism. (Poetry or stories with a plot, climax, and ending CANNOT be included.)

- 1. Examples: (a) Song of Moses and the Israelites (Exodus 15:1-19), (b) Naomi and Ruth (Ruth 1), (c) Paul before Agrippa (Acts 26).
- 2. The script may be self-written.
- 3. Create an atmosphere by using tone of voice, inflections, pauses, gestures, and movement (utilize space available).
- 4. No costumes, props, sets, or singing allowed.
- 5. Presentation time limit is four (4) minutes minimum, six (6) minutes maximum. If competition piece does not meet the four (4) minute minimum or exceeds the six (6) minute maximum time limit, the contestant will receive a **.5-point deduction** for any portion of thirty (30) second increments outside the allotted time. (For example, a piece timed at 3:42 would receive a half-point deduction from the total score. A piece of 6:42 would receive a deduction of a full point from the total score.)

#### EXPRESSIVE READING JUDGING CRITERIA

Areas of Evaluation	F	POSSIBLE POINTS
Mechanics		
A. Approach/departure		(1-5)
B. Voice projection and inflection		(1-5)
C. Diction/enunciation		(1-5)
D. Poise/self-confidence		(1-5)
E. Memory		(1-5)
Characterization		
A. Posture, movement, gestures		(1-10)
B. Facial expressions		(1-5)
C. Appearance		(1-5)
D. Variety of dramatic skills displayed		(1-10)
E. Interpretation of author's idea		(1-15)
F. Audience rapport		(1-5)
Script		
A. Degree of difficulty		(1-10)
B. Worthwhile message		(1-10)
Proper documentation submitted		(1-5)
	TOTAL POINT	ΓS (100)

**Checklist for Expressive Reading:** See Checklist for Platform Competition, page IX - 3 of these guidelines.

# FAMOUS SPEECH (Male Only)

PERFORMANCE EVENT

PLEASE REFER TO PLATFORM GENERAL GUIDELINES BEFORE PREPARING FOR FAMOUS SPEECH OR FAMOUS SERMON.

The contestant chooses a speech, sermon, or article written or delivered by another person, usually of public significance.

- 1. Contestants must present speeches, sermons, or articles originally given by famous men.
- 2. The time limit is four (4) minutes minimum to eight (8) minutes maximum. In the event that a selection would exceed the limit if delivered in its entirety, the contestant should choose an excerpt to present which will fit the time limit. The excerpt must be presented exactly as written/delivered by the original speaker. The contestant is not allowed to edit the selection or excerpt in his own words. If competition piece does not meet the four (4) minute minimum or exceeds the eight (8) minute maximum time limit, the contestant will receive a .5-point deduction for any portion of thirty (30) second increments outside the allotted time. (For example, a piece timed at 3:42 would receive a half-point deduction from the total score. A piece of 8:42 would receive a deduction of a full point from the total score.)
- 3. Suggested speakers: George Washington, Patrick Henry, Jonathan Edwards, William Jennings Bryan, Charles H. Spurgeon, J. Harold Smith, General Douglas MacArthur, Winston Churchill, Ronald Reagan, S. M. Lockridge, Jess Hill, Charles Mims, Johnny Johnson.
- 4. No singing allowed during the speech.
- 5. The speech is to be memorized.
- 6. Contestants may wear a costume, but props are not permitted.

#### FAMOUS SPEECH JUDGING CRITERIA

Areas of Evaluation	]	POSSIBLE POINTS
Mechanics		
A. Approach/departure		(1-5)
B. Appearance		(1-5)
C. Poise/self-confidence		(1-5)
D. Voice projection and inflection		(1-5)
E. Diction/enunciation		(1-5)
Characterization		
A. Facial expression		(1-5)
B. Gestures		(1-5)
C. Eye contact		(1-5)
D. Memory		(1-10)
E. Persuasiveness		(1-10)
Script content		
A. Degree of difficulty		(1-10)
B. Interpretation of author's idea		(1-15)
C. Worthwhile message		(1-10)
Proper documentation submitted		(1-5)
	TOTAL POIN	TS (100)

Checklist for Famous Speech and Famous Sermon: See Checklist for Platform Competition on page IX - 3 of these guidelines.

# **POETRY RECITATION** (Male and Female)

PERFORMANCE EVENT

PLEASE REFER TO PLATFORM GENERAL GUIDELINES BEFORE PREPARING THE POETRY RECITATION.

The contestant chooses a poem to recite by memory, using all the skills of a good dramatic presentation.

- 1. The poem may be: (a) Biblical, (b) patriotic, (c) of high moral content, (d) about our Christian heritage.
- 2. No costumes, props, or singing allowed.
- 3. Time limit is four (4) minutes minimum to six (6) minutes maximum. If competition piece does not meet the four (4) minute minimum or exceeds the six (6) minute maximum time limit, the contestant will receive a **.5-point deduction** for any portion of thirty (30) second increments outside the allotted time. (For example, a piece timed at 3:42 would receive a half-point deduction from the total score. A piece of 6:42 would receive a deduction of a full point from the total score.)

Hint: Contestants should avoid choppy presentations. Deliver complete thoughts, not necessarily "line."

#### POETRY RECITATION JUDGING CRITERIA

Areas of Evaluation	POSSIBLE POINTS
Mechanics	
A. Approach/departure	(1-5)
B. Voice projection and inflection	(1-5)
C. Diction/enunciation	(1-5)
D. Poise/self-confidence	(1-5)
E. Memory	(1-5)
Characterization	
A. Posture, movement, gestures	(1-10)
B. Facial expressions	(1-5)
C. Appearance	(1-5)
D. Variety of dramatic skills displayed	(1-10)
E. Interpretation of author's idea	(1-15)
F. Audience rapport	(1-5)
Script	
A. Degree of difficulty	(1-10)
B. Worthwhile message	(1-10)
Proper documentation submitted	(1-5)
TOTAL PO	INTS (100)

**Checklist for Poetry Recitation:** See Checklist for Platform Competition, page IX - 3 of these guidelines.

### **PREACHING** (Male Only)

PERFORMANCE EVENT

PLEASE REFER TO PLATFORM GENERAL GUIDELINES BEFORE PREPARING FOR PREACHING COMPETITION.

Preaching competition is divided into two age divisions; ages 13-15, and ages 16 and up.

A contestant must prepare and deliver an **original** sermon not to exceed eight (8) minutes in length. If competition piece exceeds the eight (8) minute time limit, the contestant will receive a **.5-point deduction** for any portion of thirty (30) second increments outside the allotted time. (For example, a piece timed at 8:12 would receive a half-point deduction from the total score. A piece of 8:42 would receive a deduction of a full point from the total score.) The sermon may be evangelistic or follow one of the suggested topics for oratory and essay. Each sermon will be judged on Biblical content, outline, and effective delivery, as well as on the general guidelines given under "Platform Division." Contestant may use outline cards. Grammar is very important!

#### PREACHING JUDGING CRITERIA

Areas of Evaluation	POSSIBLE POINTS
Mechanics	
A. Approach/departure	(1-5)
B. Appearance	(1-5)
C. Poise/self-confidence	(1-5)
D. Voice projection and inflection	(1-5)
E. Diction/enunciation	(1-5)
Outline	
A. Introduction/closing	(1-5)
B. Major points	(1-5)
C. Illustrations/anecdotes	(1-5)
Delivery	
A. Sincerity and warmth	(1-5)
B. Persuasiveness	(1-5)
C. Overall presentation (facial expression, gestures, eye contact, e	tc.) (1-10)
Message content	
A. Content based on Biblical doctrine	(1-15)
B. Scripture used to support text	(1-10)
C. Application to life	(1-10)
Proper documentation submitted	(1-5)
TOTAL POIN	NTS (100)

**Checklist for Preaching:** See Checklist for Platform Competition, page IX - 3 of these guidelines.

#### HINTS FROM THE PREACHING JUDGES

Your first task in preparing to preach is to develop a good outline. This will be the heart of your sermon. Since you must adhere to your outline carefully, you will want to make it do its best work for you. Your outline should flow naturally from the Scripture text and should be detailed and clearly organized with an introduction and conclusion. Be sure to include fitting illustrations and supporting Scriptures that lead logically to your conclusion. While notes are permissible, it should not be obvious that you are using them. Have someone evaluate your delivery to be sure it includes variety in gesture, voice inflection, and volume. Variety is important as it attracts your listeners' attention more than sheer volume or speed can; loud and fast are not always best! Above all, be sure your message is Scriptural, is theologically correct, and leads the listener to an appropriate decision about his Christian life.

#### **DRAMATIC DIALOGUE** (Male/Female)

PERFORMANCE EVENT

Two contestants present an original dialogue or an adaptation of a written dialogue between two individuals. Script may be fact or fiction. The primary emphasis of this event is on the verbal interchange between two characters. The dialogue must leave a clear, positive message in the minds of the audience. This event should employ all the skills of a good dramatic presentation.

Note: In Dramatic Dialogue, male and female contestants will be judged together.

- 1. Females portray females; males portray males.
- 2. Only two characters can be portrayed.
- 3. Conversation must focus on: (a) soulwinning, (b) Scriptural truths, (c) Christian heritage, (d) defense of Christian faith. (Examples: an individual witnessing to another, a discussion between a parent and child, two friends discussing current affairs.)
- 4. Costumes and one prop per character are permissible.
- 5. No recorded speaking, singing, or sound effects are permitted.
- 6. Time limit is four (4) minutes minimum, six (6) minutes maximum. If competition piece does not meet the four (4) minute minimum or exceeds the six (6) minute maximum time limit, the contestant will receive a **.5-point deduction** for any portion of thirty (30) second increments outside the allotted time. (For example, a piece timed at 3:42 would receive a half-point deduction from the total score. A piece of 6:42 would receive a deduction of a full point from the total score.)

#### DRAMATIC DIALOGUE JUDGING CRITERIA

Areas of Evaluation	POSSIBLE POINTS
Mechanics	
A. Approach/departure	(1-5)
B. Voice projection and inflection	(1-5)
C. Diction/enunciation	(1-5)
D. Poise/self-confidence	(1-5)
E. Memory	(1-5)

Characte	rization	
A.	Posture, movement, gestures	(1-10)
B.	Facial expressions	(1-5)
C.	Costume/effective use of props	(1-10)
D.	Variety of dramatic skills displayed	(1-10)
E.	Effective interaction of characters, quality of characterization	(1-15)
Script		
- Λ	Massage come comes offectively	(1.10)

A. Message came across effectively (1-10)

B. Worthwhile message (1-10)**Proper documentation submitted** (1-5)

> TOTAL POINTS (100)

Checklist for Dramatic Dialogue: See Checklist for Platform Competition, page IX - 3 of these guidelines.

# **CLOWN ACT** (Male/Female)

PERFORMANCE EVENT

PLEASE REFER TO PLATFORM GENERAL GUIDELINES BEFORE PREPARING FOR CLOWN ACT.

Note: In Clown Act, male and female contestants will be judged together.

Clown Act is an individual performance event to be performed by **ONE** person, not a couple or group.

THIS CATEGORY IS NOT INTENDED TO BE "WHITE FACE" BUT RATHER THE TRADITIONAL "CIRCUS CLOWN" APPEARANCE.

- 1. Costumes—A costume is required and may be commercially made or homemade. It must be loose-fitting and meet Convention modesty standards. Males must wear male garments. Females must wear female garments.
- 2. Makeup—Facial makeup must be pleasant—no satanic/demonic/horror/white face images permitted. Special attention should be given to eyes, eyebrows, nose, cheeks, and mouth.
- **3.** Presentation—A typed (double-spaced) description of the skit/act must be provided for judges. It must be positive, teach a Biblical principle/moral, and be void of sexual implications or ethnic ridicule. Focus should be on concepts such as strengthening traditional family values, love of God, exercise of faith, wisdom, defense of freedom, getting along with others, service, and/or commitment to virtuous living. The script must address a children's audience. The script may be the original work of the contestant or may be the work of another person. Note: Clown Act is **not** stand-up comedy. It is an act with a lesson. It may be mute or vocal. Electronic sound effects are permitted. The contestant must provide all necessary equipment. No off-stage assistance is permitted.

IX - 11 1-15-16

- **4. Props**—At least four hand-held props are required (e.g., balls, books, balloons, bats, hats, mirrors, puppets, stuffed animals, and mops) and must be included in the act.
- **5. Setup time**—Two minutes.
- **6. Time limit**—Four (4) minutes minimum, six (6) minutes maximum. If competition piece does not meet the four (4) minute minimum or exceeds the six (6) minute maximum time limit, the contestant will receive a **.5-point deduction** for any portion of thirty (30) second increments outside the allotted time. (For example, a piece timed at 3:42 would receive a half-point deduction from the total score. A piece of 6:42 would receive a deduction of a full point from the total score.)

#### **CLOWN ACT JUDGING CRITERIA**

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Areas of Evaluation	POSSIBLE POINTS
Costume (e.g., garment, wig, hat, shoes)	
A. Color	(1-5)
B. Appropriateness	(1-5)
C. Quality	(1-5)
Presentation	
A. Entrance/departure	(1-5)
B. Stage presence	(1-10)
C. Age appropriateness	(1-5)
D. Facial expressions	(1-10)
E. Moral lesson	(1-10)
F. Character impersonation	(1-5)
Makeup	
A. Quality	(1-5)
B. Colors	(1-5)
C. Design	(1-5)
Props (e.g., bats, balls, balloons, rope, fiddle, puppets, broom, bucket)	
A. Physical manipulation	(1-5)
B. Significance to lesson	(1-5)
C. Integration to presentation	(1-5)
D. Complement to costume	(1-5)
Proper documentation submitted	(1-5)
TOTAL POIN	NTS (100)

**Checklist for Clown Act:** See Checklist for Platform Competition, page IX - 3 of these guidelines.

#### HINTS FROM THE CLOWN ACT JUDGES

Judges will be looking for evidence that the contestant has carefully woven the entire presentation into a clear message in which costume, props, gestures, facial expression, characterizations, makeup, and "the lesson" are integral. Transitions, flow, relevance, timing, dexterity, agility, and motions are important components of the presentation. Does the act draw and maintain audience attention? Is the lesson clear? Does the contestant use props well? Is there "dead" time (awkward periods of inactivity)? The costume and makeup are vital for impression; if these are weak, the entire presentation is weakened. They do not have to be elaborate, but they do need to be appropriately selected and applied to reveal and sustain the character of the clown. Careful attention should be given to hair (wig), hat, bows, shoes, gloves, eye and mouth makeup, and costume adornments (badges, buttons, suspenders, etc.).

#### **ONE-ACT PLAY**

PERFORMANCE EVENT

PLEASE REFER TO PLATFORM GENERAL GUIDELINES BEFORE PREPARING FOR THIS ENTRY.

Contestants must present an **original** play (written by students and/or sponsor) or an adaptation of a play (having given proper credit to the original author). See One-Act Play judging criteria.

- 1. The play must include at least two scenes.
- 2. Minimum of three (3) and maximum of five (5) players may be involved.
  - a. Each player may be used to portray more than one character.
  - b. Technicians, musicians, and all personnel needed for production will be counted in the five-contestant limit.
  - c. The writer is NOT required to be a part of the cast.
  - d. Females must play female roles; males must play male roles.
- 3. The play should depict or illustrate: (a) soulwinning, (b) Scriptural truths, (c) our Christian heritage, (d) defense of the Christian faith.
- 4. The play may NOT be: (a) musical, (b) Reader's Theater, (c) choral speaking.
- 5. Props and equipment must be provided by the contestants' school (i.e., extension cords, spots, sound effect equipment, furniture).
  - a. NO firearms may be used unless they are rendered inoperative and this has been verified by security officers employed by the institution where competition is conducted.
  - b. Discharge of blanks, caps, or any explosive is NOT permitted in play production.
- 6. No recorded speaking or singing will be permitted in play production.
- 7. Recorded sound effects WILL be accepted (background music, storms, animals, guns, etc.).
- 8. Scripts are to be memorized.
- 9. A five-minute limit is permitted for stage setting UNLESS other arrangements are made with the Chief Judge.

- 10. The time limit for the presentation is six (6) minutes minimum, ten (10) minutes maximum. If competition piece does not meet the six (6) minute minimum or exceeds the ten (10) minute maximum time limit, the contestant will receive a **.5-point deduction** for any portion of thirty (30) second increments outside the allotted time. (For example, a piece timed at 5:42 would receive a half-point deduction from the total score. A piece of 10:42 would receive a deduction of a full point from the total score.)
- 11. Backdrops and equipment should be able to fit in an area 10 feet deep by 16 feet wide, which will be marked on the stage.

#### ONE-ACT PLAY JUDGING CRITERIA

Areas of Evaluation	POSSIBLE POINTS
Stagecraft	
A. Costuming and makeup	(1-10)
B. Scenery and props	(1-10)
C. Lighting	(1-5)
D. Sound effects	(1-5)
Cast performance	
A. Lines (memorized and well delivered)	(1-10)
B. Voice quality (inflection and projection)	(1-10)
C. Movement (body language, facial expression)	(1-5)
D. Blocking (direction of actors on stage)	(1-5)
Production quality	
A. Selection of material (worthwhile message)	(1-10)
B. Characterization (believable characters)	(1-10)
C. Dramatic impact (message comes across effectively)	(1-15)
Proper documentation submitted	(1-5)
TOTAL POIN	NTS (100)

**Checklist for One-Act Play:** See Checklist for Platform Competition, page IX - 3 of these guidelines.

#### HINTS FROM THE DRAMA JUDGES

Drama is the way characters relate to one another. Therefore, the most important thing in your One-Act Play will be the convincing portrayal of characters. This is the essence of acting. All the elements of other speaking events apply to the actors in your one-act play: movement, gesture, voice inflection, diction, and variety. Perhaps the hardest thing to master in acting is that appearance of spontaneity that makes the audience believe the scene is happening for the first time. To create spontaneity, study the way people react to things they hear, and then try to build those natural reactions in your characters.

# **ILLUSTRATED STORYTELLING** (Male and Female)

PERFORMANCE EVENT

PLEASE REFER TO PLATFORM GENERAL GUIDELINES BEFORE PREPARING FOR THIS ENTRY.

The contestant tells, from memory, a Bible-based story (missionary adventure, "Jungle Doctor," Danny Orlis, etc.). The script must have the basic elements of a story—beginning, plot, climax, and conclusion. It must also have an appropriate moral or Christian application. The storyteller may use such items as flannelgraph, visual aids, costume, sound effects, accompaniment, or any "prop" that enhances story material.

- 1. The contestant must indicate to judges to which age group he/she is speaking.
- 2. Contestant must use at least two hand-held illustrations (picture, tools, books, etc.), but **NO** puppets can be used. Note: Costumes add impact.
- 3. The contestant must not record his/her voice in place of live speaking.
- 4. No other person may assist. Recorded material must be compiled, arranged, and operated by the contestant.
- 5. This event is **NOT** a one-act play, an expressive reading with props, nor may it be a poem. The emphasis is to be on telling an effective story.
- 6. Setup time is limited to two (2) minutes.
- 7. The time limit for the presentation is four (4) minutes minimum, six (6) minutes maximum. If competition piece does not meet the four (4) minute minimum or exceeds the six (6) minute maximum time limit, the contestant will receive a .5-point deduction for any portion of thirty (30) second increments outside the allotted time. (For example, a piece timed at 3:42 would receive a half-point deduction from the total score. A piece of 6:42 would receive a deduction of a full point from the total score.)

#### ILLUSTRATED STORYTELLING JUDGING CRITERIA

Areas of Evaluation	POSSIBLE POINTS
Mechanics	
A. Approach/departure	(1-5)
B. Voice projection and inflection	(1-5)
C. Diction/enunciation	(1-5)
D. Poise/self-confidence	(1-5)
E. Memory	(1-5)
Characterization	
A. Posture, movement, gestures	(1-5)
B. Facial expressions	(1-5)
C. Use of dramatic accessories (music, costume, easel, etc.)	(1-15)
D. Effectiveness of overall narrative	(1-10)
E. Audience rapport	(1-10)

#### Script

A. Worthwhile message	(1-10)
B. Flow of story (beginning, plot, climax, conclusion)	(1-15)
Proper documentation submitted	(1-5)
TOTAL POINTS	(100)

**Checklist for Illustrated Storytelling:** See Checklist for Platform Competition, page IX - 3 in these guidelines.

#### HINTS FROM THE ILLUSTRATED STORYTELLING JUDGES

Since contestants in Illustrated Storytelling use some kind of visual aids, one of the keys to an effective presentation is the ability to control those visual aids easily, smoothly, and attractively without interrupting the flow of the story. If you are using story cards, practice turning them without looking down. If you are using flannelgraph, make sure your pieces will stick without distracting pats and pokes. Practice placing the pieces accurately and quickly without turning your back to the audience or stopping the story. Be sure your visuals are in good repair. If they are old, have them re-drawn or repaired. In addition to improving their use of visual aids, storytellers should follow the suggestions given for other speaking categories. THE JUDGES look for exciting narrative, effective dialogue, props, smooth flow of ideas, and a dramatic climax.

# **PUPPETS** (Male/Female)

PERFORMANCE EVENT

PLEASE REFER TO PLATFORM GENERAL GUIDELINES BEFORE PREPARING FOR PUPPETS.

Note: In Puppets, male and female contestants will be judged together.

- 1. Male performers are not required to wear a jacket when introducing the play and when leaving platform.
- 2. Contestants must provide their own stage and background. (All puppet plays must have a background to screen the puppeteer[s] from the audience.)
- 3. A puppet team consists of two (2) puppeteers. The team may be male, female, or mixed.
- 4. Homemade and/or professionally made puppets may be used.
- 5. Recorded background music or sound effects may be used, but contestants must perform LIVE all verbal communication.
- 6. Scripts must be tastefully presented, avoiding slang insinuation of questionable language. Also avoid references to television or worldly practices such as movies, dancing, or mixed swimming.
- 7. Scripts must be memorized.
- 8. Setup time is five (5) minutes. Please consult with Chief Judge as to whether additional setup time is available.

9. The time limit for the presentation is five (5) minutes minimum, eight (8) minutes maximum. If competition piece does not meet the five (5) minute minimum or exceeds the eight (8) minute maximum time limit, the contestant will receive a .5-point deduction for any portion of thirty (30) second increments outside the allotted time. (For example, a piece timed at 4:42 would receive a half-point deduction from the total score. A piece of 8:42 would receive a deduction of a full point from the total score.)

#### PUPPETS JUDGING CRITERIA

Areas of Evaluation	POSSIBLE POINT
Spoken material	
A. Shows preparation and planning, not wholly	
extemporaneous, and not just a collection of jokes	(1-10)
B. Suitable to occasion, has a basic theme and unity,	
builds to a message of Christian or patriotic worth	(1-15)
Staging	
A. Suitable, personable, well-made characters, props, and costume	es (1-10)
B. Effective stage, background, props, etc.	(1-10)
Effective presentation	
A. Memory	(1-10)
B. Use of variety: singing, laughing, sighing,	
taped background music, etc.	(1-5)
C. Develops character	(1-5)
D. Variation of voice between characters	(1-10)
E. Arouses audience response	(1-5)
E. Timing: natural movements, posture, lip movement, and	
entrances and exits	(1-15)
Proper documentation submitted	(1-5)
TOTAL POI	NTS (100)

**Checklist for Puppets:** See Checklist for Platform Competition, page IX - 3 of these Guidelines.

#### HINTS FROM THE PUPPET JUDGES

Puppeteers should remember that their primary objective is to minister, not just to entertain. Occasional jokes, in good taste, will help keep your audience interested in your message, but don't waste your time on too many jokes. The message comes first! Here are some practical hints to build your puppet-handling skills. To make your puppet appear more realistic, manipulate his mouth by moving your thumb, not your fingers. When a human opens his mouth to talk, he drops his bottom jaw. He does not raise his whole head. Similarly, real people rarely stand completely still; neither should puppets. Keep them alive and moving without overdoing it. Finally, look for creative, realistic ways to get your puppet on stage. Avoid what one judge called the "pop-up toaster" entrance. You will also be judged on your stage. It should be sturdy and neat. A wrinkled, wobbly stage is very distracting to the audience.

# **VENTRILOQUISM** (Male/Female)

PERFORMANCE EVENT

PLEASE REFER TO PLATFORM GENERAL GUIDELINES BEFORE PREPARING FOR VENTRILOQUISM.

Note: In Ventriloquism, male and female contestants will be judged together.

Ventriloquism is the art of speaking so that the voice seems to come from some source other than the speaker. The object is to animate a dummy/ventriloquism puppet in such a manner as to present a lifelike act and convince the audience that the dummy/ventriloquism puppet is actually talking.

- 1. Dummy/puppet—The dummy's/puppet's mouth may be controlled by button, lever, string, rod, or by hand. The only part of the dummy/puppet required to be movable is its mouth; extra effects may add polish to the performance. The dummy/puppet may be professionally made or homemade.
- 2. The dummy's/puppet's hairstyle and clothing must be consistent with Contestant Guidelines.
- 3. Judging will be based largely on the SKILL OF THE PERFORMING ARTIST.
- 4. There will be only one contestant in this category.
- 5. Script must be memorized.
- 6. The script must have a Scriptural application or principle. It should avoid use of ridicule, criticism, or reference to romance as a form of humor.
- 7. Time limit is six (6) minutes maximum. If competition piece exceeds the six (6) minute time limit, the contestant will receive a **.5-point deduction** for any portion of thirty (30) second increments outside the allotted time. (For example, a piece timed at 6:12 would receive a half-point deduction from the total score. A piece of 6:42 would receive a deduction of a full point from the total score.)

# **VENTRILOQUISM JUDGING CRITERIA**

Areas of Evaluation	POSSIBLE POINTS
Spoken material	
A. Suitable to occasion	(1-10)
B. Shows preparation and planning, not wholly	
extemporaneous, and not just a collection of jokes	(1-10)
C. Basic theme and unity builds to a message of Christian or	
patriotic worth	(1-10)
Dummy/ventriloquism puppet—Suitable, personable, well made	(1-10)
Skill of ventriloquist	
A. Use of variety: singing, laughing, sighing, etc.	(1-5)
B. Variation of voice between performer and dummy/puppet	(1-10)
C. Absence of lip movement	(1-10)
D. Articulation	(1-10)

#### Effective presentation

A. Timing		(1-5)
B. Poise of performer		(1-10)
C. Arouses audience response		(1-5)
Proper documentation submitted		(1-5)
	TOTAL POINTS	(100)

**Checklist for Ventriloquism:** See Checklist for Platform Competition, page IX - 3 of these guidelines.

#### HINTS FROM VENTRILOQUISM JUDGES

Ventriloquist! Make your dummy/puppet come alive. Do not treat the dummy/puppet as a doll but as a real person. The ventriloquist needs to act as if he does not know what the dummy/puppet will be saying next. Be spontaneous and react to the dummy/puppet. Ventriloquist—be yourself. Practice in front of a mirror. Also, practice looking at the audience as well as the dummy/puppet. PRACTICE. PRACTICE. PRACTICE.

# **INTERPRETATION FOR THE DEAF** (Male/Female)

PERFORMANCE EVENT

PLEASE REFER TO PLATFORM GENERAL GUIDELINES BEFORE PREPARING FOR THE INTERPRETATION FOR THE DEAF.

Note: In Interpretation for the Deaf, male and female contestants will be judged together.

Contestants, when preparing for competition, please carefully read the instructions for Interpretation for the Deaf, including hints from the judges on page IX-20.

- 1. The contestant is to sign and speak his introduction.
- 2. The contestant is to provide a Bible story and present it in exactly two (2) minutes as it would be signed to the deaf.
  - a. Three (3) copies of the script must be presented to the judges at the time of the performance.
  - b. The script must be typed and double spaced.
  - c. The script must be written in story form as it would be spoken.
  - d. The Bible story must be spoken as it is signed to the judges.
  - e. The story is to be memorized.
  - f. The story should not be signed "word for word" but as it would be signed for the deaf. (American Sign Language is preferred, but contestants may use Sign Exact English.)
- 3. The contestant interprets a song and a short message. This is on CD and is provided by A.C.E. and will be administered by the Chief Judge.
- 4. The Chief Judge will sign a Scripture verse to the contestant who will interpret verbally for the judges. A.C.E. will provide the Chief Judge with the script.

5. The time limit is six (6) minutes maximum for the total competition, including introduction. If competition piece exceeds the six (6) minute time limit, the contestant will receive a .5-point deduction for any portion of thirty (30) second increments. (For example, a piece timed at 6:12 would receive a half-point deduction from the total score. A piece of 6:42 would receive a deduction of a full point from the total score.)

### INTERPRETATION FOR THE DEAF JUDGING CRITERIA

INTERPRETING (taped song and message)		REVERSE INTERPRETING (one Bible verse)	
Knowledge of signs	(1-5)	Correct word emphasis	(1-2)
Ability to explain subject	(1-5)	Understands meaning of verse	(1-3)
Makes complete thoughts	(1-5)	Communicates meaning of verse	(1-5)
-	` ′	_	, ,
Communicates meaning of message	` '	Understands fingerspelling	(1-3)
Correct and clear fingerspelling	(1-3)	Vocal projection	(1-2)
Neat and clear signs	(1-3)	SUBTOTAL	(15)
Mouthing of words	(1-2)		
Expression—facial and body	(1-5)		
Eye contact	(1-2)		
SUBTOTAL	(35)		
~	()		
STORYTELLING		PERSONAL PLATFORM	
		PERFORMANCE	
Content/creativity	(1-5)	Appearance ideal for interpreting	(1-5)
Ability to explain content	(1-5)	Enthusiasm/personality/poise	(1-5)
Expression—facial and body	(1-5)	Accuracy of signs (start/stop positions)	(1-3)
Memorization	(1-5)	Approach/departure	(1-2)
Story format/time limit	(1-5)	SUBTOTAL	(15)
Smoothness	(1-5)		
SUBTOTAL	(30)		
Proper documentation submitted			(1-5)
•		TOTAL POINTS	(100)

Checklist for Interpretation for the Deaf: See Checklist for Platform Competition, page IX - 3 of these Guidelines.

#### HINTS FROM THE INTERPRETATION FOR THE DEAF JUDGES

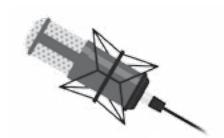
Interpreters need to remember that they are trying to convey a message to a person who must receive all communications through the eye gate only. Concentrate on using your entire body to get the message across. You will need to use your eyes and facial expressions as well as your hands to help the deaf understand. Your hair should be away from your face enough to see your eyes clearly. Wear dark, solid clothing. "Busy" print clothing, jewelry, or long or painted fingernails are very distracting. You are not trying to sign every word. You are making the message live. Contestants are discouraged from creating a sign when the proper sign is not known (except proper nouns). Practice signing and speaking your introduction and story.

IX - 20 1-15-16

#### RADIO PROGRAM

NONPERFORMANCE EVENT

# PLEASE REFER TO PLATFORM GENERAL GUIDELINES BEFORE PREPARING THE RADIO PROGRAM.



Contestants present an **original** radio program written by students or sponsor or a program that has been adapted by students or sponsor. (Credit must be given to original author.) The drama is to be prepared as a presentation over a Christian radio station.

- 1. No more than five (5) players and/or student technicians may be involved.
- 2. Contestants may portray more than five characters (males doing male roles and females doing female roles).
- 3. Adults may give technical guidance and advice, but the preparation and production must be done by the students.
- 4. Contestants will NOT perform the presentation before a panel of judges; the contestants' taped recording will be judged.
- 5. The drama must convey a Christian moral or character-building theme. Specify audience to whom the program is being presented.
- 6. All Scripture references must be King James Version only.
- 7. All background music must meet the A.C.E. music standards (reference page VIII-1 for music guidelines).
- 8. The program should be on CD only—NO REEL-TO-REEL RECORDINGS ARE ACCEPTED.
- 9. The time limit is four (4) minutes minimum to eight (8) minutes maximum. If competition piece does not meet the four (4) minute minimum or exceeds the eight (8) minute maximum time limit, the contestant will receive a **.5-point deduction** for any portion of thirty (30) second increments outside the allotted time. (For example, a piece timed at 3:42 would receive a half-point deduction from the total score. A piece of 8:42 would receive a deduction of a full point from the total score.)

#### RADIO PROGRAM JUDGING CRITERIA

Areas of Evaluation	POSSIBLE POINTS		
Appropriateness of theme—conveys age-appropriate Christian or			
patriotic theme	(1-10)		
Sound effects—effects blend naturally and accomplish desired impact	(1-10)		
Voice inflections—voice conveys appropriate mood; adds life and			
believability to characters	(1-10)		
Flow and continuity of script—easy to follow and understand	(1-10)		
Audience appeal—theme and presentation directed at designated audience	e (1-5)		
Interest level consistency— catches listener's attention and holds interest			
throughout	(1-10)		
Diction/pronunciation—words are clear and well delivered	(1-10)		
Mood created—proper use of dramatics—voice, sound effects, and edits			
to create desired mood	(1-10)		

Creativity—overall concept and creative thought resulting in end product

Technical quality—skillful use of equipment to achieve desired results—
edits, mix, etc. (1-10)

Proper documentation submitted (1-5)

TOTAL POINTS (100)

### **Regional Convention Checklist for Radio Program:**

- 1. Copies of script—Three (3) typed, double-spaced copies must be submitted as an early entry. All copies are to be in a clear plastic page protector with the students' names, school name, customer number, school address, and telephone number clearly visible on the front of EACH copy.
- 2. CD—Three (3) copies are to be provided.
- 3. Judge's Forms—Submit three (3) copies, properly filled out and signed.
- 4. Photo—Submit a color photo (snapshot or Polaroid) simulating cast and technicians (identifying each contestant). VERY IMPORTANT! Write complete school name, customer number, and address of school on back of photo.
- 5. VERY IMPORTANT! Place all copies of script, CD, photo, and Judge's Forms in a zippered plastic bag.

### **International Student Convention Checklist for Radio Program:**

Radio Program entries will be submitted electronically to A.C.E. prior to Convention. When your school registers for ISC, an email will be sent with instructions for submitting early entry documents including:

- 1. The radio program performed.
- 2. The radio program script.
- 3. One Creative Composition Affidavit (CF28) filled out.
- 4. Color photo simulating cast and technicians (identify each cast member).
- 5. One Judge's Form filled out. Include the title of the entry on the Judge's Form where indicated.

### HINTS FROM THE RADIO PROGRAM JUDGES

Remember when presenting your program:

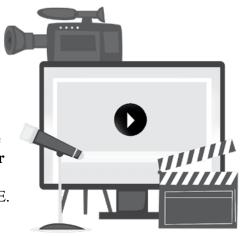
- 1. The audience can only hear you, not see your face. (Gestures and facial expressions are of no value, so stress voice inflections.)
- 2. Avoid background distractions such as crackling or shuffling papers, scraping chairs, or clearing throat.
- 3. Make a presentation with a specific audience in mind (children, teens, or adults).
- 4. Practice until you are thoroughly familiar with your script before making a recording in order to avoid monotones and mechanical expressions.
- 5. Avoid long pauses or "dead time," pronounce words clearly, and don't mumble.
- 6. Speak into the microphone at the appropriate distance to avoid crackling, distortion, or breathing sounds.
- 7. Prepare your script carefully, giving attention to introduction, body, and conclusion so the intended "message" is conveyed.
- 3. Present your radio program so that it comes alive for the listening audience.

12-19-19 IX - 22

### SCRIPTURE VIDEO

### NONPERFORMANCE EVENT

Contestants create a video program that uses images and sounds to portray a selected Scripture passage. The video must include a narration of the verses, but it may also include music, sound effects, and additional dialog or narration. A title screen may be included, but all photography, whether still or moving, must be shot by the contestants (no stock footage). Selected Scripture passage will be selected/published by A.C.E. Visit aceschooloftomorrow.com/isc to view the updated ISC Information Booklet for the current year's Scripture. (Please



use the King James Version, not New King James Version, of the Bible only.)

- 1. No more than five contestants may be involved. The contestants may have an equipment operator in the editing suite, but the contestants must make the editing decisions. Adults may give technical guidance and advice, but the preparation and production must be done by the contestants.
- 2. Entries from outside North America should be recorded in the NTSC (National Television System Committee) format.
- 3. Contestants must prepare "mock" letters requesting permission from the publishers of any music used. Include a title screen in the video giving credit to the publisher.
- 4. Video length should be four (4) minutes minimum to six (6) minutes maximum. If competition piece does not meet the four (4) minute minimum or exceeds the six (6) minute maximum time limit, the entry will receive a **.5-point deduction** for any portion of thirty (30) second increments outside the allotted time. (For example, a piece timed at 3:42 would receive a half-point deduction from the total score. A piece of 6:42 would receive a deduction of a full point from the total score.)

### SCRIPTURE VIDEO JUDGING CRITERIA

Areas of Evaluation	POSSIBLE POINTS
Script	
A. Objective—Scripture passage clearly visualized	(1-10)
B. Creativity—Scripture passage presented with freshness/imagina	ation (1-10)
Photography	
A. Creative—shots well composed, camera angles enhance program	m (1-10)
B. Technical—shots in focus, properly exposed, and steady	(1-10)
Editing	
A. Creative—order and length of shots enhance the program	(1-10)
B. Technical—editing equipment's capability skillfully used	(1-10)
Narration/dialogue—words clear and well delivered	(1-10)
Music—selected music enhances the program and meets A.C.E. Guideline	(1-10)
Soundtrack mix—music, sound effects, and words blended well	(1-15)
Proper documentation submitted	(1-5)
TOTAL POIN	NTS (100)

12-1-22 IX - 23

### **Regional Convention Checklist for Scripture Video:**

- 1. Video: Submit three (3) DVD copies as an early entry. Label them with the school's complete name, customer number, and address.
- 2. Judge's Forms: Submit three (3) copies, properly completed.
- 3. Paperwork: Submit "mock" letters requesting permission from the publishers of any music or sound effects used in the video. Submit talent release forms for all who are seen or heard on the video.
- 4. Photo: Submit a photo documenting contestants preparing the Scripture Video. Include school's complete name, customer number, and address on back.
- 5. Creative Composition Affidavit (CF28): Attach to entry and be sure it is properly signed. You will need three (3) copies of the Creative Composition Affidavit form; attach one copy to each Judge's Form.
- 6. VERY IMPORTANT! Place video, photo, paperwork, and Judge's Forms in a zippered plastic bag.

### **International Student Convention Checklist for Scripture Video:**

Scripture Video entries will be submitted electronically to A.C.E. prior to Convention. When your school registers for ISC, an email will be sent with instructions for submitting early entry documents including:

- 1. The Scripture Video.
- 2. Paperwork of 'mock" permission letters and photo releases of those seen or heard in video.
- 3. A photo documenting contestants preparing the video.
- 4. One Creative Composition Affidavit (CF28) filled out.
- 5. One Judge's Form filled out. Include the title of the entry on the Judge's Form where indicated.

### HINTS FROM THE SCRIPTURE VIDEO JUDGES

- 1. Be well prepared before going out to shoot your video. It often takes longer than anticipated.
- 2. Watch out for any objects in your picture that distract from your subject.
- 3. Listen for any background sounds that distract from your narration.
- 4. Use a tripod to steady the camera.
- 5. Remember that this is a video event, not a PowerPoint presentation.

# **GROUP BIBLE SPEAKING** (Male and Female Ensemble)

PERFORMANCE EVENT

This is a mixed performance event. Group Bible speaking is an interpretation by a spoken choral group of 8-30 contestants on a set Bible passage. One entry is allowed per school.

- 1. The group will create an atmosphere by using tone of voice, inflections, pause, gesture and movement (utilizing the space available).
- 2. No costumes, props, or singing allowed.
- 3. The passage must be memorized.
- 4. The majority of the passage is spoken chorally, but lines may be spoken by a section of the group or by solo voices.

12-19-19 IX - 24

- 5. Sound effects created on stage by the contestants may be added.
- 6. Presentation time limit is four (4) minutes minimum, six (6) minutes maximum. If competition piece does not meet the four (4) minute minimum or exceeds the six (6) minute maximum time limit, the contestant will receive a **.5-point deduction** for any portion of thirty (30) second increments outside the allotted time. (For example, a piece timed at 3:42 would receive a half-point deduction from the total score. A piece of 6:42 would receive a deduction of a full point from the total score.)

Selected Scripture passage will be selected/published by A.C.E.

Visit aceschooloftomorrow.com/isc to view the updated ISC Information Booklet for the current year's Scripture. (Please use the King James Version, not New King James Version, of the Bible only.)

# GROUP BIBLE SPEAKING JUDGING CRITERIA

Areas of Evaluation	POSSIBLE POINTS
Mechanics	
A. Approach/departure	(1-5)
B. Appearance/posture	(1-5)
C. Confidence with material/poise	(1-5)
D. Suitability and use of sound effects	(1-5)
E. Memory	(1-5)
Technical delivery	
A. Vocal skill: Projection/diction/inflection	(1-5)
B. Vocal variety: Pitch/pace/pause/phrasing	(1-5)
C. Facial expression/eye contact/body language	(1-5)
D. Choral unity: Blend/balance/vocal grouping	(1-10)
E. Blocking/use of space/movement of groups	(1-5)
Arrangement	
A. Use of solo voices/small group voices	(1-5)
B. Dynamic shape of groups/movement and gesture	es $(1-10)$
C. Group awareness/interaction	(1-10)
Communication	
A. Characterization and interpretation	(1-5)
B. Audience rapport	(1-5)
C. Persuasiveness/impact/message delivery	(1-5)
Proper documentation submitted	(1-5)
TOTAL POIN	$TS \qquad (100)$

Checklist for Group Bible Speaking: See Checklist for Platform Competition, page IX-3 of these Guidelines.

12-1-22 IX - 25

### A.C.E. CHARACTER TRAIT VIDEO

### NONPERFORMANCE EVENT

Contestants create a video program that uses images and sounds to portray one of the 90 A.C.E. Character Traits of Christ. The video may include Scripture verses, music, sound effects, the definition of the character trait, dialog, and narration. Your approach should be positive and uplifting. A title screen may be included, but **all photography whether still or moving, must be shot by the contestants** (no stock footage). You may choose a character trait from the following list:

Affectionate	Deferent	Gracious	Observant	Reverent
Appreciative	Dependable	Grateful	Optimistic	Righteous
Attentive	Determined	Нарру	Orderly	Secure
Available	Diligent	Holy	Patient	Self-Controlled
Blessed	Discerning	Honest	Peaceful	Sincere
Cheerful	Discreet	Humble	Perseverant	Steadfast
Committed	Efficient	Integrity	Persuasive	Submissive
Compassionate	Equitable	Joyful	Prayerful	Tactful
Concerned	Fair	Just	Prepared	Temperate
Confident	Faithful	Kind	Prudent	Thorough
Considerate	Fearless	Knowledgeable	Punctual	Thrifty
Consistent	Flexible	Longsuffering	Pure	Tolerant
Content	Forgiving	Loving	Purposeful	Trustworthy
Cooperative	Friendly	Loyal	Ready	Truthful
Courageous	Generous	Meek	Rejoiceful	Understanding
Courteous	Gentle	Merciful	Resourceful	Virtuous
Creative	Godly	Modest	Respectful	Wise
Decisive	Goodly	Obedient	Responsible	Zealous

(Please use the King James Version, not the New King James Version, for any Scripture verses.)

- 1. No more than five contestants may be involved. The contestants may have an equipment operator in the editing suite, but the contestants must make the editing decisions. Adults may give technical guidance and advice, but the preparation and productions must be done by the contestants.
- 2. Entries from outside North American should be recorded in the NTSC (National Television System Committee) format.
- 3. Contestants must prepare "mock" letters requesting permission from the publishers of any music used. Including a title screen in the video giving credit to the publisher.
- 4. Video length should be four (4) minutes minimum to six (6) minutes maximum. If the competition piece does not meet the four (4) minute minimum or exceeds the six (6) minute maximum time limit, the entry will receive a .5-point deduction for any portion of thirty (30) second increments outside the allotted time. (For example, a piece timed at 3:42 would receive a half-point deduction from the total score. A piece of 6:42 would receive a full point from the total score.)

12-19-19 IX - 26

### A.C.E. CHARACTER TRAIT VIDEO JUDGING CRITERIA

Areas of Evaluation	POSSIBLE POINTS
Script	
A. Objective—Character trait clearly represented	(1-10)
B. Creativity—Character trait presented with freshness/imagination	n (1-10)
Photography	
A. Creative—shots well composed, camera angles enhance program	n (1-10)
B. Technical—shots in focus, properly exposed, and steady	(1-10)
Editing	
A. Creative—order and length of shots enhance the program	(1-10)
B. Technical—editing equipment's capability skillfully used	(1-10)
Narration/dialogue—words clear and well delivered	(1-10)
Music—selected music enhances the program and meets A.C.E. Guidelines	(1-10)
Soundtrack mix—music, sound effects, and words blend well	(1-15)
Proper documentation submitted	(1-5)
TOTAL PO	INTS (100)

### Regional Convention Checklist for A.C.E. Character Trait Video:

- 1. Video: Submit three (3) DVD copies as an early entry. Label them with the school's complete name, customer number, and address.
- 2. Judge's Forms: Submit three (3) copies, properly completed.
- 3. Paperwork: Submit "mock" letters requesting permission from the publishers of any music or sound effects used in the video. Submit talent release forms for all who are seen or heard on the video.
- 4. Photo: Submit a photo documenting contestants preparing the Character Video. Include school's name, customer number, and address on back.
- 5. Creative Composition Affidavit (CF28): Attach to entry and be sure it is properly signed. You will need three (3) copies of the Creative Composition Affidavit form; attach one copy to each Judge's Form.
- 6. VERY IMPORTANT! Place DVD, photo, paperwork, and Judge's Form in a zippered plastic bag.

### International Student Convention Checklist for A.C.E. Character Trait Video:

A.C.E. Character Trait Video entries will be submitted electronically to A.C.E. prior to Convention. When your school registers for ISC, an email will be sent with instructions for submitting early entry documents including:

- 1. The A.C.E. Character Trait Video.
- 2. Paperwork of "mock" letters requesting permission from the publishers of any music or sound effects used in the video and talent releases for all who are seen or heard on the video.
- 3. A photo documenting contestants preparing the video.
- 4. One Creative Composition Affidavit (CF28) filled out.
- 5. One Judge's Form filled out. Include the title of the entry on the Judge's Form where indicated.

### HINTS FROM THE CHARACTER VIDEO JUDGES

- 1. Be well prepared before going out to shoot your video. It often takes longer than anticipated.
- 2. Watch out for any objects in your picture that distract from your subject.
- 3. Listen for any background sounds that distract from your narration.
- 4. Use a tripod to steady the camera.
- 5. Remember that this is a video event, not a PowerPoint presentation.

12-19-19 IX - 27

# **SECTION X**

# **Convention Forms Index**

Registration Checklist	Needle/Thread (Crochet/Knitting)CF47
ISC Sponsor Registration FormCF5	Needle/Thread (Quilts)CF48
Permission for Participation	Needle/Thread ReportCF49
in Student Convention and	Color GuardCF67
Release and Indemnity AgreementCF6	Flag CorpsCF68
Parent/Guardian's Authorization	Vocal MusicCF70
To Consent To Health Care For Minor	Instrumental MusicCF71
and Indemnification AgreementCF8	KeyboardCF72
RSC Events ListCF13A	Handbell/Hand Chime ChoirCF73
ISC Events ListCF13B	Small and Large Instrumental
A.C.E. Student Convention	EnsembleCF74
Screening FormCF16	Music CompositionCF75
Social Studies ExhibitCF20	Music ArrangingCF76
Science ExhibitCF24	Expressive ReadingCF79
Essay WritingCF25	OratoryCF81
Poetry WritingCF26	Dramatic MonologueCF82
Short Story WritingCF27	Famous Speech
Creative Composition AffidavitCF28	Poetry RecitationCF84
Soulwinning AffidavitCF29A	PreachingCF85
Completion of Soulwinning PACECF29B	One-Act PlayCF86
Memorization AffidavitCF30	Illustrated StorytellingCF87
Scribe's Award AffidavitCF31	PuppetsCF88
Website DesignCF32	VentriloquismCF89
PowerPoint PresentationCF33	Interpretation for the DeafCF90
ScrapbookingCF34	Radio ProgramCF91
Brush/PenCF35	Clown ActCF92
Metalworking/Clay SculptureCF36	Dramatic Dialogue
Photography Report	Scripture VideoCF94
(Special Effects Only)CF37	Wood ConstructionCF95
PhotographyCF38	Wood TurningCF96
Photography CharacterCF38A	Wood CarvingCF97
Photography ComputerCF38B	MarquetryCF98
Pennant DesignCF39	Group Bible SpeakingCF99
Needle/Thread (Coordinates/Dresses/	Events of the Heart AffidavitCF100
Formals)CF40	A.C.E. Character Trait VideoCF101
Needle/Thread (Coats/Suits)CF43	
Needle/Thread (Counted Cross-Stitch/	
Embroidery)CF46	

# **Convention Forms by Category**

All Convention Forms are available on the School Registration program.

### **REGISTRATION FORMS**

- CF5 Sponsor Registration Form (one per adult)
- CF6 Permission for Participation in Student Convention and Release and Indemnity Agreement (one per student)
- CF8 Parent/Guardian's Authorization to Consent to Health Care for Minor and Indemnification Agreement (one per student)
- CF13A Regional Student Convention Events List
- CF13B International Student Convention Events List
- CF16 A.C.E. School of Tomorrow Student Convention Screening Form (one per school)

#### ACADEMIC FORMS

- CF20 Judge's Form—Social Studies Exhibit
- CF24 Judge's Form—Science Exhibit
- CF25 Judge's Form—Essay Writing
- CF26 Judge's Form—Poetry Writing
- CF27 Judge's Form—Short Story Writing
- CF28 Creative Composition Affidavit
- CF29A Soulwinning Affidavit
- CF29B Completion of Soulwinning PACE
- CF30 Memorization Affidavit—Golden Apple, Golden Lamb, Golden Harp, Christian Soldier, Christian Worker
- CF31 Scribe's Award Affidavit
- CF32 Judge's Form—Website Design
- CF33 Judge's Form—PowerPoint® Presentation

#### **ART FORMS**

- CF34 Judge's Form—Scrapbooking
- CF35 Judge's Form—Brush/Pen
- CF36 Judge's Form—Metalworking/Clay Sculpture
- CF39 Judge's Form—Pennant Design
- CF95 Judge's Form—Wood Construction
- CF96 Judge's Form—Wood Turning
- CF97 Judge's Form—Woodcarving
- CF98 Judge's Form—Marquetry

### **PHOTOGRAPHY FORMS**

- CF37 Photography Report
- CF38 Judge's Form—Photography
- CF38A Judge's Form—Character Trait
- CF38B Judge's Form—Computer Enhancement

X - 2

#### NEEDLE/THREAD FORMS

- CF40 Judge's Form—Coordinates, Dresses, Formals
- CF43 Judge's Form—Coats/Suits
- CF46 Judge's Form—Counted Cross-Stitch, Embroidery
- CF47 Judge's Form—Crochet, Knitting, Afghans
- CF48 Judge's Form—Quilts
- CF49 Needle/Thread Report

### **COLOR GUARD/FLAG CORPS FORMS**

- CF67 Judge's Form—Color Guard
- CF68 Judge's Form—Flag Corps

### **MUSIC FORMS**

- CF70 Judge's Form—Vocal Music
- CF71 Judge's Form—Instrumental Music
- CF72 Judge's Form—Keyboard
- CF73 Judge's Form—Handbell/Hand Chime Choir
- CF74 Judge's Form—Small and Large Instrumental Ensemble
- CF75 Judge's Form—Music Composition
- CF76 Judge's Form—Music Arranging

### SPEECH/DRAMA FORMS

- CF79 Judge's Form—Expressive Reading
- CF81 Judge's Form—Oratory
- CF82 Judge's Form—Dramatic Monologue
- CF83 Judge's Form—Famous Speech
- CF84 Judge's Form—Poetry Recitation
- CF85 Judge's Form—Preaching
- CF86 Judge's Form—One-Act Play
- CF87 Judge's Form—Illustrated Storytelling
- CF88 Judge's Form—Puppets
- CF89 Judge's Form—Ventriloquism
- CF90 Judge's Form—Interpretation for the Deaf
- CF91 Judge's Form—Radio Program
- CF92 Judge's Form—Clown Act
- CF93 Judge's Form—Dramatic Dialogue
- CF94 Judge's Form—Scripture Video
- CF99 Judge's Form—Group Bible Speaking
- CF101 Judge's Form—A.C.E. Character Trait Video

#### **EVENTS OF THE HEART FORM**

CF100 Events of the Heart Affidavit

12-1-22 X - 3

# **REGISTRATION CHECKLIST**

- CF5 Sponsor Registration Form (one per adult)
- CF6 Permission and Release (one per student)
- CF8 Medical Form (one per student)
- CF16 Screening Form (one per school)

2-1-18 X - 4

# SPONSOR REGISTRATION FORM

(Please type or print clearly)

School	chool	Name					Home Phone	
City	State ZIP Country Over 21							
Over 21	Over 21	School Addre	ess					
Place of Lodging (if off campus)  Students from your school for whom you are responsible (no more than 8 total):  1	tudents from your school for whom you are responsible (no more than 8 total):  1							
Students from your school for whom you are responsible (no more than 8 total):  1	tudents from your school for whom you are responsible (no more than 8 total):  1	Over 21 $\square$	Male $\square$	Female	Judge: Ye	s 🗆 No 🗆	On Campus $\square$	Off Campus $\square$
1.       5.         2.       6.         3.       7.         4.       8.         Are you sponsoring any students from another school? Yes \( \sigma \) No \( \sigma \)         (A copy of this signed form must be sent by BOTH the sponsoring and the sponsored school.)         Student Name       School Name         1.	1	Place of Lodg	ging (if off can	npus)				
1.       5.         2.       6.         3.       7.         4.       8.         Are you sponsoring any students from another school? Yes \( \sigma \) No \( \sigma \)         (A copy of this signed form must be sent by BOTH the sponsoring and the sponsored school.)         Student Name       School Name         1.	1							
2.       6.         3.       7.         4.       8.         Are you sponsoring any students from another school? Yes □ No □ (A copy of this signed form must be sent by BOTH the sponsoring and the sponsored school.)         Student Name       School Name         1.	2	Students from	n your school fo	or whom you are	responsible (n	o more than 8 t	total):	
2.       6.         3.       7.         4.       8.         Are you sponsoring any students from another school? Yes □ No □ (A copy of this signed form must be sent by BOTH the sponsoring and the sponsored school.)         Student Name       School Name         1.	2	1				5		
3	7.							
4 8	8	3						
Are you sponsoring any students from another school? Yes \Box No \Box (A copy of this signed form must be sent by BOTH the sponsoring and the sponsored school.)  Student Name  School Name  1. 2. 3. 4. 5.	Student Name  School Name  Customer #  1	4						
2.	2.		Student N	ame		School Nan	ne	Customer #
2.	2.		Student N	ame		School Nan	ne	Customer #
3.	3.	1.						
4.	4.	2.						
5.	5.	3.						
	6	4						
6	7.	5						
		6						
7		7						
8.		8.						
	The state of the s	guidelines. I	will abide by	and support the	ISC dress s	andards and	will willingly have o	our students dress
and will do my part to ensure the young people entrusted to me follow the regulations as se guidelines. I will abide by and support the ISC dress standards and will willingly have our	uidelines. I will abide by and support the ISC dress standards and will willingly have our students dress							_
and will do my part to ensure the young people entrusted to me follow the regulations as seguidelines. I will abide by and support the ISC dress standards and will willingly have our accordingly at all times. I will also know the whereabouts of the students who have been assign	uidelines. I will abide by and support the ISC dress standards and will willingly have our students dress ccordingly at all times. I will also know the whereabouts of the students who have been assigned to me at all							
and will do my part to ensure the young people entrusted to me follow the regulations as seguidelines. I will abide by and support the ISC dress standards and will willingly have our accordingly at all times. I will also know the whereabouts of the students who have been assign times. I understand it is my responsibility to attend all rallies with my students, including the	uidelines. I will abide by and support the ISC dress standards and will willingly have our students dress	mailed to rec	cipients.					
accordingly at all times. I will also know the whereabouts of the students who have been assign times. I understand it is my responsibility to attend all rallies with my students, including the	uidelines. I will abide by and support the ISC dress standards and will willingly have our students dress ccordingly at all times. I will also know the whereabouts of the students who have been assigned to me at all imes. I understand it is my responsibility to attend all rallies with my students, including the entire awards eremony. I understand that no medals will be given out until winners are announced and no medals will be							
and will do my part to ensure the young people entrusted to me follow the regulations as se guidelines. I will abide by and support the ISC dress standards and will willingly have our accordingly at all times. I will also know the whereabouts of the students who have been assign times. I understand it is my responsibility to attend all rallies with my students, including the ceremony. I understand that no medals will be given out until winners are announced and no	uidelines. I will abide by and support the ISC dress standards and will willingly have our students dress ccordingly at all times. I will also know the whereabouts of the students who have been assigned to me at all imes. I understand it is my responsibility to attend all rallies with my students, including the entire awards eremony. I understand that no medals will be given out until winners are announced and no medals will be	_		Sponsor's Signa	ture	<del></del>	<del></del>	Date

# PERMISSION FOR PARTICIPATION IN STUDENT CONVENTION AND RELEASE AND INDEMNITY AGREEMENT

Student/Sponsor/Guest Name	Date of Birth
School Name	
child/myself to attend and participate in the events of	d individual, I give my consent and grant permission for my the (school year) Accelerated Christian Education's ent Convention (circle only one convention) (hereinafter
"SC" or "Convention"). I understand that such attemay be revoked for cause at any time at the discreti to Accelerated Christian Education, Inc., incorporate to use without compensation my child's submitted st promotional purposes. I also give my consent and grant promotional purposes.	endance and participation is a privilege and not a right and on of SC officials. I give my consent and grant permission d in Texas, currently located in Hendersonville, Tennessee till photography and/or motion picture for marketing and/or nt permission to Accelerated Christian Education, Inc., to use otion picture(s) taken at the convention of the above named
WITH MY CHILD'S/MY PARTICIPATION IN ACTIVITIES PRELIMINARY AND SUBSEQUENT FROM SC. In consideration of my child/myself being hold Accelerated Christian Education, Inc., dba Schoothe Host Campus, and their agents and employees, ha causes of actions, claims, expenses, and damages or	ME ALL OF THE RISKS WHICH MAY BE ENCOUNTERED THE ABOVE NAMED CONVENTION, INCLUDING THERETO, INCLUDING TRANSPORTATION TO AND permitted to attend and participate in SC, I do hereby agree to ol of Tomorrow, Accelerated Christian Education Ministries armless from any and all present and future liability, actions in account of injury, including death, to my child/myself of entional neglect, or willful or wanton conduct by the ministry tion with SC.
permitted by the laws of the State of Texas and that if a	annity agreement is intended to be as broad and inclusive as any portion thereof is held invalid, it is agreed that the balance effect. This release contains the entire agreement between the tual and not a mere recital.
	E FOREGOING RELEASE, WAIVER, AND INDEMNITY OF, AND I SIGN THIS DOCUMENT AS MY OWN FREE ead and understand.
Guest, Sponsor, or Parent/Guardian Signature	Parent/Guardian Signature (Dual Custody)
Guest, Sponsor, or Parent/Guardian Printed Name	Parent/Guardian Printed Name
Address	Address
City, State, ZIP	City, State, ZIP
Telephone	Telephone
Date	Date

2-12-20 CF6

# PARENT/GUARDIAN'S AUTHORIZATION TO CONSENT TO HEALTH CARE FOR MINOR AND INDEMNIFICATION AGREEMENT

I,	, am the custodial parent having legal custody of
	, a minor child, age, born I authorize
	, an adult sponsor (hereinafter, Sponsor) in whose care I have entrusted
my child to d	to any acts which may be necessary or proper to provide for the emergency health care of the minor
child, includi	ng, but not limited to, the power
(i)	To provide for such health care at any hospital or other institution, or the employing of any
	physician, dentist, nurse, or other person whose services may be needed for such emergency
	health care, and
(ii)	To consent to and authorize any emergency health care, including administration of anesthesia,
	X-ray examination, performance of operations, and other procedures by physicians, dentists, and
	other medical personnel except the withholding or withdrawal of life sustaining procedures.
(iii)	To give my child Tylenol/Advil, cough syrup, or Pepto-Bismol if needed. Yes $\square$ No $\square$
extended or relative to the considerate	ivities preliminary and subsequent thereto, through
harmless from	n any and all present and future liability, actions, causes of actions, claims, expenses, and damages or jury, including death, to my child or property, which is not the result of gross negligence, intentional
_	illful or wanton conduct by the Student Convention, director, or dean and their agents and employees,
Form.	with any medical treatment deemed necessary and authorized by the terms of this Medical Consent
Current Med	dical Conditions:
(Include natu	ure of any required attention, medications, or other treatment and/or allergies to medication.)

9-10-14 CF8

Date of Last Tetanus or Booster:			
Name of Physician:		Phone ( )	
Medical Insurance Information:		Policy #	
	(company name)		
Emergency Telephone Number(s):			
By signing here, I indicate that I have the un- I am fully informed as to the contents of this agents named herein. I further state that I H AGREEMENT AND KNOW THE CONTI ACT.	s document and understand AVE CAREFULLY REA	d the full import of th	is grant of powers to th G INDEMNIFICATION
Date		rent/Guardian's Signa	
	Address		
	City	St./Prov.	ZIP/Postal Code
	Home Teleph	none	
	Name of Sch	ool	
	School Custo	omer#	
	School Phone	2	
	Sponsor		

# **2023 Regional Student Convention Events List**

ACADEMICS (26)	NEEDLE/THREAD (10)	MUSIC (29)
General (10)	350 Coordinates	Vocal (13)
201 Bible Memory	351 Dresses	501 Male Solo
202 Checkers*	351 Dresses 352 Formals	502 Female Solo
203 Chess*	353 Coats/Suits	503 Male Duet
204 Spelling	355 Counted Cross-Stitch	504 Female Duet
210 Science Exhibit—Collection	356 Embroidery	505 Mixed Duet
211 Science Exhibit—Research	359 Crochet	506 Male Trio
212 Science Exhibit—Engineering	360 Knitting	507 Female Trio
213 Science Exhibit—Theoretical	361 Quilts	508 Mixed Trio
214 Social Studies—Collection	362 Afghans	509 Male Quartet
215 Social Studies—Research	ATHLETICS (Male) (20)	510 Female Quartet
Team (2)	Track (7)	511 Mixed Quartet
216 PACE Bowl*	401 100-Meter Dash	512 Small Ensemble (5-15)
217 Bible Bowl	402 200-Meter Dash	513 Large Ensemble (16 and up)
<b>Creative Composition (3)</b>	403 400-Meter Dash	Instrumental (16)
220 Essay Writing	404 800-Meter Run	520 Solo—Piano (Male)
221 Poetry Writing	405 1600-Meter Run	521 Solo—Piano (Female)
222 Short Story Writing	406 400-Meter Relay	523 Solo—Woodwind
Computer Programs (3)	407 1600-Meter Relay	524 Solo—String (Plucked)
223 Website Design	Field Events (4)	525 Solo—String (Bowed)
224 Linear PowerPoint®	420 High Jump	526 Solo—Brass
225 Nonlinear PowerPoint®	421 Running Long Jump	527 Solo—Miscellaneous
Christian Service (8)	422 Shot-Put	530 Duet—Piano
230 Soulwinning Award	423 Discus	531 Instrumental Duet
231 Golden Apple Award	Other (5)	532 Instrumental Trio
232 Golden Lamb Award	424 Soccer Kick	541 Instrumental Quartet
233 Golden Harp Award	426 Physical Fitness	542 Small Inst. Ensemble (5-10)
234 Christian Soldier Award	427 Basketball*	543 Large Inst. Ensemble (11 and up)
235 Christian Worker Award	428 Table Tennis (Singles)*	544 Handbell/Hand Chime Choir
236 Consecutive Word Count	431 Tennis (Singles)*	550 Music Composition (Nonperformance)
237 Scribe's Award	Archery (4)	551 Music Arranging (Nonperformance)
ARTS (15)	436 Unlimited Free Style	PLATFORM—SPEECH/DRAMA (21)
301 Oil	437 Limited Free Style	602 Oratory (Male-Female)
302 Watercolor	438 Bare Compound Bow	603 Dramatic Monologue (Female)
303 Acrylics	439 Traditional Instinctive ATHLETICS (Female) (14)	604 Expressive Reading (Male)
304 Sketching 305 Pen and Ink	Track (7)	605 Expressive Reading (Female) 606 Famous Speech (Male)
306 Colored Pencils	411 100-Meter Dash	607 Poetry Recitation (Male)
307 Pastels	412 200-Meter Dash	608 Poetry Recitation (Female)
308 Woodworking (Wood Construction)	413 400-Meter Dash	609 Preaching (Male) ages 13-15
309 Woodworking (Wood Turning)	414 800-Meter Run	610 Preaching (Male) ages 16 and up
310 Woodworking (Woodcarving)	415 1600-Meter Run	618 Dramatic Dialogue (Male-Female)
311 Woodworking (Marquetry)	416 400-Meter Relay	619 Clown Act (Male-Female)
312 Sculpture	417 1600-Meter Relay	620 One-Act Play
313 Metalworking	Archery (4)	621 Illustrated Storytelling (Male)
314 Scrapbooking	445 Unlimited Free Style	622 Illustrated Storytelling (Female)
315 Pennant Design	446 Limited Free Style	623 Puppets (Male-Female)
PHOTOGRAPHY (11)	447 Bare Compound Bow	624 Ventriloquism (Male-Female)
Monochromatic	448 Traditional Instinctive	626 Interpretation for Deaf (Male-Female)
(B/W, Sepia, and Grayscale) (4)	Other (3)	627 Radio Program (Nonperformance)
321 Scenic	450 Table Tennis (Singles)*	628 Scripture Video (Nonperformance)
322 Still Life	451 Volleyball*	629 Group Bible Speaking
323 Plants and Animals	454 Tennis (Singles)*	630 A.C.E. Character Trait Video (Nonperformance)
325 Character Trait Picture	COLOR GUARD/FLAG CORPS (2)	
Color (7)	461 Color Guard (Male)	
331 Scenic	462 Flag Corps (Female)	
332 Still Life		
334 Special Effects		
335 Character Trait Picture		77 (77.13
336 Animals		Event Table
337 Plants		□ RSC Early Entries
340 Computer Photo Enhancement		*Elimination Event

1-30-23 CF13A

# 2024 International Student Convention Events List (148 Events)

Signature   Sign	ACADEMICS (26)	NEEDLE/THREAD (10)	MUSIC (29)
201 Bible Memory* 202 Checkers** 352 Formals* 353 Coats/Suits* 502 Emale Solo 203 Checkers** 353 Coats/Suits* 503 Male Duet 204 Spelling 355 Counted Cross-Stitch 504 Female Duet 210 Science Echibit—Collection 356 Embroidery 505 Mixed Duet 212 Science Exhibit—Research 359 Crochet 350 Mixed Duet 212 Science Exhibit—Engineering 360 Kintting* 507 Female Trio 213 Science Exhibit—Engineering 360 Kintting* 507 Female Trio 214 Social Studies—Research 361 Quils 362 Afghans* 509 Male Quartet 214 Social Studies—Research A THILETICS (Male) (20) 310 Female Trio 214 Social Studies—Research A THILETICS (Male) (20) 311 Mixed Quartet 312 Female Quartet 313 Embredie (513) 313 Large Insemble (513) 314 Mixed Quartet 315 Pacel Studies—Research 401 100-Meter Dash 315 Large Insemble (15 and up) 316 Teraite Composition (3) 403 400-Meter Dash 401 100-Meter Dash 402 200-Meter Dash 403 How-Meter Run 405 How-Meter Run 407 How-Meter Run 408 How-Meter Run 409 How-Meter Run 400 How-Meter Run 400 How-Meter Run 401 How-Meter Run 401 How-Meter Run 402 How-Meter Run 403 How-Meter Run 404 How-Meter Run 405 How-Meter Run 407 How-Meter Run 408 How-Meter Run 409 How-Meter Run 409 How-Meter Run 400 How-Meter Run 401 How-Meter Run 402 How-Meter Run 403 How-Meter Run 404 How-Meter Run 405 How-Meter Run 406 How-Meter Run 407 How			
202 Checkers**			
203 Chess** 204 Spelling 205 Counted Cross-Stitch 204 Spelling 205 Counted Cross-Stitch 205 Selence Exhibit—Collection 206 Selence Exhibit—Engineering 207 Crochet 212 Science Exhibit—Engineering 208 Knitting* 213 Science Exhibit—Engineering 209 Male Trio 213 Science Exhibit—Engineering 200 Knitting* 201 Spelling 201 Spelling 201 Spelling 202 Spelling 203 Spelling 203 Spelling 203 Spelling 204 Spelling 205 Spelling 205 Spelling 206 Spelling 206 Spelling 207 Spelling 207 Spelling 208 Spelling 209 Male Quartet 201 Spelling 200 Spell			
204 Spelling			
211 Science Exhibit—Research   359 Crochet   506 Male Tino   212 Science Exhibit—Theoretical   361 Quilts   508 Mixed Trio   213 Science Exhibit—Theoretical   362 Afghans*   509 Male Quartet   214 Social Studies—Collection   362 Afghans*   509 Male Quartet   215 Social Studies—Collection   362 Afghans*   509 Male Quartet   216 PACF Bowl**   401 100-Meter Dash   511 Small Ensemble (5-15)   216 PACF Bowl**   401 100-Meter Dash   512 Small Ensemble (6-15)   217 Bible Bowl   402 200-Meter Dash   513 Small Ensemble (6-15)   218 Savi Writing   403 400-Meter Dash   513 Small Ensemble (6-16)   220 Essay Writing   404 800-Meter Run   520 Solo—Piano (Male)   221 Poetry Writing   405 1600-Meter Run   521 Solo—Piano (Male)   222 Short Stury Writing   405 1600-Meter Run   521 Solo—Piano (Female)   223 Woshite Design*   Field Events (4)   525 Solo—String (Plucked)   234 Linear PowerPoint**   420 High Jump   526 Solo—String (Plucked)   235 Nonlinear PowerPoint**   421 Running Long Jump   527 Solo—Miscellaneous   231 Golden Land Award*   423 Diseas   531 Instrumental Trio   232 Golden Land Award*   424 Soccer Kick   541 Instrumental Duet   233 Golden Inan Award*   427 Baskeball**   438 Lable Femals Size   542 Small Instrumental Duet   234 Christan Sorvice (8)   432 Solo—Piano (Solome Piano)   433 Linum (Solome Piano)   235 Colome Das African Size   434 Ensemble (1 In au up)   236 Consecutive Word Count*   431 Femilis (Singles)**   434 Handbell-Hand Chine Chor   237 Seribe's Award*   427 Baskeball**   438 Lable Femals Size   439 Instrumental Duet   238 Consecutive Word Count*   431 Femilis (Singles)**   434 Handbell-Hand Chine Chor   237 Seribe's Award*   437 Hantis (Singles)**   434 Handbell-Hand Chine Chor   238 Consecutive Word Count*   431 Femilis (Singles)**   434 Handbell-Hand Chine Chor   239 Control Piano   440 Solome Piano   440	204 Spelling	355 Counted Cross-Stitch	
212 Science Exhibit	210 Science Exhibit—Collection	356 Embroidery	505 Mixed Duet
213 Science Exhibit—Theoretical   361 Quilts   508 Mixed Tiro			506 Male Trio
294 Social Studies—Collection   362 Afghans*   509 Male Quartet		360 Knitting*	
Track (7)			
Track (7)			
216 PACE Bowl			
17 Bible Bowl			
Creative Composition (3)			
220 Essay Writing			
222 Short Story Writing			
222 Short Story Writing			
Computer Programs (3)			
224   Linear PowerPoint**			
224 Linear PowerPoint**			
225 Nonlinear PowerPoint*			
Christian Service (8)			
230 Soulwinning Award*			
231 Golden Apple Award*			
233 Golden Lamb Award*  424 Soccer Kick  541 Instrumental Quartet  236 Consecutive Word Count*  427 Basketball**  543 Large Inst. Ensemble (51 on)  236 Consecutive Word Count*  437 Itemis (Singles)**  548 Handbell/Hand Chime Choir  438 Table Tennis (Singles)**  550 Music Composition (Nonperformance)*  237 Scribe's Award*  428 Table Tennis (Singles)**  550 Music Composition (Nonperformance)*  351 Music Camposition (Nonperformance)*  431 Tennis (Singles)**  551 Music Arranging (Nonperformance)*  432 Stribe's Award*  433 Large Inst. Ensemble (11 and up)  553 Music Camposition (Nonperformance)*  554 Handbell/Hand Chime Choir  437 Limited Free Style  550 Music Camposition (Nonperformance)*  551 Music Arranging (Nonperformance)*  552 Music Arranging (Nonperformance)*  553 Music Arranging (Nonperformance)*  554 Marranging (Nonperformance)*  555 Music Arranging (Nonperformance)*  602 Oratory (Male-Female)  303 Acrylics  303 Acrylics  304 Sketching  305 Pen and Ink  305 Pen and Ink  306 Colored Pencils  411 100-Meter Dash  412 200-Meter Dash  412 200-Meter Dash  412 200-Meter Dash  413 400-Meter Dash  414 800-Meter Run  415 1600-Meter Run  416 400-Meter Run  417 1600-Meter Relay  418 Damantic Dialogue (Male) ages 13-15*  319 Woodworking (Wood Construction)  414 800-Meter Relay  415 Clown Act (Male-Female)  310 Woodworking (Marquetry)  416 400-Meter Relay  417 1600-Meter Relay  418 Damantic Dialogue (Male-Female)  319 Acrylic Penale Style  445 Unlimited Free Style  445 Unlimited Free Style  445 Unlimited Free Style  445 Unlimited Free Style  446 Limited Free Style  451 None-Kernale Storytelling (Male)  447 Large Compound Bow  648 Carranging (Nonperformance)*  448 Traditional Instinctive  640 Roera Run (Nonperformance)*  445 Unlimited Free Style  645 Interpretation for Deaf (Male-Female)  PPHOTOGRAPHY (11)  447 Bare Compound Bow  648 Carranging (Nonperformance)*  449 Taditional Instinctive  640 Graph Bible Speaking*  641 Color Guard (Male)*  445 Tanin Runging Male  445 Tanin Runging Male  446 Limited Free Style  647 Radi			
233 Golden Harp Award*			
234 Christian Soldier Award*   428 Table Tennis (Singles)**   544 Handbell/Hand Chime Choir			
235 Christian Worker Award*   428 Table Tennis (Singles)**   544 Handbell/Hand Chime Choir   236 Consecutive Word Count*   431 Tennis (Singles)**   550 Music Composition (Nonperformance)*   237 Scribe's Award*   Archery (4)   551 Music Arranging (Nonperformance)*   238 Toribe's Award*   Archery (4)   551 Music Arranging (Nonperformance)*   239 Archery (4)   602 Oratory (Male-Female)   230 Watercolor   438 Bare Compound Bow   603 Dramatic Monologue (Female)*   230 Acrylics   439 Traditional Instinctive   604 Expressive Reading (Male)   230 Acrylics   ArrhHETICS (Female) (14)   605 Expressive Reading (Female)   230 Panal Ink   Track (7)   606 Famous Speech (Male)   230 Pen and Ink   Track (7)   606 Famous Speech (Male)   230 Pastels   411 200-Meter Dash   607 Poetry Recitation (Male)   230 Woodworking (Wood Construction)   413 400-Meter Dash   609 Preaching (Male) ages 13-15*   230 Woodworking (Wood Curring)   414 800-Meter Run   610 Preaching (Male) ages 16 and up*   231 Woodworking (Morquetry)   416 400-Meter Run   618 Dramatic Dialogue (Male-Female)   231 Woodworking (Marquetry)   416 400-Meter Relay   619 Clown Act (Male-Female)   231 Scupture   417 1600-Meter Relay   619 Clown Act (Male-Female)   231 Metalworking*   Archery (4)   621 Illustrated Storytelling (Male)   231 Serapbooking*   445 Unlimited Free Style   622 Illustrated Storytelling (Male)   315 Pennant Design*   446 Unlimited Free Style   623 Puppets (Male-Female)    **HOTOGRAPHY (11)   447 Bare Compound Bow   624 Ventriloquism (Male-Female)    **Monochromatic   450 Table Tennis (Singles)**   628 Scripture Video (Nonperformance)*   232 Still Life   451 Volleyball**   629 Group Bible Speaking*   333 Plants and Animals   454 Tennis (Singles)*   630 A.C.E. Character Trait Video (Nonperformance)*   335 Character Trait Picture   **COLOR GUARDI/FLAG CORPS (2) **  **COLOR GUARDI/FLAG CORPS (2) **  **Color (7)   461 Color Guard (Male)*   180 Character Trait Picture   180 Character Trait Picture   180 Character Trait Picture   180 Character Trait Picture			
237   Scribe's Ward Vard Count*   431   Tennis (Singles)**   550   Music Composition (Nonperformance)*			
Archery (4)   S51 Music Arranging (Nonperformance)*   ARTS (15)   436 Unlimited Free Style   PLATFORM—SPEECH/DRAMA (21)   301 Oil   437 Limited Free Style   602 Oratory (Male-Female)   302 Watercolor   438 Bare Compound Bow   603 Dramatic Monologue (Female)*   303 Acrylics   439 Traditional Instinctive   604 Expressive Reading (Male)   304 Sketching   ATHLETICS (Female) (14)   605 Expressive Reading (Female)   305 Pen and Ink   Track (7)   606 Famous Speech (Male)   306 Colored Pencils   411 100-Meter Dash   607 Poetry Recitation (Male)   307 Pastels   412 200-Meter Dash   608 Poetry Recitation (Female)   308 Woodworking (Wood Construction)   413 400-Meter Dash   609 Preaching (Male) ages 13-15*   309 Woodworking (Wood Turning)   414 800-Meter Run   610 Preaching (Male) ages 16 and up*   310 Woodworking (Modedarving)   415 1600-Meter Run   610 Preaching (Male) ages 16 and up*   311 Woodworking (Marquetry)   416 400-Meter Relay   619 Clown Act (Male-Female)   312 Sculpture   417 1600-Meter Relay   620 One-Act Play   313 Metalworking*   Archery (4)   621 Illustrated Storytelling (Male)   314 Scrapbooking*   445 Unlimited Free Style   623 Puppets (Male-Female)   315 Pennant Design*   446 Limited Free Style   623 Puppets (Male-Female)   316 Monochromatic   448 Traditional Instinctive   626 Interpretation for Deaf (Male-Female)   321 Scenic   450 Table Tennis (Singles)**   628 Scripture Video (Nonperformance)*   322 Still Life   451 Volleyball**   629 Group Bible Speaking*   323 Plants and Animals   454 Tennis (Singles)**   628 Scripture Video (Nonperformance)*   336 Character Trait Picture   COLOR GUARD/FLAG CORPS (2)   337 Plants   8   Scenic   462 Flag Corps (Female)*   8   SC Open Competition			
ARTS (15)   436 Unlimited Free Style   620 Tratory (Male-Female)			
301 Oil   437 Limited Free Style   602 Oratory (Male-Female)			
303 Acrylics			
ATHLETICS (Female) (14)   605   Expressive Reading (Female)		438 Bare Compound Bow	603 Dramatic Monologue (Female)*
305 Pen and Ink 306 Colored Pencils 307 Pastels 307 Pastels 308 Woodworking (Wood Construction) 308 Woodworking (Wood Construction) 309 Woodworking (Wood Turning) 310 Woodworking (Wood Turning) 311 Woodworking (Woodcarving) 312 Sculpture 313 Metalworking* 314 Varchery (4) 315 Varchery (4) 316 Varchery (5) 317 Pennant Design* 318 Pennant Design* 319 Woodworking* 340 Unlimited Free Style 315 Pennant Design* 316 War (Male) Ages 10 Andrew (Blustrated Storytelling (Female) 317 Pennant Design* 318 Varghoroking* 319 Woodworking (Wardetry) 310 Woodworking (Mardetry) 311 Woodworking (Mardetry) 312 Sculpture 313 Metalworking* 314 Scrapbooking* 315 Pennant Design* 316 Varghoroking* 317 Pennant Design* 318 Varghoroking* 319 Varghoroking* 310 Varghoroking* 310 Varghoroking* 311 Varghoroking* 312 Sculpture 313 Metalworking* 315 Pennant Design* 316 Varghoroking* 317 Varghoroking* 318 Varghoroking* 319 Varghoroking* 310 Varghoroking* 310 Varghoroking* 311 Varghoroking* 312 Sculpture 313 Varghoroking* 314 Varghoroking* 315 Varghoroking* 316 Varghoroking* 317 Varghoroking* 318 Varghoroking* 319 Varghoroking* 320 Varghoroking* 321 Varghoroking* 322 Still Life 323 Varghoroking* 324 Varghoroking* 325 Character Trait Picture 326 Varghoroking* 327 Varghoroking* 328 Varghoroking* 329 Varghoroking* 330 Varghoroking* 331 Scenic 332 Varghoroking* 333 Varghoroking* 334 Varghoroking* 335 Character Trait Picture 336 Varghoroking* 337 Value Varghoroking* 337 Value Varghoroking* 349 Varghoroking (Male) 340 Varghoroking (Male) 340 Varghoroking (Male) 340 Varghoroking (Male) 341 Varghoroking (Male) 342 Varghoroking (Male) 343 Varghoroking (Male) 344 Varghoroking (Male) 345 Varghoroking (Male) 346 Varghoroking (Male) 347 Varghoroking (Male) 348 Varghoroking (Male) 349 Varghoroking (Male) 340 Varghoroking (Male) 340 Varghoroking (Male) 341 Varghoroking (Male) 341 Varghoroking (Male) 342 Varghoroking (Male) 343 Varghoroking (Male) 344 Varghoroking (Male) 345 Varghoroking (Male) 346 Varghoroking (Male) 347 Varghoroking (Male) 348 Varghoroking (Mal			
306 Colored Pencils	<u> </u>	ATHLETICS (Female) (14)	
307 Pastels			
308 Woodworking (Wood Construction)         413 400-Meter Dash         609 Preaching (Male) ages 13-15*           309 Woodworking (Wood Turning)         414 800-Meter Run         610 Preaching (Male) ages 16 and up*           310 Woodworking (Woodcarving)         415 1600-Meter Run         618 Dramatic Dialogue (Male-Female)           311 Woodworking (Marquetry)         416 400-Meter Relay         619 Clown Act (Male-Female)           312 Sculpture         417 1600-Meter Relay         620 One-Act Play           313 Metalworking*         Archery (4)         621 Illustrated Storytelling (Male)           314 Scrapbooking*         445 Unlimited Free Style         622 Illustrated Storytelling (Female)           315 Pennant Design*         446 Limited Free Style         623 Puppets (Male-Female)           PHOTOGRAPHY (11)         447 Bare Compound Bow         624 Ventriloquism (Male-Female)*           Monochromatic         448 Traditional Instinctive         626 Interpretation for Deaf (Male-Female)*           (BW, Sepia, and Grayscale) (4)         Other (3)         627 Radio Program (Nonperformance)*           321 Scenic         450 Table Tennis (Singles)**         628 Scripture Video (Nonperformance)*           322 Still Life         451 Volleyball**         629 Group Bible Speaking*           325 Character Trait Picture         COLOR GUARD/FLAG CORPS (2)           Color (7)         461 C			
309 Woodworking (Wood Turning)   414 800-Meter Run   610 Preaching (Male) ages 16 and up*			
310 Woodworking (Woodcarving)			
311 Woodworking (Marquetry)	309 Woodworking (Wood Turning)		610 Preaching (Male) ages 16 and up*
312 Sculpture         417 1600-Meter Relay         620 One-Act Play           313 Metalworking*         Archery (4)         621 Illustrated Storytelling (Male)           314 Scrapbooking*         445 Unlimited Free Style         622 Illustrated Storytelling (Female)           315 Pennant Design*         446 Limited Free Style         623 Puppets (Male-Female)           PHOTOGRAPHY (11)         447 Bare Compound Bow         624 Ventriloquism (Male-Female)*           Monochromatic         448 Traditional Instinctive         626 Interpretation for Deaf (Male-Female)*           (B/W, Sepia, and Grayscale) (4)         Other (3)         627 Radio Program (Nonperformance)*           321 Scenic         450 Table Tennis (Singles)**         628 Scripture Video (Nonperformance)*           322 Still Life         451 Volleyball**         629 Group Bible Speaking*           323 Plants and Animals         454 Tennis (Singles)**         630 A.C.E. Character Trait Video (Nonperformance)*           325 Character Trait Picture         COLOR GUARD/FLAG CORPS (2)           Color (7)         461 Color Guard (Male)*           332 Still Life         452 Flag Corps (Female)*           334 Special Effects         452 Flag Corps (Female)*           335 Character Trait Picture         Event Table           336 Animals         ISC Early Entries           337 Plants         <			
Archery (4)   621 Illustrated Storytelling (Male)		2	
314 Scrapbooking* 315 Pennant Design* 446 Limited Free Style 446 Limited Free Style 447 Bare Compound Bow 448 Traditional Instinctive 448 Traditional Instinctive 448 Traditional Instinctive 448 Traditional Instinctive 450 Table Tennis (Singles)** 451 Volleyball** 452 Still Life 453 Puppets (Male-Female) 454 Traditional Instinctive 455 Table Tennis (Singles)** 456 Table Tennis (Singles)** 457 Table Tennis (Singles)** 458 Scripture Video (Nonperformance)* 329 Plants and Animals 320 Plants and Animals 450 Tennis (Singles)** 451 Volleyball** 452 Tennis (Singles)** 453 Plants and Animals 454 Tennis (Singles)** 455 Character Trait Picture 461 Color Guard (Male)* 462 Flag Corps (Female)* 463 Animals 464 Flag Corps (Female)* 465 Character Trait Picture 466 Flag Corps (Female)* 467 Flag Corps (Female)* 468 Scripture Video (Nonperformance)* 469 Group Bible Speaking* 460 A.C.E. Character Trait Video (Nonperformance)* 460 Color (7) 461 Color Guard (Male)* 462 Flag Corps (Female)* 463 Animals 464 Flag Corps (Female)* 465 Flag Corps (Female)* 466 Flag Corps (Female)* 467 Flag Corps (Female)* 468 Flag Corps (Female)* 469 Flag Corps (Female)* 460 Flag Corps (Female)* 460 Flag Corps (Female)* 461 Flag Corps (Female)* 462 Flag Corps (Female)* 463 Flag Corps (Female)* 464 Flag Corps (Female)* 465 Flag Corps (Female)* 466 Flag Corps (Female)* 467 Flag Corps (Female)* 468 Flag Corps (Female)* 469 Flag Corps (Female)* 460 Flag Corps (Female)* 460 Flag Corps (Female)* 461 Flag Corps (Female)* 462 Flag Corps (Female)* 463 Flag Corps (Female)* 464 Flag Corps (Female)* 465 Flag Corps (Female)* 465 Flag Corps (Female)* 466 Flag Corps (Female)* 467 Flag Corps (Female)* 468 Flag Corps (Female)* 469 Flag Corps (Female)* 460 Flag Corps (Female)* 4			
315 Pennant Design*   446 Limited Free Style   623 Puppets (Male-Female)			
PHOTOGRAPHY (11)  447 Bare Compound Bow 624 Ventriloquism (Male-Female)*  448 Traditional Instinctive 626 Interpretation for Deaf (Male-Female)*  (B/W, Sepia, and Grayscale) (4)  321 Scenic 322 Still Life 450 Table Tennis (Singles)** 628 Scripture Video (Nonperformance)*  323 Plants and Animals 454 Tennis (Singles)** 630 A.C.E. Character Trait Video (Nonperformance)*  325 Character Trait Picture COLOR GUARD/FLAG CORPS (2)  Color (7) 461 Color Guard (Male)*  331 Scenic 345 Plag Corps (Female)*  346 Special Effects 357 Character Trait Picture Event Table 363 Animals 37 Plants  624 Ventriloquism (Male-Female)* 625 Interpretation for Deaf (Male-Female)* 626 Interpretation for Deaf (Male-Female)* 627 Radio Program (Nonperformance)* 628 Scripture Video (Nonperformance)* 629 Group Bible Speaking* 630 A.C.E. Character Trait Video (Nonperformance)* 630 A.C.E. Character Trait Video (Nonperformance)* 631 Scenic 632 Still Life 633 A.C.E. Character Trait Video (Nonperformance)* 634 Special Effects 635 Character Trait Picture 646 Flag Corps (Female)* 647 Table Flag Corps (Female)* 648 Scripture Video (Nonperformance)* 649 Group Bible Speaking* 640 A.C.E. Character Trait Video (Nonperformance)* 640 A.C.E. Character Trait Video (Nonperformance)* 641 Color Guard (Male)* 642 Flag Corps (Female)* 643 Scripture Video (Nonperformance)* 644 Trait Video (Nonperformance)* 645 Flag Corps (Female)* 646 Flag Corps (Female)* 647 Radio Program (Nonperformance)* 648 Scripture Video (Nonperformance)* 649 Group Bible Speaking* 640 A.C.E. Character Trait Video (Nonperformance)* 641 A.C.E. Character Trait Video (Nonperformance)* 641 A.C.E. Character Trait Video (Nonperformance)* 642 Flag Corps (Female)* 643 A.C.E. Character Trait Video (Nonperf			
Monochromatic (B/W, Sepia, and Grayscale) (4)448 Traditional Instinctive626 Interpretation for Deaf (Male-Female)*321 Scenic450 Table Tennis (Singles)**628 Scripture Video (Nonperformance)*322 Still Life451 Volleyball**629 Group Bible Speaking*323 Plants and Animals454 Tennis (Singles)**630 A.C.E. Character Trait Video (Nonperformance)*325 Character Trait PictureCOLOR GUARD/FLAG CORPS (2)Color (7)461 Color Guard (Male)*331 Scenic462 Flag Corps (Female)*332 Still Life534 Special Effects335 Character Trait PictureEvent Table336 AnimalsISC Early Entries337 Plants*ISC Open Competition			
(B/W, Sepia, and Grayscale) (4)  321 Scenic  322 Still Life  323 Plants and Animals  325 Character Trait Picture  326 Tennis (Singles)**  450 Table Tennis (Singles)**  450 Table Tennis (Singles)**  451 Volleyball**  452 Group Bible Speaking*  628 Group Bible Speaking*  629 Group Bible Speaking*  630 A.C.E. Character Trait Video (Nonperformance)*  630 A.C.E. Character Trait Video (Nonperformance)*  631 Scenic  632 Still Life  633 A.C.E. Character Trait Video (Nonperformance)*  634 Special Effects  635 Character Trait Picture  636 Animals  637 Radio Program (Nonperformance)*  628 Scripture Video (Nonperformance)*  639 A.C.E. Character Trait Video (Nonperformance)*  630 A.C.E. Character Trait Video (Nonperformance)*  631 Scenic  632 Still Life  633 Still Life  634 Special Effects  635 Character Trait Picture  636 Animals  637 Plants  638 Scripture Video (Nonperformance)*  639 A.C.E. Character Trait Video (Nonperformance)*  640 Color Guard (Male)*  641 Color Guard (Male)*  642 Flag Corps (Female)*  643 Scripture Video (Nonperformance)*  644 Color Guard (Male)*  645 Flag Corps (Female)*  646 Flag Corps (Female)*  647 Flag Corps (Female)*  648 Scripture Video (Nonperformance)*  649 Group Bible Speaking*  640 A.C.E. Character Trait Video (Nonperformance)*  640 A.C.E. Character Trait Video (Nonperformance)*  640 A.C.E. Character Trait Video (Nonperformance)*  640 Color Guard (Male)*  640 Color Guard (Male)*  641 Color Guard (Male)*  642 Flag Corps (Female)*  644 Flag Corps (Female)*  645 Flag Corps (Female)*  646 Flag Corps (Female)*  647 Flag Corps (Female)*  648 Flag Corps (Female)*  649 Flag Corps (Female)*  649 Flag Corps (Female)*  640 Flag Corps (Female)*			
321 Scenic  450 Table Tennis (Singles)**  628 Scripture Video (Nonperformance)*  322 Still Life  451 Volleyball**  629 Group Bible Speaking*  323 Plants and Animals  454 Tennis (Singles)**  630 A.C.E. Character Trait Video (Nonperformance)*  325 Character Trait Picture  COLOR GUARD/FLAG CORPS (2)  Color (7)  461 Color Guard (Male)*  331 Scenic  3462 Flag Corps (Female)*  332 Still Life  334 Special Effects  335 Character Trait Picture  336 Animals  ISC Early Entries  *ISC Open Competition			
322 Still Life 451 Volleyball** 629 Group Bible Speaking* 323 Plants and Animals 454 Tennis (Singles)** 630 A.C.E. Character Trait Video (Nonperformance)* 325 Character Trait Picture COLOR GUARD/FLAG CORPS (2) 461 Color Guard (Male)* 331 Scenic 462 Flag Corps (Female)* 332 Still Life 334 Special Effects 335 Character Trait Picture 336 Animals 337 Plants 451 Volleyball** 629 Group Bible Speaking* 630 A.C.E. Character Trait Video (Nonperformance)* 631 A.C.E. Character Trait Video (Nonperformance)* 632 A.C.E. Character Trait Video (Nonperformance)* 633 A.C.E. Character Trait Video (Nonperformance)* 634 A.C.E. Character Trait Video (Nonperformance)* 635 A.C.E. Character Trait Video (Nonperformance)* 636 A.C.E. Character Trait Video (Nonperformance)* 637 A.C.E. Character Trait Video (Nonperformance)* 638 A.C.E. Character Trait Video (Nonperformance)* 639 A.C.E. Character Trait Video (Nonperformance)* 630 A.C.E. Character Trait Video (Nonperformance)* 630 A.C.E. Character Trait Video (Nonperformance)* 631 A.C.E. Character Trait Video (Nonperformance)* 632 A.C.E. Character Trait Video (Nonperformance)* 633 A.C.E. Character Trait Video (Nonperformance)* 634 A.C.E. Character Trait Video (Nonperformance)* 635 A.C.E. Character Trait Video (Nonperformance)* 636 A.C.E. Character Trait Video (Nonperformance)* 637 A.C.E. Character Trait Video (Nonperformance)* 638 A.C.E. Character Trait Video (Nonperformance)* 639 A.C.E. Character Trait Video (Nonperformance)* 630 A.C.E. Character Trait Video (Nonperformance)* 631 A.C.E. Character Trait Video (Nonperformance)* 632 A.C.E. Character Trait Video (Nonperformance)* 633 A.C.E. Character Trait Video (Nonperformance)* 634 A.C.E. Character Trait Video (Nonperformance)* 635 A.C.E. Character Trait Video (Nonperformance)* 636 A.C.E. Char			
323 Plants and Animals 325 Character Trait Picture  COLOR GUARD/FLAG CORPS (2)  Color (7) 461 Color Guard (Male)*  331 Scenic 332 Still Life 334 Special Effects 335 Character Trait Picture 336 Animals 337 Plants 454 Tennis (Singles)** 630 A.C.E. Character Trait Video (Nonperformance)*  631 A.C.E. Character Trait Video (Nonperformance)*  632 A.C.E. Character Trait Video (Nonperformance)*  633 A.C.E. Character Trait Video (Nonperformance)*			
325 Character Trait Picture         COLOR GUARD/FLAG CORPS (2)           Color (7)         461 Color Guard (Male)*           331 Scenic         462 Flag Corps (Female)*           332 Still Life         334 Special Effects           335 Character Trait Picture         Event Table           336 Animals         ISC Early Entries           337 Plants         *ISC Open Competition			
Color (7)         461 Color Guard (Male)*           331 Scenic         462 Flag Corps (Female)*           332 Still Life         334 Special Effects           335 Character Trait Picture         Event Table           336 Animals         ISC Early Entries           337 Plants         *ISC Open Competition			
331 Scenic 462 Flag Corps (Female)*  332 Still Life  334 Special Effects  335 Character Trait Picture  336 Animals  ISC Early Entries  337 Plants  *ISC Open Competition			
332 Still Life 334 Special Effects 335 Character Trait Picture 336 Animals 337 Plants Event Table ISC Early Entries *ISC Open Competition			
334 Special Effects  335 Character Trait Picture  336 Animals  ISC Early Entries  337 Plants  *ISC Open Competition			
336 Animals ISC Early Entries 337 Plants *ISC Open Competition	334 Special Effects		
337 Plants *ISC Open Competition	335 Character Trait Picture		
340 Computer Photo Enhancement **Elimination Event			
	340 Computer Photo Enhancement		**Elimination Event

11/2/23 CF13

### A.C.E. SCHOOL OF TOMORROW STUDENT CONVENTION SCREENING FORM

CHILD PROTECTION PROGRAM: A.C.E. School of Tomorrow is committed to providing a safe and secure environment for all students who participate at an A.C.E. Student Convention. All churches, schools and other organizations that bring students to an A.C.E. Student Convention are expected to have a proper and adequate child protection program in place and in use for screening and protection against child abuse. All sponsors, chaperones, coaches, parents and other adults present at the A.C.E. Student Convention must have been screened and approved through your organization's child protection program. By signing this document you are certifying on behalf of your church, school or other organization that (i) your organization has an ongoing child protection program in place for screening and protection against child abuse, (ii) such child protection program is being enforced, and (iii) all sponsors, chaperones, coaches, parents and other adults from your organization who will be present at the A.C.E. Student Convention have been screened and approved through your organization's child protection program.

School Name	
Customer Number	
School Address	
School City, State, ZIP	
Administrator's Name (print)	
Administrator's Signature	
Signature Date	
Convention Location	Date

CF16

# JUDGE'S FORM SOCIAL STUDIES EXHIBIT

Date																
School										me	r N	o				
School Address																
City					S	tat	e _				ZI	P _				
Title of Entry																
AREAS OF EVALUATION  Circle 1 on each line Poor (1) Average (Middle N	POINTS AWARDED  Iiddle Number) Excellent (Highest Number)															
Concept																
Define purpose	1	2	. 3	3 4	1	5										
Creativity and originality	1	2	3	} ∠	1	5	6	7	8	9	10	11	12	13	14	15
Meets A.C.E. standards	1	2	3	3 4	1	5										
Thought																
Accuracy of display	1	2	3	} ∠	1	5	6	7	8	9	10	11	12	13	14	15
Thesis developed/question answered	1	2	3	} ∠	1	5	6	7	8	9	10					
Degree of difficulty	1	2	3	3 4	1	5	6	7	8	9	10					
Workmanship																
Neatness	1	2	3	} ∠	1	5										
Handling of materials	1	2	3	3 4	1	5										
Design of layout	1	2	3	3 4	1	5										
Thoroughness																
Research documented	1	2	3	3 4	1	5										
Cited sources used	1	2	3	3 4	1	5										
Display clarity	1	2	3	} ∠	1	5										
Proper documentation submitted	1	2	3	3 4	1	5										
Meets A.C.E. Guidelines	1	2	3	3 4	1	5										
TOTAL POINTS 100	_															
COMMENTS																

# JUDGE'S FORM SCIENCE EXHIBIT

Circle 1 on each line Poor (1) Average (Middle Num  Concept  Define purpose of theme 1	OII oibei	S NT r)	Stat	Cu e _	vA	RI	DE	Z						
City Entry  AREAS OF EVALUATION Poor (1) Average (Middle Num  Concept  Define purpose of theme 1	OIN  2 2	NT (3)	Stat	e _	VA	RI	DE		ZIP <sub>-</sub>					
AREAS OF EVALUATION  Circle 1 on each line Poor (1) Average (Middle Num  Concept  Define purpose of theme	OII  obei	NT(r)	ΓS	AV	VA	RI	DE		ΞP <sub>-</sub>					
AREAS OF EVALUATION  Circle 1 on each line Poor (1) Average (Middle Num  Concept  Define purpose of theme	OII  ober	NT r)	ΓS	ΑV				D						
Circle 1 on each line Poor (1) Average (Middle Num  Concept  Define purpose of theme	2 2	r) 3						D						
Concept  Define purpose of theme 1	2 2	3		Ex	ce	ller	nt (							
Define purpose of theme 1	2		1				(	Hi	ghe	st N	lum	ber)		
· · · · · · · · · · ·	2		1											
Creativity and originality 1		3	4	5										
, E ,	2		4	5	6	7	8	9	10	11	12	13	14	15
Meets A.C.E. standards		3	4	5										
Scientific thought														
Accuracy of display 1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
Total thought and effort 1	2	3	4	5	6	7	8	9	10					
	2	3	4	5	6	7	8	9	10					
	2	3	4	5										
Workmanship														
Neatness 1	2	3	4	5										
Handling of materials 1	2	3	4	5										
Design of layout 1	2	3	4	5										
Thoroughness														
Presentation 1	2	3	4	5										
Information 1	2	3	4	5										
Display clarity 1	2	3	4	5										
Proper documentation submitted 1	2	3	4	5										
TOTAL POINTS 100 _														
COMMENTS														

(Judge's Signature)
2-1-18
CF24

### JUDGE'S FORM ESSAY WRITING

Name Date				
	ner No			
State	ZIP			
Number of	of words			
SIBLE POINTS	POINTS AWARDED			
15				
10				
10				
10				
10				
5				
5				
15				
5				
5				
OINTS 100				
	0 words in length.			
	Custon State Number of SSIBLE POINTS  See aly 10  10 10 10 10 5 5 15 5			

# JUDGE'S FORM POETRY WRITING

Name	Date					
School						
School Address						
City	State	ZIP				
Title of Entry						
Entry						
AREAS OF EVALUATION	POSSIBLE POINTS	POINTS AWARDED				
<b>Theme</b> —Poem demonstrates an evangelistic, inspirational Biblical, Christian growth, patriotic, persuasive, or his theme with one central idea; unity in viewpoint						
Unity and coherence	10					
Clarity of theme	10					
Use of poetic material						
Sentiment and emotion—sincerity	10					
Vocabulary—exact, colorful, concrete	10					
Meter—established and effective	10					
Sounds—rhyme, assonance, consonance, alliteration,	etc. 10					
Poetic devices—figures of speech, symbolism, and pa	tterns 10					
Creativity—originality and freshness	5					
Mechanics						
Format and general appearance	5					
Usage, punctuation, spelling	15					
Proper documentation submitted	5					
TOTAL POIN	TS 100					
	100					
NOTE: As many as 10 points may be subtracted if a poem white paper.	is not 8 to 30 lines in len	gth and is not typed on plain				
COMMENTS						
		<del></del>				

# JUDGE'S FORM SHORT STORY WRITING

Name Date					
School					
School Address					
City	State	ZIP			
Title of Entry					
Theme					
AREAS OF EVALUATION	POSSIBLE POINTS	POINTS AWARDED			
The story					
Characters consistent, plausible, and motivated	15				
Details of setting (place/time) woven into the action of the story	10				
Well-planned plot with incidents that build to a main co	onflict 15				
All incidents build to a climax that resolve the conflict	10				
Story demonstrates an evangelistic, inspirational, Biblical, Christian growth, patriotic, or historical the	eme 10				
Story indicates creativity on the part of the author	15				
Mechanics					
Neatness and general appearance	5				
Spelling	5				
Punctuation	5				
Grammar is correct, tenses are consistent, subjects and agree, and pronoun and antecedents agree	verbs 5				
Proper documentation submitted	5				
TOTAL I	POINTS 100				
NOTE: As many as 10 points may be subtracted if story doprinted/typed double-spaced on plain white paper.	oes not come within 600 to	1000 words and is not			
COMMENTS					

CREATIVE C	COMPOSITION AFFIDAVIT
Date	
	, affirm that the attache
Student's N	Name , affirm that the attache
Creative Composition entry in	is my origin
	Specific Category
vork in its entirety.	
-	Student's Signature
Supervisor's Signature	
School Name	
-	Parent's Signature

2-1-18 CF28

### BRING TO ISC AND TURN IN AT MASTER CONTROL

# **SOULWINNING AFFIDAVIT**

Date		
	has made a publ	ic profession of salvation to
Convert's Name		
Christ and was introduced to Christ by		
-	Student's Name	
Name of Church		<del>-</del>
Church Address		
City		
Name of Convert's Pastor		
Pastor's Address		
City		ZIP
•		
1-23-23		CF29A

### COMPLETION OF SOULWINNING PACE

Date			
This is to certify that			has
	Student's Name		
successfully completed the A.C.E. Soulwinning PA	CE.		
Customer No.	_		
School			
School Address			
City		ZIP	
	Supervisor	's Signature	
1-23-23			CF29B

### BRING TO ISC AND TURN IN AT MASTER CONTROL

# **MEMORIZATION AFFIDAVIT**

	Golden Harp (Psalms)		ians, (listed below)
Date	-	Epitestans, and I mil	ppunsy
According to Student Convention Guidelin	nes,		has
		Student's Name	
successfully quoted from memory the req	quired Scripture for	this event during the	school year of
School		Custo	omer No
School Address			
City		State	ZIP
Entry			
School Administrator's Signature	<del></del>	Supervis	sor's Signature
This form requires the signatures of	the Learning Cent	er Supervisor <b>and</b> the	School Administrator.
1-23-23			CF30

Christian Worker - Colossians; I and II Thessalonians; I and II Timothy; Titus; Philemon; Hebrews; James; I and II Peter; I, II, and III John

# BRING TO ISC AND TURN IN AT MASTER CONTROL

# SCRIBE'S AWARD AFFIDAVIT

According to Student Convention Guidelines,		ha
	Student's Name	
successfully handwritten the required Scripture	for this event during the school year of	
School	Customer No	
School Address		
City	State ZIP	
Entry		
School Administrator's Signature	Supervisor's Signature	
This form requires the signatures of the Learn	ing Center Supervisor <b>and</b> the School Administra	ator.

# JUDGE'S FORM WEBSITE DESIGN

Date		
Customer	No	
State	ZIP	
POSSIBLE POINTS	POINTS AWARDED	
10		
10		
10		
5		
5		
5		
5		
10		
10		
5		
10		
10		
5		
POINTS 100		
	Customer State POSSIBLE POINTS  10 10 10 5 5 10 10 10 5 10 10 5 10 10 5 10 10 5 10 10 10 5 10 10 10 5 10 10 10 5 10 10 10 5	

# JUDGE'S FORM POWERPOINT PRESENTATION

Name Date				
School				
School Address				
City	State	ZIP		
Title of Entry				
Entry				
AREAS OF EVALUATION	POSSIBLE POINTS	POINTS AWARDED		
Structure				
Navigation of site (not applicable for linear – automatic 10 points)	10			
Creativity	10			
Connectivity	10			
Engaging				
Visually	5			
Mentally	5			
Elements				
Variety	5			
Appropriateness	5			
Graphic design	10			
Content				
Clear	5			
Appropriate	10			
Useful	10			
Accomplishes goals	10			
Proper documentation submitted	5			
TOTAL F	POINTS 100			
COMMENTS				
COMMENTS				

# JUDGE'S FORM SCRAPBOOKING

Name		Date			
School					
School Address					
City	State	ZIP			
Entry					
AREAS OF EVALUATION		POIN	ΓS AWAR	DED	
Circle 1 on each line <b>Poor (1)</b> Average (Middle Number)	Excell	ent (High	est Numbe	r)	
Appropriate theme		1 2 3	4 5		
Good choice of clear photos with sharp images		1 2 3	4 5 6 7	8 9	10
<b>Meets Convention Guidelines</b>		1 2 3	4 5		
Focal point with photos cut into pleasing sizes and shapes		1 2 3	4 5 6 7	8 9	10
Mats and frames proportioned to layout size and design		1 2 3	4 5 6 7	8 9	10
Composition and well-designed layout consistent to theme		1 2 3	4 5 6 7	8 9	10
Journaling with title appropriate for composition		1 2 3	4 5 6 7	8 9	10
Color in the layout to complement photos and color scheme		1 2 3	4 5 6 7	8 9	10
Embellishments arranged well and complementing the photos		1 2 3	4 5 6 7	8 9	10
Creativity evidencing effort and use of multiple techniques		1 2 3	4 5 6 7	8 9	10
Craftsmanship is neat and orderly		1 2 3	4 5 6 7	8 9	10
TOTAL PO	INTS 100	0			
COMMENTS					

2-1-18 CF34

# JUDGE'S FORM BRUSH/PEN

Name	Date
School	Customer No
School Address	
City S	
Entry	
AREAS OF EVALUATION	POINTS AWARDED
Circle 1 on each line <b>Poor (1)</b> Average (Middle Number)	<b>Excellent (Highest Number)</b>
Composition	
Distinct clarity in light and dark masses	1 2 3 4 5 6 7 8 9 10
Color tones are balanced in hot and cool values	1 2 3 4 5
Harmonious balance maintained throughout	1 2 3 4 5
Rhythm	
All lines and masses flow with meaningful continuity	1 2 3 4 5
Technique convincingly conveys mood	1 2 3 4 5
Composition leads into one focal point	1 2 3 4 5
Logic	
Direction of light is clearly defined	1 2 3 4 5 6 7 8 9 10
Perspective is convincing	1 2 3 4 5 6 7 8 9 10
Handling of media	
Construction of subject is confidently expressed	1 2 3 4 5
Contrast and highlights are effectively used	1 2 3 4 5
Multiple textural effects are used	1 2 3 4 5
General merits of entire presentation	
Degree of difficulty	1 2 3 4 5 6 7 8 9 10
Artist delivers proof of his understanding of subject	1 2 3 4 5
Frame is in harmony with composition to enhance project	1 2 3 4 5
Artwork has a hanger	1 2 3 4 5
Proper documentation submitted	1 2 3 4 5
TOTAL POI	NTS 100
COMMENTS	
	(Judge's Signature)

2-1-18 CF35

# JUDGE'S FORM METALWORKING/CLAY SCULPTURE

Name	Date			
School				
School Address				
City		ZIP		
Entry				
AREAS OF EVALUATION		POINTS AWARDED		
Circle 1 on each line Poor (1) Average (Middle Nu	ımber) Excelle	ent (Highest Number)		
Concept				
Definite purpose or theme		1 2 3 4 5		
Presented in original fashion		1 2 3 4 5 6 7 8 9 10		
Composition is not split into two independent sections		1 2 3 4 5		
Design				
Size and weight in conjunction with purpose		1 2 3 4 5		
Area of space used has balance and harmony		1 2 3 4 5		
Edges of actual shape express thoughtful planning		1 2 3 4 5 6 7 8 9 10		
All parts in harmony with medium		1 2 3 4 5 6 7 8 9 10		
Technique				
Construction and craftsmanship confidently expressed		1 2 3 4 5 6 7 8 9 10		
Textural effects		1 2 3 4 5 6 7 8 9 10		
Proper finish or glaze, either applied or natural		1 2 3 4 5 6 7 8 9 10		
Knowledge of and/or use of tools required		1 2 3 4 5		
Degree of difficulty		1 2 3 4 5 6 7 8 9 10		
Proper documentation submitted		1 2 3 4 5		
TOTA	AL POINTS 100			
COMMENTS				
	(Judge's Signature)			

2-1-18 CF36

# PHOTOGRAPHY REPORT

(Special Effects Only)

Name	Date			
	Customer No.			
School Address				
City	State ZIP			
Category				
<b>Category</b> (circle all that apply) Scenic, Still Life, I Computer Enhancement, Character Trait (List Train	•			
<b>Camera</b> (circle all that apply) 35mm, digital, Twin Large Format, Pinhole, Rangefinder, Other				
<b>Film</b> (circle) 35mm 110mm 120mm 4x5 62	29 Other			
If digital (circle) 2mp 3mp 4mp 5mp 6mp				
Lens (circle) Wide Angle Telephoto Other				
Explain enhancements or effects used for Special (circle) Matte box Filters Mirrors Kaleidosco	opes Masking Blur Computer			
Describe:				
Exposure data Aperture Shutter	speed Film speed (ASA)			
<b>Lighting conditions</b> (circle) Outdoors Indoors	Describe:			
Photofinishing (circle) Darkroom Commercial I Describe steps taken:				
COMMENTS				
	(Student's Signature)			
	(Supervisor's Signature)			

# JUDGE'S FORM PHOTOGRAPHY

### **PARTICIPANT**

Name		School					
		Custome	er No				
City		State	_ZIP				
Category							
ENTRY							
Title							
Camera Make and Model							
Lens Used (if SLR)		Aperture					
Focal Length	ISO	Aperture	Shutter				
Circle 1 on each line	Poor (1)	Average (Middle Number)	Excellent (High	ıest	Nui	mb	er)
IMPACT							
Uniqueness—Selection of subj	ject shows of	creative effort		2			
Perspective—Angle and distant			1	2	3	4	5
Intensity—Immediately captur				2			
Resonance—Evokes an emotion			1	2	3	4	5
Memorability—Creates a lasting	ng impressi	on	1	2	3	4	5
COMPOSITION							
Positioning—Subject location(	(s) within th	e composition is pleasing and ba	alanced 1	2	3	4	5
Isolation—Subject is obvious	within its se	etting (breadth and depth)		2			
Insulation—Subject is captured				2			
Orientation—Choice of portrai				2			
Difficulty—Capturing this ima	ge required	extra physical effort	1	2	3	4	5
EXPOSURE							
Focus—The focal point and de			1	2	3	4	5
		" and darks are not without defin		2			
Contrast—Full dynamic spectr			1	2	3	4	5
Clarity—Strong resolution free from noise, pixilation, artifacts, and dust spots					3	4	5
Color—Correct white balance	with good s	saturation and appropriate vibran	icy I	2	3	4	5
PRESENTATION							
Color—Choice of mount enhan				2			5
		xture complement the compositi		2			
Quality—Print and mount are				2			
Condition—Print and mount and				2			_
Conformity—Subject matter co	onforms to	A.C.E. Guidelines	1	2	3	4	5
PROPER DOCUMENTAT	TION SUE	BMITTED	1	2	3		
JUDGE		TC	OTAL SCORE _				
JUDGE'S COMMENTS							

2-1-18 CF38

# JUDGE'S FORM PHOTOGRAPHY – CHARACTER TRAIT

### **PARTICIPANT**

Name		_ School						
		Customer						
City		State 2	ZIP					
Category								
ENTRY								
Title								
Camera Make and Model								
Lens Used (if SLR)		Aperture						
Focal Length	ISO	Aperture	Shutter					
Circle 1 on each lin	e Poor (1)	Average (Middle Number)	Excellent (Hi	igh	est l	Nui	mb	er)
IMPACT								
Uniqueness—Selection of	subject show	ws creative effort		1	2	3	4	
Perspective—Angle and dist				1	2	3	4	
Intensity—Immediately cap				1	2	3	4	
Resonance—Evokes an emo				1	2	3	4	
Memorability—Creates a las	sting impressi	on		1	2	3	4	
COMPOSITION		n the composition is pleasing a etting (breadth and depth) er that eliminates distractions		_	_	_		_
Positioning—Subject loca	ition(s) withi	n the composition is pleasing a	nd balanced	1	2	3	4	5
Isolation—Subject is obviou	is within its se	etting (breadth and depth)		1	2	3	4	5
Insulation—Subject is captu	red in a mann	er that eliminates distractions		1	2	3	4	5
Orientation—Choice of port				1	2	3	4	5
Difficulty—Capturing this in	nage required	extra physical effort		1	2	3	4	5
EXPOSURE	1 1 41 00	. 11 4 41 41 11 4		1	2	2	4	_
Prichtness Whites are not	na aeptn of f	ield capture the entire subject		1	2 2 2 2	3	4	5
		" and darks are not without definit	10n	1	2	3	4	5
Contrast—Full dynamic spe			ate	1	2	2	4	5
Clarity—Strong resolution free from noise, pixilation, artifacts, and dust spots Color—Correct white balance with good saturation and appropriate vibrancy				1	2	3	4	5
Coloi—Correct write barance	se with good s	saturation and appropriate vibranc	у	1	2	3	4	3
PRESENTATION Color Choice of mount	anhanaaa im	age rather than detracting from	; <i>t</i>	1	2	2	1	5
Texture Print paper choice	and mount to	xture complement the composition	Il n		2			3
Quality—Print and mount a			II.		2			
Condition—Print and mount					2			
Conformity—Subject matter				1	2	3	4	5
Clarity—How obvious is the		L.C.D. Guidennes		1		3		
Clarity 110 w 00 vious is the	, chosen trait			1	_	5	7	J
PROPER DOCUMENT	ATION SUE	BMITTED		1	2	3		
JUDGE		TOT	TAL SCORE					
JUDGE'S COMMENTS _								

2-1-18 CF38A

### JUDGE'S FORM PHOTOGRAPHY – COMPUTER ENHANCEMENT

# PARTICIPANT Category **ENTRY** Title Camera Make and Model \_\_\_\_\_ Circle 1 on each line **Poor (1)** Average (Middle Number) Excellent (Highest Number) Uniqueness—Selection of subject shows creative effort 1 2 3 4 Perspective—Angle and distance between camera and subject is ideal 1 2 3 4 Intensity—Immediately captures the viewer's attention 1 2 3 4 Resonance—Evokes an emotional response 1 2 3 4 Memorability—Creates a lasting impression Positioning—Subject location(s) within the composition is preasing under Isolation—Subject is obvious within its setting (breadth and depth) Subject is captured in a manner that eliminates distractions COMPOSITION Positioning—Subject location(s) within the composition is pleasing and balanced 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 1 2 3 4 5 Difficulty—Capturing this image required extra physical effort **EXPOSURE** Focus—The focal point and depth of field capture the entire subject Brightness—Whites are not "blown away" and darks are not without definition 1 2 3 4 1 2 3 4 1 2 3 4 5 Brightness—Whites are not prown away and darks are not minor and contrast—Full dynamic spectrum ranging from highlights to shadows Clarity—Strong resolution free from noise, pixilation, artifacts, and dust spots 1 2 3 4 1 2 3 4 Color—Correct white balance with good saturation and appropriate vibrancy **PRESENTATION** Color—Choice of mount enhances image rather than detracting from it 1 2 5 4 Texture—Print paper choice and mount texture complement the composition 1 2 3 4 1 2 3 4 Condition—Print and mount are free of scratches, stains, and scuffs 1 2 3 4 1 2 3 4 Conformity—Subject matter conforms to A.C.E. Guidelines PHOTO ENHANCEMENT Difficulty—How hard was it to achieve the end result 1 2 3 4 5 Execution—How well were the enhancements done 1 2 3 4 5 PROPER DOCUMENTATION SUBMITTED 1 2 3 4 \_\_\_\_\_TOTAL SCORE \_\_\_\_\_ JUDGE'S COMMENTS \_\_\_\_\_

2-1-18 CF38B

# JUDGE'S FORM PENNANT DESIGN

Name Date			
	Customer No.		
School Address			
City State ZIP			
Entry			
Circle 1 on each line Poor (1) Average (Middle Number) Excellent (Highest N	Number)		
OVERALL DESIGN AND CREATIVITY			
Visual impact that immediately draws you with interest. Appealing and eye catching	1 2 3 4 5		
Images and graphics clearly convey the intended theme	1 2 3 4 5		
Typefaces chosen clearly convey the intended theme	1 2 3 4 5		
Colors chosen clearly convey the intended theme and mood	1 2 3 4 5		
Typeface changes are used effectively to prioritize, direct, and give visual interest	1 2 3 4 5		
Scripture verse fits and is represented well by the other design elements chosen	1 2 3 4 5		
COMPOSITION			
Layout priority causes you to see the main subject first and then directs you through all other information in <i>order of priority</i>	1 2 3 4 5		
Visual balance is achieved by the way the weight of each element (images, text, color, empty space, etc.) is distributed over the design	1 2 3 4 5		
Visual connection of the elements to each other by their placement. Related items are set			
together so that they are viewed as a group	1 2 3 4 5		
Proximity—All the parts "fit together." Nothing placed randomly without purpose	1 2 3 4 5		
Construction of subject is confidently expressed	1 2 3 4 5		
EFFECTIVENESS			
Target audience is visually engaged through the presentation	1 2 3 4 5		
Excitement about ISC is expressed in the presentation	1 2 3 4 5		
Desire to attend ISC is created through the presentation	1 2 3 4 5		
PRESENTATION			
Accurate information of locations, dates, times, Scripture verse, etc.	1 2 3 4 5		
Information management is correct in spelling, punctuation, and grammar	1 2 3 4 5		
Print is clear, free of flaws, flat, clean and correctly mounted	1 2 3 4 5		
Frame is in harmony with and enhances the image and has a hangar	1 2 3 4 5		
DEGREE OF DIFFICULTY	1 2 3 4 5		
PROPER DOCUMENTATION SUBMITTED	1 2 3 4 5		
TOTAL POINTS 10	0		
JUDGETOTAL SCOR	Е		
JUDGE'S COMMENTS			

2-1-18 (Judge's Signature) CF39

### JUDGE'S FORM COORDINATES/DRESSES/FORMALS

Name	e Date													
	Customer No													
School Address														
City														
Entry														
AREAS OF EVALUATION	P	ΟI	N'	ΓS	ΑV	VA	.R	DE	ED					
Circle 1 on each line <b>Poor (1)</b> Average (Middle I	Nun	nb	er)		E	хсє	elle	nt	(H	ligh	est N	Numbe	er)	
Meets A.C.E. Guidelines—Length, cut, modesty	1	2	3	4	5	6	7	8	9	10				
Pattern and photograph submitted	1	2	3	4	5									
Creativity—Pattern changes, color changes, originality	1	2	3	4	5	6	7	8	9	10				
Overall beauty—Coordination of colors and accessories														
(such as buttons, bows, etc.) matching of plaids, etc.										10				
Stitching—Machine and hand	1	2	3	4	5	6	7	8	9	10	11	12 1	3 14	15
Seam finish	1	2	3	4	5	6	7	8	9	10				
Zipper, buttonholes, or fastenings	1	2	3	4	5	6	7	8	9	10				
Sleeve set and detail	1	2	3	4	5	6	7	8	9	10				
Collar/neckline detail	1	2	3	4	5									
Hem detail	1	2	3	4	5	6	7	8	9	10				
Proper documentation submitted	1	2	3	4	5									
TOTAL POINTS 100	_													
COMMENTS														

2-1-18 CF40

(Judge's Signature)

# JUDGE'S FORM COATS/SUITS

Name		Date	
School	Custon	mer No	
School Address			
City	State	ZIP	
Entry			
AREAS OF EVALUATION		POINTS AW	ARDED
Circle 1 on each line <b>Poor (1)</b> Average (Middle Number)	Excell	ent (Highest Nu	mber)
Pattern and photograph submitted		1 2 3 4 5	
Creativity—Pattern changes, color changes, originality		1 2 3 4 5	6 7 8 9 10
Overall beauty—Coordination of colors and accessories			
(such as buttons, bows, etc.) matching of plaids, etc.		1 2 3 4 5 0	
Stitching—Machine and hand		1 2 3 4 5	6 7 8 9 10
Seam finish		1 2 3 4 5	6 7 8 9 10
Zippers, buttonholes, or fastenings		1 2 3 4 5	6 7 8 9 10
Sleeve set and detail		1 2 3 4 5	6 7 8 9 10
Collar/neckline detail		1 2 3 4 5	6 7 8 9 10
Hem detail		1 2 3 4 5	
Lining and interfacing		1 2 3 4 5	6 7 8 9 10
Proper documentation submitted		1 2 3 4 5	
Meets A.C.E. Guidelines		1 2 3 4 5	
TOTAL POIN	NTS 100		
COMMENTS			

2-1-18 CF43

(Judge's Signature)

# JUDGE'S FORM COUNTED CROSS-STITCH/EMBROIDERY

Name	Date				
	Customer No				
School Address					
City	St	tate ZIP			
Entry					
AREAS OF EVALUATION	POINTS	S AWARDED			
Circle 1 on each line <b>Poor (1)</b> Average (Middle N	Number)	<b>Excellent (Highest Number)</b>			
Pattern submitted	1 2 3	4 5			
Creativity—Pattern changes, color changes, originality	2 4 6 8	8 10 12 14 16 18 20			
Overall beauty	1 2 3 4	4 5 6 7 8 9 10 11 12 13 14 15			
Technique—Difficulty and variety of stitches	1 2 3	4 5 6 7 8 9 10 11 12 13 14 15			
Uniformity of stitches	2 4 6 8	8 10 12 14 16 18 20			
Finishing—Thread ends secured, preferably no knots	1 2 3	4 5 6 7 8 9 10			
Blocking	1 2 3	4 5 6 7 8 9 10			
Proper documentation submitted	1 2 3 4	4 5			
TOTAL POINTS 100					
COMMENTS					
_					
		(Judge's Signature)			

# JUDGE'S FORM CROCHET/KNITTING/AFGHANS

Name							D	ate					
School													
School Address													
City													
Entry													
AREAS OF EVALUATION	POIN	VTS	ΑV	VA	RI	ЭE	D						
Circle 1 on each line <b>Poor (1)</b> Average (Middle 1)	Number	r)	E	xce	lle	nt	( <b>H</b>	igh	est l	Num	ıber)		
Pattern submitted	1 2 3	3 4	5										
Creativity—Pattern changes, color changes, originality	1 2 3	3 4	5	6	7	8	9	10					
Overall beauty	1 2												
<b>Technique</b> —Difficulty of stitches, variety of stitches	1 2 3	3 4	5	6	7	8	9	10	11	12	13	14	15
Uniformity of stitches	1 2	3 4	5	6	7	8	9	10	11	12	13	14	15
Gauge	1 2 3	3 4	5	6	7	8	9	10					
<b>Finishing</b> —Thread ends secured, preferably no knots	1 2 3	3 4	5	6	7	8	9	10					
Blocking	1 2 3	3 4	5	6	7	8	9	10					
Proper documentation submitted	1 2 3	3 4	5										
Meets A.C.E. Guidelines	1 2 3	3 4	5										
TOTAL POINTS 100													
COMMENTS													
				(Ju	dge	's S	Sign	atur	e)				

### JUDGE'S FORM QUILTS

Name	Date
School	
School Address	
City	State ZIP
Entry	
AREAS OF EVALUATION	POINTS AWARDED
Circle 1 on each line <b>Poor (1)</b> Average (Middle	e Number) Excellent (Highest Number)
Pattern submitted	1 2 3 4 5
Creativity—Pattern changes, color changes, originality	1 2 3 4 5 6 7 8 9 10 11 12 13 14 15
Overall beauty	1 2 3 4 5 6 7 8 9 10 11 12 13 14 15
Quilt top	2 4 6 8 10 12 14 16 18 20
<b>Quilting stitches</b> —Uniformity, size, hand- or machine-stitching goes through all layers of quilt	2 4 6 8 10 12 14 16 18 20
Size—Meets Convention Guidelines	1 2 3 4 5 6 7 8 9 10
Finishing for presentation	1 2 3 4 5 6 7 8 9 10
Proper documentation submitted	1 2 3 4 5
TOTAL POINTS 100	
COMMENTS	
	(Judge's Signature)

# NEEDLE/THREAD REPORT

# This form must accompany your entry in Needle and Thread

Name	Date
	Customer No
School Address	
City	State ZIP
Entry	
List of Materials:	Cost of Materials:
	Total Cost
	Total Cost
<b>Explanation of Project</b> – (changes, sources of i <i>Use back of page if necessary.</i>	ideas, etc.)

# JUDGE'S FORM COLOR GUARD

Name		Date						
School								
School Address								
City	State	ZIP						
Name of Unit Commander								
AREAS OF EVALUATION	POSSIBLE POINTS	POINTS AWARDED						
Inspection—The unit commander reports to the Chief Judge after the unit is called to attention.  Neatness	5							
Uniforms	5							
Equipment	5							
Uniformity	5							
Marching, rifle, flag skills, alignment of unit The unit marches forward to present the colors.								
The distance of march must be 30 steps forward.	10							
Proficiency of reversing of the colors Colors are reversed to prepare for posting.	10							
Presenting the colors to the judges Unit is called to present arms.	10							
Posting the colors in proper holders	10							
Retrieving of the colors  After the colors have been placed, and before the color bearers return, the call for carry colors is given and any additional commands to return the colors back to the Color Guard unit.	5							
Dismissal of Color Guard unit  After the colors have returned to the unit, the unit will be commanded to march back to its original starting position for dismissal.	5							
Commands Projection, inflection, snap, response of unit in snap and timing	10							
Error-free routine	10							
Within time guidelines	5							
Proper documentation submitted	5							
•	L POINTS 100							
Use back of page for comments.		1.6: ( )						
	(Judg	ge's Signature)						

# JUDGE'S FORM FLAG CORPS

Name		Date								
School	Customer	Customer No								
School Address										
City	State	ZIP								
Name of Unit Commander										
AREAS OF EVALUATION	POSSIBLE POINTS	POINTS AWARDED								
Inspection										
Uniforms	5									
Equipment	5									
Neatness	5									
Marching and drills	10									
Stationary movements	10									
Flag skills	10									
Commands	10									
Complexity/creativity of routine	15									
Overall appearance	10									
Error-free routine	10									
Within time guidelines	5									
Proper documentation submitted	5									
Time Limit: 6:00 Actual Time:	TOTAL POINTS 100									
COMMENTS										
	(Judg	e's Signature)								

# **JUDGE'S FORM VOCAL MUSIC**

Name		Date
School	Custom	
School Address		
City		ZIP
EntryName or		
AREAS OF EVALUATION	POSSIBLE POINTS	POINTS AWARDED
Appearance and stage deportment		
Approach—confident, yet with grace and humility	3	
Posture—upright look not slumped	3	-
Eye contact—scanned the audience, not stared	3	
Poise—in full control	3	
Clothing—color coordinated, neat, sharp, beautiful	3	
Departure—confident	3	
Interpretation		
Mood—prayerful, enthusiastic, peaceful		
Intensity—not too weak or too strong, enough power, etc.	3	
Style—presentation matched the printed intention	3	
• •	3	
Tempo—flowing, not too fast or too slow	3	
Phrasing—the feeling of motion or rest	4	
Climax—handled well	4	
Dynamics—volumes changed correctly	4	
Word emphasis—each word received right emphasis	3	
Musicianship		
Memory	5	
Projection—each part of the music could be heard	5	
Proper diction—correctly pronounced, articulated, enunci	ated 5	
Tone quality—full rich sound	5	
Correct rhythm—performed like the printed page	5	
Proper breathing—breathed at the right places, the right w		
Intonation—correct pitch for solos or blends for groups	5	
Balance of voices and/or accompaniment-accompaniment	t	
added to the beauty, not overrode	5	
Appropriateness of selection		
Message/ministry—it ministers to the listener	5	
Degree of difficulty	5	
Proper documentation submitted	5	
*Time De	_	
TOTAL POIN		
	IID IVV	
Time Limit Actual Time		
Use back of page for comments.		

(Judge's Signature)

<sup>\*</sup>If piece exceeds time limit, a .5 deduction will be incurred for any portion of thirty second increments. The identical deduction occurs on each form.

### JUDGE'S FORM INSTRUMENTAL MUSIC

(Excludes Small and Large Ensemble)

Name		Date
School		
School Address		
City		ZIP
EntryNa		
AREAS OF EVALUATION	POSSIBLE POINTS	POINTS AWARDED
Tone		
Beauty/clarity	4	
Color	4	
Strength, control, and embouchure	4	
Intonation	4	
Technique and musicianship		
Meter	4	
Melody	4	
Fingering and hand positions Accents	4 4	
Precision	4	
Slurs	4	
Bowing (strings), tonguing (wind instruments)	4	
Attacks	4	
Cutoffs	4	
Accuracy	4	
Memory	5	
Interpretation		
Tempo	4	
Style	4	
Phrasing	4	
Dynamics	4	
Presentation		
Deportment	3	
Posture	3	
Balance and integration of accompaniment	4	
Selection		
Message/ministry—Does it minister to the		
listener as performed?	4	
Degree of difficulty	4	
Proper documentation submitted	5	
	*Time Deduction	
T	OTAL POINTS 100	
Time Limit Actual Time		
Use back of page for comments.		
V1 0 V		
	(Jud	lge's Signature)

<sup>\*</sup>If piece exceeds time limit, a .5 deduction will be incurred for any portion of thirty second increments. The identical deduction occurs on each form.

# JUDGE'S FORM KEYBOARD

Name	Date			
School	Custome	r No		
School Address				
City	State	ZIP		
Entry				
Name of Selection				
AREAS OF EVALUATION	POSSIBLE POINTS	POINTS AWARDED		
Appearance and deportment	5			
Difficulty	10			
Memory	15			
Musical features				
Melody—clearly heard	5			
Phrasing	10			
Rhythm	10			
Pedaling	10			
Tempo	10			
Dynamics and performance indications	10			
Smoothness of execution	5			
Conveys the spirit of the music	5			
Proper documentation submitted	5			
	*Time Deduction			
	TOTAL POINTS 100			
Time Limit 5:00 Actual Time				
COMMENTS				
	(Judg	ge's Signature)		

<sup>\*</sup>If piece exceeds time limit, a .5 deduction will be incurred for any portion of thirty second increments. The identical deduction occurs on each form.

# JUDGE'S FORM HANDBELL/HAND CHIME CHOIR

Name	Date					
	Customer No					
School Address						
City						
Name of Selection						
AREAS OF EVALUATION	POSSIBLE POINTS	POINTS AWARDED				
Memory	10					
Approach/departure	5					
Musicianship	5					
Appearance/poise	5					
Interpretation	10					
<b>Blend</b> —how bells/chimes are struck together	10					
Appropriateness of selection	10					
Rhythmic accuracy	15					
<b>Tone</b> —consistency of strike, form	10					
<b>Technique</b> —damp, trills, vibrato, etc.	15					
Proper documentation submitted	5					
	*Time Deduction					
TO	TAL POINTS 100					
Time Limit						
COMMENTS						
	(Judge	's Signature)				

\*If piece exceeds time limit, a .5 deduction will be incurred for any portion of thirty second increments. The identical deduction occurs on each form.

### JUDGE'S FORM SMALL AND LARGE INSTRUMENTAL ENSEMBLE

Name	Date	
	Customer No	
School Address		
City		ZIP
Entry		
AREAS OF EVALUATION	POSSIBLE POINTS	POINTS AWARDED
Tone		
Beauty/clarity	4	
Color	4	
Strength, control, and embouchure	4	
Intonation	4	
Technique and musicianship		
Meter	4 .	
Melody	4	
Fingering and hand positions	4	
Accents	4	
Precision	4	
Slurs	4	
Bowing (strings), tonguing (wind instruments)	4	
Attacks	4	
Cutoffs	4	
Accuracy	4	
Interpretation		
Tempo	4	
Style	4	
Phrasing	4	
Dynamics	4	
Presentation		
Deportment	3	
Posture	3	
Balance and integration of accompaniment	3	
Selection		
Message/ministry—Does it minister to the		
listener as performed?	4	
Degree of difficulty	10	
	•	
Proper documentation submitted	5	
	*Time Deduction	
	TOTAL POINTS 100	
Time Limit 5:00 Actual Time		
Use back of page for comments.		
J F . O. J		
	(Judoe's Si	gnature)
Time Limit Actual Time  Use back of page for comments.		gnature)

<sup>\*</sup>If piece exceeds time limit, a .5 deduction will be incurred for any portion of thirty second increments. The identical deduction occurs on each form.

# JUDGE'S FORM MUSIC COMPOSITION

Date	
Custome	er No
State	ZIP
POSSIBLE POINTS	POINTS AWARDED
5	
5	
5	
5	
5	
5	
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5	
5	
5	
5	
5	
3	
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5	
DINTS 100	
	Custome State  POSSIBLE POINTS  5 5 5 5 5 5 5 5 5 5 5 5 5 5 5 5 5 5

### JUDGE'S FORM MUSIC ARRANGING

I	
Customer	No
	ZIP
☐ Instrumental	
POSSIBLE POINTS	POINTS AWARDED
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5	
5	
5	
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5	
<b>5</b>	
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5	
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se) 5	
5	
5	
5	
5	
5	
5	
5	
5	
DINTS 100	
	State State

# JUDGE'S FORM EXPRESSIVE READING

Name	Date	
	Customer No.	
School Address		
City		
Title of Entry		
AREAS OF EVALUATION	POSSIBLE POINTS	POINTS AWARDED
Mechanics		
Approach/departure	5	
Voice projection and inflection	5	
Diction/enunciation	5	
Poise/self-confidence	5	
Memory	5	
Characterization		
Posture, movement, gestures	10	
Facial expressions	5	
Appearance	5	
Variety of dramatic skills displayed	10	
Interpretation of author's ideas	15	
Audience rapport	5	
Script		
Degree of difficulty	10	
Worthwhile message	10	
Proper documentation submitted	5	
	*Total Deduction	
	TOTAL POINTS 100	
Time Limit <u>4-6 min.</u> Actual Time		
COMMENTS		
	(Judg	ge's Signature)

<sup>\*</sup>If competition piece does not meet the minimum/maximum time requirements, .5 points will be deducted for each portion of thirty (30) second increments. The identical deduction occurs on each form.

# JUDGE'S FORM ORATORY

Name	Date	
School		
School Address		
City		
Title of Entry		
AREAS OF EVALUATION	POSSIBLE POINTS	POINTS AWARDED
Mechanics		
Approach/departure	5	
Appearance	5	
Poise/self-confidence	5	
Voice projection/inflection	5	
Diction/enunciation	5	
Outline		
Introduction/closing	5	
Major points/facts	5	
Illustrations/anecdotes	5	
Delivery		
Facial expression	5	
Gestures	5	
Eye contact	5	
Enthusiasm	5	
Persuasiveness	10	
Script content		
Originality	10	
Ideas clearly presented in a logical progression	5	
Worthwhile message	10	
Proper documentation submitted	5	
	<b>Fotal Deduction</b>	
TOTA	L POINTS 100	
Time Limit 6 min. Actual Time		
COMMENTS		
	(Judg	ge's Signature)

<sup>\*</sup>If competition piece does not meet the minimum/maximum time requirements, .5 points will be deducted for each portion of thirty (30) second increments. The identical deduction occurs on each form.

# JUDGE'S FORM DRAMATIC MONOLOGUE

Name	Date	
School	Customer No.	
School Address		
City		ZIP
Title of Entry		
AREAS OF EVALUATION	POSSIBLE POINTS	POINTS AWARDED
Mechanics		
Approach/departure	5	
Voice projection/inflection	5	
Diction/enunciation	5	
Poise/self-confidence	5	
Memory	5	
Characterization		
Posture, movement, gestures	10	
Facial expressions	5	
Costume	5	
Variety of dramatic skills displayed	10	
Overall quality of characterization	10	
Audience rapport	5	
Script		
Originality, creativity (writing skills)	15	
Worthwhile message	10	
Proper documentation submitted	5	
-	*Total Deduction	
	TOTAL POINTS 100	
Time Limit A. Conin A. Arter 1 Time		
Time Limit 4-6 min. Actual Time		
COMMENTS		
	(Judg	e's Signature)

<sup>\*</sup>If competition piece does not meet the minimum/maximum time requirements, .5 points will be deducted for each portion of thirty (30) second increments. The identical deduction occurs on each form.

# JUDGE'S FORM FAMOUS SPEECH

Name	Date	
	Customer No.	
School Address		
City		
Title of Entry		
AREAS OF EVALUATION	POSSIBLE POINTS	POINTS AWARDED
Mechanics		
Approach/departure	5	
Appearance	5	
Poise/self-confidence	5	
Voice projection and inflection	5	
Diction/enunciation	5	
Characterization		
Facial expressions	5	
Gestures	5	
Eye contact	5	
Memory	10	
Persuasiveness	10	
Script Content		
Degree of difficulty	10	
Interpretation of author's idea	15	
Worthwhile message	10	
Proper documentation submitted	5	
	*Total Deduction	
	TOTAL POINTS 100	
Time Limit 4-8 min. Actual Time		
COMMENTS		
	(Judg	ge's Signature)

<sup>\*</sup>If competition piece does not meet the minimum/maximum time requirements, .5 points will be deducted for each portion of thirty (30) second increments. The identical deduction occurs on each form.

# JUDGE'S FORM POETRY RECITATION

Name	Date	
	Customer No	
School Address		
City	State	ZIP
Title of Entry		Male   Female
AREAS OF EVALUATION	POSSIBLE POINTS	POINTS AWARDED
Mechanics		
Approach/departure	5	
Voice projection and inflection	5	
Diction/enunciation	5	
Poise/self-confidence	5	
Memory	5	
Characterization		
Posture, movement, gestures	10	
Facial expressions	5	
Appearance	5	
Variety of dramatic skills displayed	10	
Interpretation of author's ideas	15	
Audience rapport	5	
Script		
Degree of difficulty	10	
Worthwhile message	10	
Proper documentation submitted	5	
	*Total Deduction	
	TOTAL POINTS 100	
Time Limit <u>4-6 min.</u> Actual Time		
COMMENTS		
	(Juds	ge's Signature)

### JUDGE'S FORM PREACHING

Name	Date	
	Customer No.	
School Address		
City		ZIP
Title of Entry		13-15 🗆 16+ 🗆
AREAS OF EVALUATION	POSSIBLE POINTS	POINTS AWARDED
Mechanics		
Approach/departure	5	
Appearance	5	
Poise/self-confidence	5	
Voice projection/inflection	5	
Diction/enunciation	5	
Outline		
Introduction/closing	5	
Major points	5	
Illustrations/anecdotes	5	
Delivery		
Sincerity and warmth	5	
Persuasiveness	5	
Overall presentation (facial expression,	10	
gestures, eye contact, etc.)	10	
Message content	15	
Content based on Biblical doctrine	15	
Scripture used to support text	10	
Application of life	10	
Proper documentation submitted	5	
	*Total Deduction	
5	TOTAL POINTS 100	
Time Limit 8 min. Actual Time	_	
COMMENTS		
	(Judge	e's Signature)

<sup>\*</sup>If competition piece does not meet the minimum/maximum time requirements, .5 points will be deducted for each portion of thirty (30) second increments. The identical deduction occurs on each form.

# JUDGE'S FORM ONE-ACT PLAY

Name	Date	
School		
School Address		
City		
Title of Entry		
AREAS OF EVALUATION	POSSIBLE POINTS	POINTS AWARDED
Stagecraft		
Costuming and makeup	10	
Scenery and props	10	
Lighting	5	
Sound effects	5	
Characterization		
Lines (memorized and well delivered)	10	
Voice quality (inflection and projection)	10	
Movement (body language, facial expression)	5	
Blocking (direction of actors on stage)	5	
<b>Production quality</b>		
Selection of material (worthwhile message)	10	
Characterization (believable characters)	10	
Dramatic impact (message comes across effectively)	15	
Proper documentation submitted	5	
*To	tal Deduction	
TOTAL	POINTS 100	
Time Limit 6-10 min. Actual Time		
COMMENTS		
	(Judge	's Signature)

<sup>\*</sup>If competition piece does not meet the minimum/maximum time requirements, .5 points will be deducted for each portion of thirty (30) second increments. The identical deduction occurs on each form.

# JUDGE'S FORM ILLUSTRATED STORYTELLING

Name	Date	
School		
School Address		
City		
Title of Entry		
Age Group of Presentation (e.g. children, teens, etc.)		
Source of Story		
AREAS OF EVALUATION	POSSIBLE POINTS	POINTS AWARDED
Mechanics		
Approach/departure	5	
Voice projection and inflection	5	
Diction/enunciation	5	
Poise/self-confidence	5	
Memory	5	
Characterization		
Posture, movement, gestures	5	
Facial expressions	5	
Use of dramatic accessories (music, costume, easel, etc.)	15	
Effectiveness of overall narrative	10	
Audience rapport	10	
Script		
Worthwhile message	10	
Flow of story (beginning, plot, climax, conclusion)	15	
Proper documentation submitted	5	
*Tota	l Deduction	
TOTAL PO	OINTS 100	
Time Limit 4-6 min. Actual Time		
COMMENTS		
	(Judge	's Signature)

#### JUDGE'S FORM PUPPETS

Name		_Date	
School			
School Address			
City			
Title of Entry	Script:	☐ Purchased	☐ Original
Age Group of Presentation (e.g. children, teens, etc.)			
AREAS OF EVALUATION	POSSIBLE POINTS	POINTS A	WARDED
Spoken material			
Shows preparation and planning, not wholly extemporaned and not just a collection of jokes	ous, 10		
Suitable to occasion, has a basic theme and unity, builds to a message of Christian or patriotic worth	15		
Staging			
Suitable, personable, well-made characters, props, costume	es 10		
Effective stage, background, props, etc.	10		
Effective presentation			
Memory	10		
Use of variety: singing, laughing, sighing, taped background music, etc.	nd 5		
Develops character	5		
Variation of voice between characters	10		
Arouses audience response	5		
Timing: natural movements, posture, lip movement, and entrances and exits	15		
Proper documentation submitted	5		
*Total	Deduction		
TOTAL PO	INTS 100		
Time Limit Actual Time			
COMMENTS			
		1 2 6' ' '	
	(Jud	dge's Signature)	

### JUDGE'S FORM VENTRILOQUISM

Name	]	Date
School		
School Address		
City		
Title of Entry		
Age Group of Presentation (e.g. children, teens, etc.)		
AREAS OF EVALUATION	POSSIBLE POINTS	POINTS AWARDED
Spoken material		
Suitable to occasion	10	
Shows preparation and planning, not wholly extemporane and not just a collection of jokes	eous, 10	
Basic theme and unity builds to a message of Christian or patriotic worth	10	
Dummy/ventriloquism puppet		
Suitable, personable, well-made	10	
Skill of ventriloquist		
Use of variety: singing, laughing, sighing, etc.	5	
Variation of voice between performer and dummy/puppet	10	
Absence of lip movement	10	
Articulation	10	
Effective presentation		
Timing	5	
Poise of performer	10	
Arouses audience response	5	
Proper documentation submitted	5	
*Total	Deduction	
TOTAL PO	DINTS 100	
Time Limit 6 min. Actual Time		
COMMENTS		
COMMUNITY 13		
	(Judge	e's Signature)

# JUDGE'S FORM INTERPRETATION FOR THE DEAF

Name		Date
School	Customer	No
School Address		
City		ZIP
AREAS OF EVALUATION	POSSIBLE POINTS	POINTS AWARDED
<b>Interpreting</b> (taped song and message)		
Knowledge of signs	5	
Ability to explain subject	5	
Makes complete thoughts	5	
Communicates meaning of message	5	
Correct and clear fingerspelling	3	
Neat and clear signs	3	
Mouthing of words	2	
Expression—facial and body	5	
Eye Contact	2	
<b>Reverse interpreting</b> (one Bible verse)		
Correct word emphasis	2	
Understands meaning of verse	3	
Communicates meaning of verse	5	
Understands fingerspelling	3	
Vocal projection	2	
Storytelling		
Content/creativity	5	
Ability to explain content	5	
Expression—facial and body	5	
Memorization	5	
Story format/ time limit	5	
Smoothness	5	
Personal platform performance		
Appearance ideal for interpreting	5	
Enthusiasm/personality/poise	5	
Accuracy of signs (start/stop positions)	3	
Approach/departure	2	
Proper documentation submitted	5	
	*Total Deduction TOTAL POINTS 100	
Tr. I	TO ALLE TO THE TOU	
Time Limit 6 min.		
Actual Time	(Judo	e's Signature)

<sup>\*</sup>If competition piece does not meet the minimum/maximum time requirements, .5 points will be deducted for each portion of thirty (30) second increments. The identical deduction occurs on each form.

# JUDGE'S FORM RADIO PROGRAM

Name	]	Date
School		No
School Address		
City		ZIP
Title of Entry		
Program designed for what type of audience?		
AREAS OF EVALUATION	POSSIBLE POINTS	POINTS AWARDED
<b>Appropriateness of theme</b> —conveys age-appropriate Christian or patriotic theme	10	
<b>Sound effects</b> —effects blend naturally and accomplish desired impact	10	
<b>Voice inflections</b> —voice conveys appropriate mood; adds life and believability to characters	10	
Flow and continuity of script—easy to follow and understa	and 10	
<b>Audience appeal</b> —theme and presentation directed at designated audience	5	
<b>Interest level consistency</b> —catches listener's attention and holds interest throughout	10	
<b>Diction/pronunciation</b> —words are clear and well delivered	10	
<b>Mood created</b> —proper use of dramatics—voice, sound effect and edits to create desired mood	ts,	
<b>Creativity</b> —overall concept and creative thought resulting in end product	10	
<b>Technical quality</b> —skillful use of equipment to achieve desired results—edits, mix, etc.	10	
Proper documentation submitted	5	
*Tota	<b>Deduction</b>	
TOTAL PO	DINTS 100	
Time Limit4-8 min Actual Time		
COMMENTS		
	(Judg	ge's Signature)

<sup>\*</sup>If competition piece does not meet the minimum/maximum time requirements, .5 points will be deducted for each portion of thirty (30) second increments. The identical deduction occurs on each form.

### JUDGE'S FORM CLOWN ACT

Name	Date	
School	Customer	No
School Address		
City		ZIP
Title of Entry		
AREAS OF EVALUATION	POSSIBLE POINTS	POINTS AWARDED
Costume (e.g., garment, wig, hat, shoes)		
Color	5	
Appropriateness	5	
Quality	5	
Presentation		
Entrance/departure	5	
Stage presence	10	
Age appropriateness	5	
Facial expressions	10	
Moral lesson	10	
Character impersonation	5	
Makeup		
Quality	5	
Colors	5	
Design	5	
<b>Props</b> (e.g. bats, balls, balloons, rope, fiddle, puppe broom, bucket)	ts,	
Physical manipulation	5	
Significance to lesson	5	
Integration to presentation	5	
Complement to costume	5	
<b>Proper documentation submitted</b>	5	
-	*Total Deduction	
TO	OTAL POINTS 100	
Time Limit 4-6 min. Actual Time	<del></del>	
COMMENTS		
	(Judş	ge's Signature)

<sup>\*</sup>If competition piece does not meet the minimum/maximum time requirements, .5 points will be deducted for each portion of thirty (30) second increments. The identical deduction occurs on each form.

#### JUDGE'S FORM DRAMATIC DIALOGUE

Name	1	Date
School	Customer	No
School Address		
City		ZIP
Title of Entry		
AREAS OF EVALUATION	POSSIBLE POINTS	POINTS AWARDED
Mechanics		
Approach/departure	5	
Voice projection and inflection	5	
Diction/enunciation	5	
Poise/self-confidence	5	
Memory	5	
Characterization		
Posture, movement, gestures	10	
Facial expressions	5	
Costume/effective use of props	10	
Variety of dramatic skills displayed	10	
Effective interaction of characters, quality		
of characterization	15	
Script		
Message came across effectively	10	
Worthwhile message	10	
Proper documentation submitted	5	
	*Total Deduction	
	TOTAL POINTS 100	
Time Limit 4-6 min. Actual Time		
COMMENTS		
	(Judoe	e's Signature)

<sup>\*</sup>If competition piece does not meet the minimum/maximum time requirements, .5 points will be deducted for each portion of thirty (30) second increments. The identical deduction occurs on each form.

### JUDGE'S FORM SCRIPTURE VIDEO

Name	·	Date
School		No
School Address		
City		
Title of Entry		
AREAS OF EVALUATION	POSSIBLE POINTS	POINTS AWARDED
Script		
Objective—Scripture passage clearly visualized	10	
Creativity—Scripture passage presented with freshness/imagination	10	
Photography		
Creative—shots well composed, camera angles enhance program	10	
Technical—shots in focus properly exposed, and steady	10	
Editing		
Creative—order and length of shots enhance the program	10	
Technical—editing equipment's capability skillfully used	10	
Narration/dialogue—words clear and well delivered	10	
<b>Music</b> —selected music enhances the program and meets A. Guidelines	C.E. 10	
Soundtrack mix—music, sound effects, and words blended	well 15	
Proper documentation submitted	5	
-	Deduction	
ΤΩΤΑΙ Ρ	DINTS 100	
Time Limit 4-6 min. Actual Time	JI(15 100	
COMMENTS		
	(Judge	's Signature)

<sup>\*</sup>If competition piece does not meet the minimum/maximum time requirements, .5 points will be deducted for each portion of thirty (30) second increments. The identical deduction occurs on each form.

# JUDGE'S FORM WOOD CONSTRUCTION

Name		Date	
School			
School Address			
City	State	ZIP	
Entry			
AREAS OF EVALUATION		POINTS AWARDED	
Circle 1 on each line <b>Poor (1)</b> Average (Middle Numb	oer) Excel	llent (Highest Number)	
Choice of subject		1 2 3 4 5	
Project has a useful purpose		1 2 3 4 5	
Fitness for purpose		1 2 3 4 5	
Pattern/project report		1 2 3 4 5 6 7 8 9	10
At least two different joinery techniques evident		1 2 3 4 5 6 7 8 9	10
Appropriate joints used		1 2 3 4 5 6 7 8 9	10
Accuracy of joinery		1 2 3 4 5 6 7 8 9	10
Craftsmanship/overall construction		1 2 3 4 5 6 7 8 9	10
Preparation for finish		1 2 3 4 5 6 7 8 9	10
Application of appropriate finish		1 2 3 4 5 6 7 8 9	10
Degree of difficulty		1 2 3 4 5 6 7 8 9	10
Proper documentation submitted		1 2 3 4 5	
TOTAL I	POINTS 10	00	
COMMENTS			

2-1-18 CF95

(Judge's Signature)

# JUDGE'S FORM WOOD TURNING

Name									D	ate					
School															
School Address															
City			_ :	Sta	te .				_ 2	ZIP					
Entry															
AREAS OF EVALUATION	P	ΟI	N]	ΓS	ΑV	VA	R]	DE	ED						
Circle 1 on each line <b>Poor (1)</b> Average (Middle N	Nun	ıbe	er)		Ex	ce	lle	nt	(H	ighe	est N	Vum	ber)		
Choice of materials	1	2	3	4	5										
Proportion	1	2	3	4	5	6	7	8	9	10					
Fitness for purpose	1	2	3	4	5										
Pattern/project report	1	2	3	4	5	6	7	8	9	10					
Craftsmanship	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
Knowledge of and/or use of tools	1	2	3	4	5	6	7	8	9	10					
Fitting	1	2	3	4	5	6	7	8	9	10					
Preparation for finish	1	2	3	4	5	6	7	8	9	10					
Application of appropriate finish	1	2	3	4	5	6	7	8	9	10					
Degree of difficulty	1	2	3	4	5	6	7	8	9	10					
Proper documentation submitted	1	2	3	4	5										
TOTAL POINTS 100	_														
COMMENTS															
								(Ju	dge	's Sig	gnatu	ıre)			

# JUDGE'S FORM WOODCARVING

Name	Date
School	Customer No.
	State ZIP
Entry	
AREAS OF EVALUATION	POINTS AWARDED
Circle 1 on each line <b>Poor (1)</b>	Average (Middle Number) Excellent (Highest Number)
Choice of timber	1 2 3 4 5
Choice of subject	1 2 3 4 5
Pattern/project report	1 2 3 4 5 6 7 8 9 10
Proportion	1 2 3 4 5 6 7 8 9 10
Craftsmanship	1 2 3 4 5 6 7 8 9 10 11 12 13 14 15
Accurate use of tools	1 2 3 4 5
Attention to detail	1 2 3 4 5 6 7 8 9 10
Textual effects	1 2 3 4 5
Preparation for finish	1 2 3 4 5 6 7 8 9 10
Application of appropriate finish	1 2 3 4 5 6 7 8 9 10
Degree of difficulty	1 2 3 4 5 6 7 8 9 10
Proper documentation submitted	1 2 3 4 5
ТО	TAL POINTS 100
COMMENTS	

2-1-18 CF97

(Judge's Signature)

# JUDGE'S FORM MARQUETRY

Name	Date
School	Customer No
School Address	
City	State ZIP
Entry	
AREAS OF EVALUATION	POINTS AWARDED
Circle 1 on each line <b>Poor (1)</b> Average (Middle Number)	<b>Excellent (Highest Number)</b>
Choice of subject	1 2 3 4 5
Pattern/project report	1 2 3 4 5 6 7 8 9 10
Inlay choice enhances design	1 2 3 4 5 6 7 8 9 10
Pleasing design pattern/realistic picture	1 2 3 4 5 6 7 8 9 10
Craftsmanship	1 2 3 4 5 6 7 8 9 10 11 12 13 14 15
Accurate use of tools	1 2 3 4 5
Attention to detail	1 2 3 4 5 6 7 8 9 10
Preparation for finish	1 2 3 4 5 6 7 8 9 10
Application of appropriate finish	1 2 3 4 5 6 7 8 9 10
Degree of difficulty	1 2 3 4 5 6 7 8 9 10
Proper documentation submitted	1 2 3 4 5
TOTAL POINTS 100	
COMMENTS	
COMMENTS	

2-16-18 CF98

(Judge's Signature)

#### JUDGE'S FORM GROUP BIBLE SPEAKING

Name		Date
School	Custo	mer No.
School Address		
City		ZIP
Scripture Choice (from approved list)		
AREAS OF EVALUATION	POSSIBLE POINTS	POINTS AWARDED
Mechanics		
Approach/departure	5	
Appearance/posture	5	
Confidence with material/poise	5	
Suitability and use of sound effects	5	
Memory	5	
<b>Technical Delivery</b>		
Vocal skill: Projection/diction/inflection	5	
Vocal variety: Pitch/pace/pause/phrasing	5	
Facial expressions/eye contact/body language	5	
Choral unity: Blend/balance/vocal grouping	10	
Blocking/use of space/movement of groups	5	
Arrangement		
Use of solo voices/small group voices	5	
Dynamic shape of groups/movement and gestures	10	
Group awareness/interaction	10	
Communication		
Characterization and interpretation	5	
Audience rapport	5	
Persuasiveness/impact/message delivery	5	
Proper documentation submitted	5	
<del>-</del>	Deductions	
TOTAL P	POINTS 100	
Time Limit 4-6 min. Actual Time		
COMMENTS		
		(Judge's Signature)

<sup>\*</sup>If competition piece does not meet the minimum/maximum time requirements, .5 points will be deducted for each portion of thirty (30) second increments. The identical deduction occurs on each form.

#### **EVENTS OF THE HEART AFFIDAVIT**

(Print) Administrator's Name	, affirm that
(Print) Administrator's Name	, affirm that
(Print) Administrator's Name	, affirm that
(Print) Administrator's Name	
(Print) Student's Name	meets the following guidelines in:
(11mt) Student's Ivanic	
<u> </u>	
Event Name and Number	
Events of the Heart Student Convergence Contestant must be mentally challenged to the extent the strompetition.	
(Administrator's Signature)	School Name
(Administrator's Signature)	School Name
(Administrator's Signature)	School Name

1-16 CF100

### JUDGE'S FORM A.C.E. CHARACTER TRAIT VIDEO

Name	Date	
School		
School Address		
City	State	ZIP
Title of Entry		
AREAS OF EVALUATION	POSSIBLE POINTS	POINTS AWARDED
Script		
Objective—Character trait clearly represented	10	
Creativity—Character trait presented with		
freshness/imagination	10	
Photography		
Creative—shots well composed, camera angles enhance	10	
program	10	
Technical—shots in focus, properly exposed, and steady	10	
Editing		
Creative—order and length of shots enhance the program	10	
Technical—editing equipment's capability skillfully used	10	
Narration/dialogue—words clear and well delivered	10	
Music—selected music enhances the program and meets	10	
A.C.E. Guidelines	10	
Soundtrack mix—music, sound effects, and words blended	well 15	
Proper documentation submitted	5	
*Total	Deduction	
TOTAL PO	DINTS 100	
Time Limit 4-6 min. Actual Time		
COMMENTS		
COMMENTS		
-		1.01
	(Judge's Signature)	

<sup>\*</sup>If competition piece does not meet the minimum/maximum time requirements, .5 points will be deducted for each portion of thirty (30) second increments. The identical deduction occurs on each form.